# ES\_LPC11D14 Errata sheet LPC11D14 Rev. 2 — 17 January 2013

**Errata sheet** 

#### **Document information**

Info	Content
Keywords	LPC11D14FBD100 errata
Abstract	This errata sheet describes both the known functional problems and any deviations from the electrical specifications known at the release date of this document.
	Each deviation is assigned a number and its history is tracked in a table.



#### **Revision history**

Rev	Date	Description
2	20130117	<ul> <li>Added I2C.1.</li> </ul>
1.1	20120118	Added ADC.2.
1	20110926	<ul> <li>Initial version</li> </ul>

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ES\_LPC11D14

Errata sheet

# 1. Product identification

The LPC11D14 devices typically have the following top-side marking:

LPC11D14FBD100

/xxx

XXXXXXX

xxYYWWxR[x]

The last letter in the last line (field 'R') will identify the device revision. This Errata Sheet covers the following revisions of the LPC11D14:

Table 1.	Device revision table	
Revision	identifier (R)	Revision description
'B'		Initial device revision

Field 'YY' states the year the device was manufactured. Field 'WW' states the week the device was manufactured during that year.

# 2. Errata overview

#### Table 2.Functional problems table

Functional problems	Short description	Revision identifier	Detailed description
ADC.1	External sync inputs not operational.	'B'	Section 3.1
ADC.2	A/D Global Data register should not be used with burst mode or hardware triggering.	'В'	Section 3.2
I2C.1	In the slave-transmitter mode, the device set in the monitor mode must write a dummy value of 0xFF into the DAT register.	'B'	Section 3.3
VDD.1	The minimum voltage of the power supply ramp must be 200 mV or below.	'B'	Section 3.4

Table 3. AC/DC deviations table

AC/DC deviations	Short description	Revision identifier	Detailed description
n/a	n/a	n/a	n/a

Table 4.	Errata notes		
Note	Short description	<b>Revision identifier</b>	Detailed description
Note.1	During power-up, an unexpected glitch (low pulse) could occur on the port pins as the $V_{\text{DD}}$ supply ramps up.	'Β'	Section 5.1

# 3. Functional problems detail

#### 3.1 ADC.1: External sync inputs not operational

#### Introduction:

In software-controlled mode (BURST bit is 0), the 10-bit ADC can start conversion by using the following options in the A/D Control Register:

26:24	START		When the BURST bit is 0, these bits control whether and when an A/D conversion is started:	0
		0x0	No start (this value should be used when clearing PDN to 0).	
		0x1	Start conversion now.	
		0x2	Start conversion when the edge selected by bit 27 occurs on PIO0_2/SSEL/CT16B0_CAP0.	
		0x3	Start conversion when the edge selected by bit 27 occurs on PIO1_5/DIR/CT32B0_CAP0.	
		0x4	Start conversion when the edge selected by bit 27 occurs on CT32B0_MAT0.	
		0x5	Start conversion when the edge selected by bit 27 occurs on CT32B0_MAT1.	
		0x6	Start conversion when the edge selected by bit 27 occurs on CT16B0_MAT0.	
		0x7	Start conversion when the edge selected by bit 27 occurs on CT16B0_MAT1.	

#### **Problem:**

The external start conversion feature, AD0CR:START = 0x2 or 0x3, may not work reliably and ADC external trigger edges on PIO0\_2 or PIO1\_5 may be missed. The occurrence of this problem is peripheral clock (pclk) dependent. The probability of error (missing a ADC trigger from GPIO) is estimated as follows:

- For PCLK\_ADC = 50 MHz, probability error = 6 %
- For PCLK\_ADC = 12 MHz, probability error = 1.5 %

The probability of error is not affected by the frequency of ADC start conversion edges.

#### Work-around:

In software-controlled mode (BURST bit is 0), the START conversion options (bits 26:24 set to 0x1 or 0x4 or 0x5 or 0x6 or 0x7) can be used. The user can also start a conversion by connecting an external trigger signal to a capture input pin (CAPx) from a Timer peripheral to generate an interrupt. The timer interrupt routine can then start the ADC conversion by setting the START bits (26:24) to 0x1. The trigger can also be generated from a timer match register.

# 3.2 ADC.2: A/D Global Data register should not be used with burst mode or hardware triggering

#### Introduction:

On the LPC11D14, the START field and the BURST bit in the A/D control register specify whether A/D conversions are initiated via software command, in response to some hardware trigger, or continuously in burst ("hardware-scan") mode. Results of the ADC conversions can be read in one of two ways. One is to use the A/D Global Data Register to read all data from the ADC. Another is to use the individual A/D Channel Data Registers.

#### Problem:

If the burst mode is enabled (BURST bit set to '1') or if hardware triggering is specified, the A/D conversion results read from the A/D Global Data register could be incorrect. If conversions are only launched directly by software command (BURST bit = '0' and START = '001'), the results read from the A/D Global Data register will be correct provided the previous result is read prior to launching a new conversion.

#### Work-around:

When using either burst mode or hardware triggering, the individual A/D Channel Data registers should be used instead of the A/D Global Data register to read the A/D conversion results.

# 3.3 I2C.1: In the slave-transmitter mode, the device set in the monitor mode must write a dummy value of 0xFF into the DAT register

#### Introduction:

The I2C monitor allows the device to monitor the I2C traffic on the I2C bus in a non-intrusive way.

#### **Problem:**

In the slave-transmitter mode, the device set in the monitor mode must write a dummy value of 0xFF into the DAT register. If this is not done, the received data from the slave device will be corrupted. To allow the monitor mode to have sufficient time to process the data on the I2C bus, the device may need to have the ability to stretch the I2C clock. Under this condition, the I2C monitor mode is not 100% non-intrusive.

#### Work-around:

When setting the device in monitor mode, enable the ENA\_SCL bit in the MMCTRL register to allow clock stretching.

Software code example to enable the ENA\_SCL bit:

```
LPC_I2C_MMCTRL |= (1<<1); //Enable ENA_SCL bit
```

In the I2C ISR routine, for the status code related to the slave-transmitter mode, write the value of 0xFF into the DAT register to prevent data corruption. In order to avoid stretching the SCL clock, the data byte can be saved in a buffer and processed in the Main loop. This ensures the SI flag is cleared as fast as possible.

Software code example for the slave-transmitter mode:

```
case 0xA8: // Own SLA + R has been received, ACK returned
case 0xB0:
case 0xB8: // data byte in DAT transmitted, ACK received
case 0xC0: // (last) data byte transmitted, NACK received
case 0xC8: // last data byte in DAT transmitted, ACK received
DataByte = LPC_I2C->DATA_BUFFER;//Save data. Data can be process in Main loop
LPC_I2C->DAT = 0xFF; // Pretend to shift out 0xFF
LPC_I2C->CONCLR = 0x08; // clear flag SI
break;
```

# 3.4 VDD.1: The minimum voltage of the power supply ramp must be 200 mV or below

#### Introduction:

The datasheet specifies that the power supply (on the  $V_{DD}$  pin) must ramp-up from a minimum voltage of 400 mV or below with a ramp-up time of 500 ms or faster. Also, the minimum time the power supply (on the  $V_{DD}$  pin) needs to be below 400 mV or below before ramping up is 12 us.

#### **Problem:**

The device might not always start-up if the power supply (on the  $V_{DD}$  pin) does not reach 200 mV. The minimum voltage of the power supply ramp (on the  $V_{DD}$  pin) must be 200 mV or below with ramp-up time of 500 ms or faster.

#### Work-around:

None.

# 4. AC/DC deviations detail

No known errata.

## 5. Errata notes

#### 5.1 Note.1

The General Purpose I/O (GPIO) pins have configurable pull-up/pull-down resistors where the pins are pulled up to the  $V_{DD}$  level by default. During power-up, an unexpected glitch (low pulse) could occur on the port pins as the  $V_{DD}$  supply ramps up.

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