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## Mask Set Errata For 0M84G

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### Introduction

This mask set errata applies to the mask for these products:

- MC9S08SG8
- MC9S08SG4

### MCU Device Mask Set Identification

The mask set is identified by a 5-character code consisting of a version number, a letter, two numerical digits, and a letter, for example 0J27F. All standard devices are marked with a mask set number and a date code.

### MCU Device Date Codes

Device markings indicate the week of manufacture and the mask set used. The date is coded as four numerical digits where the first two digits indicate the year and the last two digits indicate the work week. For instance, the date code "0301" indicates the first week of the year 2003.

### MCU Device Part Number Prefixes

Some MCU samples and devices are marked with an SC, PC, or XC prefix. An SC prefix denotes special/custom device. A PC prefix indicates a prototype device which has undergone basic testing only. An XC prefix denotes that the device is tested but is not fully characterized or qualified over the full range of normal manufacturing process variations. After full characterization and qualification, devices will be marked with the MC or SC prefix.

### Errata: SE156-ADC-COCO : COCO bit may not get cleared when ADCSC1 is written to

Errata type: *Silicon*

Affected component: *ADC*

### Description

If an ADC conversion is near completion when the ADC Status and Control 1 Register (ADCSC1) is written to (i.e., to change channels), it is possible for the conversion to complete, setting the COCO bit, before the write instruction is fully executed. In this scenario, the write may not clear the COCO bit, and the data in the ADC Result register (ADCR) will be that of the recently completed conversion.

If interrupts are enabled, then the interrupt vector will be taken immediately following the write to the ADCSC1 register.

### Workarounds

It is recommended when writing to the ADCSC1 to change channels or stop continuous conversion, that you write to the register twice. The first time should be to turn the ADC off and disable interrupts, and the second should be to select the mode/channel and re-enable the interrupts.

## Errata: SE157-ADC-INCORRECT-DATA : Boundary case may result in incorrect data being read in 10- and 12-bit modes

Errata type: *Silicon*

Affected component: *ADC*

### Description

In normal 10-bit or 12-bit operation of the ADC, the coherency mechanism will freeze the conversion data such that when the high byte of data is read, the low byte of data is frozen, ensuring that the high and low bytes represent result data from the same conversion.

In the errata case, there is a single-cycle (bus clock) window per conversion cycle when a high byte may be read on the same cycle that subsequent a conversion is completing. Although extremely rare due to the precise timing required, in this case, it is possible that the data transfer occurs, and the low byte read may be from the most recently completed conversion.

In systems where the ADC is running off the bus clock, and the data is read immediately upon completion of the conversion, the errata will not occur. Also, in single conversion mode, if the data is read prior to starting a new conversion, then the errata will not occur.

The errata does not impact 8-bit operation.

Introducing significant delay between the conversion completion and reading the data, while a following conversion is executing/pending, could increase the probability for the errata to occur. Nested interrupts, significant differences between the bus clock and the ADC clock, and not handling the result register reads consecutively, can increase the delay and therefore the probability of the errata occurring.

### Workarounds

Using the device in 8-bit mode will eliminate the possibility of the errata occurring.

Using the ADC in single conversion mode, and reading the data register prior to initiating a subsequent conversion will eliminate the possibility of the errata occurring.

Minimizing the delay between conversion complete and processing the data can minimize the risk of the errata occurring. Disabling interrupts on higher priority modules and avoiding nested interrupts can reduce possible contentions that may delay the time from completing a conversion and handling the data. Additionally, increasing the bus frequency when running the ADC off the asynchronous clock, may reduce the delay from conversion complete to handling of the data.

## Errata: SE133-FLASH : Unexpected Flash Block Protection Errors

Errata type: *Silicon*

Affected component: *Flash*

### Description

If a portion of the nonvolatile memory (NVM) is block protected, unexpected flash block protect violation (FPVIOL) errors can result. These errors can occur during an attempt to program or erase locations in areas of the NVM that are not block protected. Software methods can be used to avoid this potential problem. The problem is more likely to be seen on devices that have multiple nonvolatile blocks, including devices with two or more separate flash blocks or with flash plus EEPROM. If block protection is not enabled, no errors occur.

This error is related to logic that compares current block protection settings to an internally latched address. This internal address is written (latched) at reset, at the end of most flash commands, and whenever there is a write to a location in NVM. If a read access to the partially protected NVM is performed immediately before the write to unprotected memory that starts a new flash command, the erroneous address that was previously in the internal latch can cause a false indication of a protection violation. A short sequence of instructions can be performed before starting normal flash commands to ensure that the address in the internal latch is not a protected address.

### Workarounds

The preferred workaround starts a command to a known unprotected address (which internally latches the known-unprotected address), forces an access error to abort that command, and then clears the resulting error flags before starting any new flash command. This workaround assumes the H:X index register points to the location or sector you want to program or erase, and accumulator A has the data value you plan to write to that location. Start your program or erase routine with the following instructions.

```

STA    ,X    ;latch the unprotected address from H:X
        NOP    ;brief delay to allow the command state machine to start
        STA    ,X    ;intentionally cause an access error to abort this command

        PSHA   ;temporarily save data value
        LDA    #$30 ;1's in PVIOL and ACCERR bit positions
        STA    FSTAT ;clear any error flags
        PULA   ;restore data value
        STA    ,X    ;STEP 1 write data to start new command
    
```

The only new instructions compared to the normal routine for flash commands are the first three instructions, which take three bytes of code space and five bus cycles. These instructions may be located anywhere in memory, including in the protected area of the flash memory.

## SE120-IIC: IIC: Incorrect Clocking in 10-Bit Addressing Mode

### Description

This erratum is relevant only for applications using 10-bit addressing mode and does not affect 7-bit addressing mode operations.

When hexadecimal values E0,E1,E4,E5,E8,E9,EC,ED,F0,F2,F4, or F6 are used as data in master receive slave transmissions from the IIC module using 10-bit addresses, the IIC clock may produce an incorrect number of pulses. This will result in IIC communication errors.

### Workaround



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Avoid using the values listed in the erratum description as data in any master receive slave transmission from the IIC module while in 10-bit addressing mode.