This application note describes how to measure the current drain of the NXP i.MX 8ULP application processor on an NXP i.MX 8ULP EVK board, through different use cases.
1 Introduction

This application note is intended to help system designers to create power-optimized systems. It describes how to measure the current drain of the NXP i.MX 8ULP application processor on an NXP i.MX 8ULP EVK board, through different use cases. Users can choose the appropriate power supply domains for the i.MX 8ULP processor and become familiar with the expected processor power consumption in these various scenarios.

Note: The measurements are done on a small sample size; therefore, the results presented in this document are not guaranteed.

2 i.MX 8ULP architecture

Figure 1 shows the high-level architecture diagram of the i.MX 8ULP processor.

![i.MX 8ULP Architecture Diagram](image)

The i.MX 8ULP architecture contains three domains:

- Real-time processor domain (RTD) or Arm Cortex-M33 domain
- Application processor domain (APD) or Arm Cortex-A35 domain
- Low-power audio/video (LPAV) domain

Note: For a detailed architecture diagram of the i.MX 8ULP processor, see i.MX 8ULP Processor Reference Manual (IMX8ULPRM).

The i.MX 8ULP architecture supports both PMIC and non-PMIC use cases; therefore, helping to minimize system cost. When the system is using the RT domain, then the power supply to the AP or LPAV domain can be shut down to save power.

3 i.MX 8ULP power overview

The i.MX 8ULP processor has several power domains, each containing multiple power supplies. Table 1 lists the different i.MX 8ULP power domains and components in each power domain.
Table 1. i.MX 8ULP power domains

<table>
<thead>
<tr>
<th>Power domain</th>
<th>Components</th>
</tr>
</thead>
</table>
| Real-time processor domain (RTD)      | • Arm Cortex-M33 platform  
• Fusion F1 DSP  
• Security subsystem  
• Power management  
• Multiple peripherals  
• System-level components  
• Three GPIO ports: A, B, and C |
| Application processor domain (APD)    | • One or two Arm Cortex-A35 core platform  
• Multiple peripherals  
• Three GPIO ports: D, E, and F |
| Low-power audio/video (LPAV) domain   | • HiFi4 DSP  
• Graphics Processing Unit 3D (GPU3D)  
• Graphics Processing Unit 2D (GPU2D)  
• LPDDR3/LPDDR4/LPDDR4x interface  
• MIPI-DSI interface  
• MIPI-CSI interface |
| DGO (always-ON) domain                | • Reset and system mode control logic  
• Low-leakage Wake-Up Unit (WUU)  
• Analog comparators  
• Low-power timers |
| VBAT domain                           | • Real-time clock (RTC)  
• Battery-Backed Security Module (BBSM)  
• Battery-Backed Non-Secure Module (BBNSM) |

In general, these domains are independent of each other. Multiple power modes are available in the real-time and application processor domains to optimize power consumption to the demands of the application at a given time. These modes optimize power consumption by reducing clock frequencies, reducing voltages, gating clocks, and gating power supplies.

Figure 2 describes a use case of the i.MX 8ULP base power management scheme with an external PMIC and CM33 LDO bypassed. It also shows the connections of the i.MX 8ULP power supplies and the distribution of the internal power domains.
Figure 2. i.MX 8ULP power management scheme (CM33 LDO bypass mode)

Note:

- For information on the i.MX 8ULP base power management scheme and its other use cases, see i.MX 8ULP Processor Reference Manual (IMX8ULPRM).
- For recommended operating conditions and detailed description of the groups of pins powered by each I/O voltage supply, see i.MX 8ULP data sheet.

Figure 3 describes the power management scheme used in the MCIMX8ULP-EVK board. In this power management scheme, an external PMIC powers the i.MX 8ULP processor with its M33 LDO set to bypass mode.
4 i.MX 8ULP power measurement on MCIMX8ULP-EVK board

This document provides details of several use cases run by NXP on the NXP MCIMX8ULP-EVK board to measure i.MX 8ULP power. These use cases are described under Section 5.

The measurements are taken mainly for the power supply domains given in Table 2. This table also provides a mapping between the power rails in BCU software and power supply domains in the i.MX 8ULP processor. For more information, download “BCU.pdf” from https://github.com/nxp-imx/bcu/releases.
Table 2. Measured power supply domains

<table>
<thead>
<tr>
<th>Power groups</th>
<th>Power rail in BCU</th>
<th>Power supply domain</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>GROUP_SOC_FULL</strong></td>
<td>BUCK1_CPU_1V8</td>
<td>VDD_PMC18 + VDD_PLL18 + VDD_FUSE18 + VDD_ANA18 + VDD_PTB + VDD_ANA18 + VREF_ANA18</td>
<td>PMC, PLL, fuse, port B I/O interface power supply and analog power supply</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>VDD_PTC</td>
<td>Port C I/O interface power supply</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>VDD_USB_18</td>
<td>USB power supply</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>VDD_DSI18 + VDD_CSI18</td>
<td>MIPI DSI/CSI I/O power supply</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>VDD_PTE + VDD_PTF</td>
<td>Port E and Port F I/O interface power supply</td>
</tr>
<tr>
<td></td>
<td>BUCK2_CPU_1V0</td>
<td>VDD_DIG0</td>
<td>RTD core power supply</td>
</tr>
<tr>
<td></td>
<td>BUCK3_CPU_1V0</td>
<td>VDD_DIG1 + VDD_DIG2 + VDD_DDR_PLL + VDD_DSI11 + VDD_CSI11</td>
<td>APD core power supply, LPAV domain core supply, DRAM PHY PLL power supply and DSI core supply</td>
</tr>
<tr>
<td></td>
<td>BUCK4_CPU_1V1</td>
<td>VDDQX_AO_DDR</td>
<td>Always-ON DRAM I/O interface power supply</td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1</td>
<td>VDDQX_DDR</td>
<td>DRAM I/O interface pre-driver power supply</td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1_0V6</td>
<td>VDDQ_DDR</td>
<td>DRAM I/O interface power supply</td>
</tr>
<tr>
<td></td>
<td>LDO2_CPU_3v3</td>
<td>VDD_PTA + VDD_ANA33 + VDD_USB_33</td>
<td>Port A I/O interface power supply, analog power supply, and USB I/O power supply</td>
</tr>
<tr>
<td></td>
<td>LDO4_CPU_1V8</td>
<td>VDD_PTD</td>
<td>Port D I/O interface power supply</td>
</tr>
<tr>
<td></td>
<td>LDO5_CPU_3V0</td>
<td>VDD_VBAT42</td>
<td>VBAT domain power supply</td>
</tr>
<tr>
<td><strong>GROUP_PLATFORM</strong></td>
<td>VSYS_5V0_4V2</td>
<td>VSYS on PMIC</td>
<td>Total power consumption of the SOM board. It includes i.MX 8ULP, DRAM, eMMC, SPI NOR flash, and pSRAM.</td>
</tr>
</tbody>
</table>

Low-power mode measurements in this document apply to multiple power supplies. These measurements primarily contain measurements from the dominant power supply in each active domain:

- For the real-time processor domain (RTD), the dominant supply is VDD_DIG0. The dominant supply depends on the internal LDO configurations:
  - In CM33 LDO enable mode, a constant voltage is applied to VDD_PMC18_DIG0 and the internal LDO provides a lower voltage from VDD_PMC11_DIG0_CAP to VDD_DIG0 under software control. In this case, LDO_EN should be tied to VDD_PMC18.
  - In CM33 LDO bypass mode, the internal LDO is disabled and an external variable voltage is usually provided by an external Power Management IC (PMIC). In this case, LDO_EN should be tied to the ground and each of VDD_PMC18_DIG0 and VDD_PMC11_DIG0_CAP should be connected to the ground through a 10 kΩ resistor. The MCIMX8ULP-EVK board supports CM33 LDO bypass mode, by default.
- For the application processor domain (APD), the dominant supply is VDD_DIG1.
- For the low-power audio/video (LPAV) domain, the dominant supply is VDD_DIG2, which should be tied to VDD_DIG1 at the board level. VDD_DSI11 must be tied to VDD_DIG2 at the board level, even if not used. VDD_CSI11 should be tied to VDD_DIG2 at the board level, if used.
The subsections that follow describe various considerations related to i.MX 8ULP power measurement on the MCIMX8ULP-EVK board.

4.1 DGO (always-ON) domain power supplies

The DGO domain uses the \texttt{VDD\_PMC18} power supply, which supplies power to the following circuits:

- CMP0/1
- PMC
- LPTMR
- WUU0/1
- SYSOSC/ LPOSC
- \texttt{uPower}
- Multiple other chip-level functions

4.2 Real-time processor domain (RTD) power supplies

The real-time processor domain uses the following power supplies:

- \texttt{VDD\_PMC18\_DIG0}: Supplies power to CM33 LDO:
  - In the CM33 LDO enable mode, the LDO output \texttt{VDD\_PMC11\_DIG0\_CAP} is connected to an external filter capacitor, and it is routed back into \texttt{VDD\_DIG0} to supply the internal logic. For decoupling and bulk capacitor requirements, see \textit{i.MX 8ULP Hardware Developer's Guide} (IMX8ULPHDG).
  - In the CM33 LDO bypass mode, each of \texttt{VDD\_PMC18\_DIG0} and \texttt{VDD\_PMC11\_DIG0\_CAP} should be connected to the ground through a 10 kΩ resistor
- \texttt{VDD\_PMC18}: Supplies power to the following circuits:
  - \texttt{uPower} LDO
  - DGO (always-ON) domain logic and the Power Management Controller (PMC)
  - Low noise LDO for PLL
- \texttt{VDD\_PTA}: Supplies power to the I/Os on port A (signals named PTAn)
- \texttt{VDD\_PTB}: Supplies power to the I/Os on port B (signals named PTBn)
- \texttt{VDD\_PTC}: Supplies power to the I/Os on port C (signals named PTCn)

Power consumption of \texttt{VDD\_PTA}, \texttt{VDD\_PTB}, and \texttt{VDD\_PTC} is completely application-dependent and therefore, measurement results related to these supplies in this document are only for reference purposes.

For an equation that can be used to estimate GPIO segment power based on the activity of the individual I/O signals, see the "Absolute maximum ratings" table in i.MX 8ULP data sheet.

4.3 Application processor domain (APD) power supplies

The application processor domain uses the following power supplies:

- \texttt{VDD\_DIG1}: Supplies power to the CA35 core application processor domain logic.
- \texttt{VDD\_USB33} and \texttt{VDD\_USB18}: Supplies power to the USB PHY. \texttt{VDD\_USB33} and \texttt{VDD\_USB18} must be powered even if not used.
- \texttt{VDD\_PTD}: Supplies power to the I/Os on port D (signals named PTDn).
- \texttt{VDD\_PTE}: Supplies power to the I/Os on port E (signals named PTEn).
- \texttt{VDD\_PTF}: Supplies power to the I/Os on port F (signals named PTFn).

For an equation that can be used to estimate GPIO segment power based on the activity of the individual I/O signals, see the "Maximum Supply Currents" table in i.MX 8ULP data sheet.
4.4 Low-power audio/video domain (LPAV) power supplies

The LPAV domain uses the following power supplies:

• VDD_DIG2: Supplies power to the low-power audio/video domain logic as well as DRAM controller.
• VDD_DSI18 and VDD_DSI11: Supplies power to the MIPI-DSI interface. VDD_DSI11 must be tied to VDD_DIG2 at the board level, even if not used.
• VDD_CSI18 and VDD_CSI11: Supplies power to the MIPI-CSI interface. VDD_CSI11 should be tied to VDD_DIG2 at the board level, if used.
• VDD_DDR_PLL, VDDQX_DDR, VDDQ_DDR, and VDDQX_AO_DDR: Supplies power to the LPDDR3/LPDDR4/LPDDR4x PHY:
  – VDD_DDR_PLL must always be connected to VDD_DIG2 at the board level.
  – VDDQ_DDR is the 1.2 V / 1.1 V / 0.6 V supply for the LPDDR3/LPDDR4/LPDDR4x interface I/Os.
  – VDDQX_AO_DDR is the 1.2 V / 1.1 V / 1.1 V supply for the LPDDR3/LPDDR4/LPDDR4x interface always-ON I/Os (DDR_CKE/DDR_RAM_RST_B).

4.5 VBAT domain power supplies

VDD_VBAT42 supplies power to the VBAT domain. In most applications, this supply is provided by a battery. An internal LDO regulates the output to the 1.8 V used by the internal logic on the VBAT domain. VDD_VBAT18_CAP is connected to an external capacitor. For decoupling and bulk capacitor requirements, see *i.MX 8ULP Hardware Developer's Guide* (IMX8ULPHDG).

4.6 Analog and other supplies

The following supplies are used for analog and chip-level functions:

• VDD_ANA33: It is a 1.8 V or 3.3 V supply for analog functions. The voltage level of this supply should match that of VDD_PTA.
• VDD_ANA18: It is a 1.8 V supply for analog functions. VDD_ANA18 should be tied to VDD_PMC18 at the board level.
• VDD_PLL18: It is a 1.8 V supply for the analog portions of the PLLs.
• VDD_fuse18: It is a 1.8 V supply for the fuse IP. VDD_fuse18 should be tied to VDD_PMC18 at the board level.
• VREFH_ANA18: It is the 1.8 V voltage reference for the high end of the ADC range.
• VDD18_IORF_1 and VDD18_IORF_2: Each of these supplies is a 1.8 V reference supply used by the I/Os.

4.7 Voltage levels and VFS usage in measurement process

The voltage level of each supply is set to the typical voltage level as defined in *i.MX 8ULP Hardware Developer's Guide* (IMX8ULPHDG), unless otherwise specified.

To minimize power consumption in each power mode, VDD_DIG0, VDD_DIG1, and VDD_DIG2 can be changed to implement voltage and frequency scaling (VFS) during the run time of the use cases. For voltage specifications of each power mode, see the "Recommended operating conditions" table in i.MX 8ULP data sheet.

4.8 Temperature

The power measurements described in this document were performed at room temperature (approximately 25 °C), unless otherwise specified.
4.9 Hardware and software requirements

Table 3 provides details of the hardware and software used during the power measurement.

<table>
<thead>
<tr>
<th>Category</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Hardware</td>
<td>NXP MCIMX8ULP-EVK, 76882_A6 + 76883_B3 with A2 silicon, part number is PIMX8UD5 CVP08SC</td>
</tr>
<tr>
<td>System software</td>
<td>Linux BSP 6.1.22_2.0.0</td>
</tr>
<tr>
<td>Application software</td>
<td>SDK 2.13.0</td>
</tr>
<tr>
<td></td>
<td>BCU 1.1.52. For more details on BCU, see <a href="https://github.com/nxp-imx/bcu">https://github.com/nxp-imx/bcu</a>.</td>
</tr>
</tbody>
</table>

4.10 Build i.MX Yocto Project

To build i.MX Yocto Project, perform these steps:

1. Run the following commands to download and build the i.MX Yocto Project Community BSP recipe layers:

   ```
   Note: For more information on i.MX Yocto Project, see i.MX Yocto Project User's Guide.
   ```
   ```
   repo init -u https://github.com/nxp-imx/imx-manifest -b imx-linux-mickledore -m imx-6.1.22-2.0.0.xml
   repo sync
   DISTRO=fsl-imx-xwayland MACHINE=imx8ulp-lpddr4-evk source imx-setup-release.sh -b build-imx8ulp-evk
   ```

2. For some audio or video cases, `gstreamer1.0-libav` is needed. Put the following commands at the end of the `build-imx8ulp-evk/conf/local.conf` file:

   ```
   LICENSE_FLAGS_ACCEPTED += "commercial"
   IMAGE_INSTALL:append = "gstreamer1.0-libav"
   PACKAGECONFIG:append_pn-gstreamer1.0-libav = "x264"
   ```

3. Run this command to build the image:

   ```
   bitbake imx-image-full
   ```

   The built image can be found in `build-imx8ulp-evk/tmp/deploy/images`.

4.11 Power consumption measurement steps

Following are the steps needed to measure i.MX 8ULP power consumption on the MCIMX8ULP-EVK board:

1. Connect a micro-USB cable between the host PC and the USB micro-B port J17 on the MCIMX8ULP-EVK board.
2. Run the following command to start the monitor in the BCU path:

   ```
   bcu.exe monitor -board=imx8ulpevkb2
   ```

3. Run the related use cases, according to Section 5.
4. After starting the use case, press "3" to reset the value.
5. Optionally, press "4" to change measurement precision: mA/auto/μA.
6. Wait for 1 minute, and record the measurement data in BCU.
5 Use cases and measurement results

The subsections below describe the main use cases and subcases that form the benchmarks for measurement of the i.MX 8ULP internal powers on i.MX 8ULP platforms.

Note:

- Before running a use case, you must run the required configuration scripts to configure the environment. For more details, see Section 8.
- For all use cases (except “Audio low-bus playback” use case), the platform is booted from eMMC with the default DTB configuration (`imx8ulp-evk.dtb`) at the U-Boot stage.
- The boot mode for all use cases is Single Boot (eMMC) mode.

Table 4 summarizes the power measurement results of various use cases performed on the MCIMX8ULP-EVK board.

<table>
<thead>
<tr>
<th>Use case category</th>
<th>Use case</th>
<th>Total power (sum of average powers)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Low-power mode use cases</td>
<td>Suspend mode – RTD active</td>
<td>54.01 mW</td>
</tr>
<tr>
<td></td>
<td>Suspend mode – RTD sleep</td>
<td>47.43 mW</td>
</tr>
<tr>
<td></td>
<td>Suspend mode – RTD deep sleep</td>
<td>787.00 μW</td>
</tr>
<tr>
<td></td>
<td>Suspend mode – RTD power down</td>
<td>145.68 μW</td>
</tr>
<tr>
<td></td>
<td>System idle with screen ON</td>
<td>448.03 mW</td>
</tr>
<tr>
<td></td>
<td>System idle with screen OFF</td>
<td>196.30 mW</td>
</tr>
<tr>
<td>Audio/video playback use cases</td>
<td>Audio playback (gplay) with full frequency</td>
<td>427.93 mW</td>
</tr>
<tr>
<td></td>
<td>Audio low-bus playback (gplay) with DDR clock at 96 MHz</td>
<td>243.11 mW</td>
</tr>
<tr>
<td></td>
<td>Audio playback on Bluetooth (gplay)</td>
<td>469.04 mW</td>
</tr>
<tr>
<td></td>
<td>Video playback local (gplay)</td>
<td>519.28 mW</td>
</tr>
<tr>
<td></td>
<td>Video playback streaming (gplay)</td>
<td>485.77 mW</td>
</tr>
<tr>
<td>Core benchmark use cases</td>
<td>Dhrystone</td>
<td>552.62 mW</td>
</tr>
<tr>
<td></td>
<td>CoreMark</td>
<td>517.94 mW</td>
</tr>
<tr>
<td>GPU use cases</td>
<td>MM07</td>
<td>613.40 mW</td>
</tr>
<tr>
<td></td>
<td>MM06</td>
<td>701.94 mW</td>
</tr>
<tr>
<td></td>
<td>GLMark</td>
<td>644.78 mW</td>
</tr>
<tr>
<td>Heavy load use cases</td>
<td>2-core Dhrystone + MM07 + HiFi4 + CM33 CoreMark</td>
<td>737.86 mW</td>
</tr>
<tr>
<td></td>
<td>2-core Stream + MM07 + HiFi4 + CM33 CoreMark</td>
<td>687.75 mW</td>
</tr>
<tr>
<td></td>
<td>GPU 2D + GPU 3D + CSI/DSI</td>
<td>706.73 mW</td>
</tr>
<tr>
<td>Memory use cases</td>
<td>memset</td>
<td>700.70 mW</td>
</tr>
<tr>
<td></td>
<td>memcpy</td>
<td>592.26 mW</td>
</tr>
<tr>
<td></td>
<td>Stream</td>
<td>607.87 mW</td>
</tr>
<tr>
<td>Storage (eMMC) use cases</td>
<td>DD_RD_eMMC</td>
<td>536.83 mW</td>
</tr>
</tbody>
</table>
## 5.1 Low-power mode use cases

The following use case scenarios were tested:

- Suspend mode (four subcases)
- System idle with screen ON
- System idle with screen OFF

### 5.1.1 Suspend mode – RTD active

For this use case, Linux is in Suspend mode and RTD is set to Active mode.

Following are the required settings for this use case:

- APD is in Power-Down mode
- LPAV is in Power-Down mode with DDR in Self-Refresh mode
- RTD is in Active mode, running power mode switch demo
- All clocks and PLLs in APD and LPAV are turned off

To configure and run the use case, perform these steps:

1. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
2. Boot the Linux image with the default DTB configuration (imx8ulp-evk.dtb).
3. Run this command to put the Linux into the Suspend (Power-Down) mode:
   ```bash
echo mem > /sys/power/state
   ```
4. From the menu on the RTD console, press A to put RTD into Active mode (RTD is in Active mode by default).
5. Measure the power and record the results.

Table 5 shows the measurement results when this use case is applied to the i.MX 8ULP processor.
Table 5. Power measurement results for "Suspend mode – RTD active" use case

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (℃)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>9.20</td>
<td>16.6</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK2_CPU_1V0</td>
<td>1.00</td>
<td>33.30</td>
<td>33.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK3_CPU_1V0</td>
<td>0.74</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK4_CPU_1V1</td>
<td>1.10</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1</td>
<td>0.00</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1_0V6</td>
<td>0.00</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO2_CPU_3V3</td>
<td>3.30</td>
<td>1.20</td>
<td>3.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO4_CPU_1V8</td>
<td>1.79</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO5_CPU_3V0</td>
<td>2.91</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

54.01 Die temperature was not measured as the CA35 core was suspended.

Die temperature was not measured as the CA35 core was suspended.

Table 6 shows the measurement results for "Suspend mode – RTD sleep" use case

Table 6. Power measurement results for "Suspend mode – RTD sleep" use case

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (℃)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>9.30</td>
<td>16.7</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

47.43 Die temperature was not measured as the CA35 core was suspended.
5.1.3 Suspend mode – RTD deep sleep

For this use case, Linux is in Suspend mode and RTD is set to Deep-Sleep mode.

Following are the required settings for this use case:

- APD is in Power-Down mode
- LPAV is in Power-Down mode with DDR in Self-Refresh mode
- RTD is in Deep-Sleep mode
- All clocks and PLLs in APD and LPAV are turned off

To configure and run the use case, perform these steps:

1. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
2. Boot the Linux image with the default DTB configuration (imx8ulp-evk.dtb).
3. Run this command to put the Linux into the Suspend (Power-Down) mode:
   ```shell
echo mem > /sys/power/state
```
4. From the menu on the RTD console, first press E, and then press S to put RTD into Deep-Sleep mode.
5. Measure the power and record the results.

Table 7 shows the measurement results when this use case is applied to the i.MX 8ULP processor.

Table 7. Power measurement results for "Suspend mode – RTD deep sleep" use case

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (μA)</th>
<th>Average power (μW)</th>
<th>Sum of average powers (μW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>0.00</td>
<td>0.0</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK2_CPU_1V0</td>
<td>1.00</td>
<td>26.70</td>
<td>26.7</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK3_CPU_1V0</td>
<td>0.74</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK4_CPU_1V1</td>
<td>1.10</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO1_CPU_1V1</td>
<td>0.00</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO1_CPU_1V1_0V6</td>
<td>0.00</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO2_CPU_3V3</td>
<td>3.30</td>
<td>1.20</td>
<td>3.9</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO4_CPU_1V8</td>
<td>1.79</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO5_CPU_3V0</td>
<td>2.91</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Die temperature was not measured as the CA35 core was suspended.
Table 7. Power measurement results for "Suspend mode – RTD deep sleep" use case...

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (μA)</th>
<th>Average power (μW)</th>
<th>Sum of average powers (μW)</th>
<th>Zone 0 die temperature (℃)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>LDO1_CPU_1V1_0V6</td>
<td>0.00</td>
<td>0.00</td>
<td>0.00</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO2_CPU_3V3</td>
<td>3.30</td>
<td>1.48</td>
<td>4.89</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO4_CPU_1V8</td>
<td>1.79</td>
<td>5.49</td>
<td>9.81</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO5_CPU_3V0</td>
<td>2.94</td>
<td>3.00</td>
<td>8.81</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Note: For the following three use cases, the unit of power is μW:

- Suspend mode – RTD deep sleep
- Suspend mode – RTD power down
- Battery

5.1.4 Suspend mode – RTD power down

For this use case, Linux is in Suspend mode and RTD is set to Power-Down mode.

Following are the required settings for this use case:

- APD is in Power-Down mode (Linux enter suspend)
- LPAV is in Power-Down mode with DDR in Self-Refresh mode
- RTD is in Power-Down mode (CM33 enters power down with SW8 button on the EVK board as wake-up source)
- All clocks and PLLs in APD and LPAV are turned off

To configure and run the use case, perform these steps:

1. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
2. Boot the Linux image with the default DTB configuration (imx8ulp-evk.dtb).
3. Run this command to put the system into the Suspend (Power-Down) mode:

   ```bash
   echo mem > /sys/power/state
   ```

4. From the menu on the RTD console, first press F, and then press S to put RTD into Power-Down mode.
5. Measure the power and record the results.

Table 8 shows the measurement results when this use case is applied to the i.MX 8ULP processor.

Table 8. Power measurement results for "Suspend mode – RTD power down" use case

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (μA)</th>
<th>Average power (μW)</th>
<th>Sum of average powers (μW)</th>
<th>Zone 0 die temperature (℃)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>GROUP_SOC_FULL</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>64.00</td>
<td>116.00</td>
<td></td>
<td>145.68</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>0.26</td>
<td>-1.15</td>
<td>-0.29</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.81</td>
<td>10.24</td>
<td>18.49</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.81</td>
<td>-0.09</td>
<td>-1.17</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.81</td>
<td>3.11</td>
<td>5.61</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK2_CPU_1V0</td>
<td>0.73</td>
<td>-19.00</td>
<td>-13.79</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK3_CPU_1V0</td>
<td>0.74</td>
<td>-5.49</td>
<td>-4.04</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK4_CPU_1V1</td>
<td>1.10</td>
<td>0.00</td>
<td>0.00</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1</td>
<td>0.00</td>
<td>0.00</td>
<td>0.00</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Table 8. Power measurement results for "Suspend mode – RTD power down" use case...continued

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td>LDO1_CPU_1V1_0V6</td>
<td>0.00</td>
<td>0.00</td>
<td>0.00</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO2_CPU_3V3</td>
<td>3.30</td>
<td>1.80</td>
<td>5.95</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO4_CPU_1V8</td>
<td>1.79</td>
<td>5.67</td>
<td>10.12</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO5_CPU_3V0</td>
<td>2.94</td>
<td>2.97</td>
<td>8.71</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Note: For the following three use cases, the unit of power is μW:
- Suspend mode – RTD deep sleep
- Suspend mode – RTD power down
- Battery

5.1.5 System idle with screen ON

For this use case, a 720p TV display was connected to the MCIMX8ULP-EVK board through an HDMI interface.

Following are the required settings for this use case:
- The CPU frequency is set to 800 MHz (default value)
- The DDR frequency is set to 528 MHz (1056 MT/s)
- The Arm Cortex-M33 core (RTD) is in Sleep mode
- All clocks and PLLs in APD and LPAV are turned off

To configure and run the use case, perform these steps:
1. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
2. Boot the Linux image with the default DTB configuration (imx8ulp-evk.dtb).
3. Run setup_default.sh to put the Linux into Idle mode (see Section 8 for more details).
4. From the menu on the RTD console, first press D, and then press S to put RTD into Sleep mode.
5. Measure the power and record the results.

Table 9 shows the measurement results when this use case is applied to the i.MX 8ULP processor.

Table 9. Power measurement results for "System idle with screen ON" use case

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>17.00</td>
<td>30.6</td>
<td></td>
<td>448.03</td>
<td>33</td>
</tr>
<tr>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>4.70</td>
<td>8.4</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>1.80</td>
<td>3.3</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>0.90</td>
<td>1.6</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK2_CPU_1V0</td>
<td>1.00</td>
<td>27.20</td>
<td>27.2</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK3_CPU_1V0</td>
<td>1.09</td>
<td>251.00</td>
<td>274.6</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK4_CPU_1V1</td>
<td>1.08</td>
<td>11.90</td>
<td>12.8</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO1_CPU_1V1</td>
<td>1.09</td>
<td>3.70</td>
<td>4.0</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO1_CPU_1V1_0V6</td>
<td>1.08</td>
<td>74.50</td>
<td>80.7</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO2_CPU_3V3</td>
<td>3.30</td>
<td>1.20</td>
<td>3.9</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
### 5.1.6 System idle with screen OFF

For this use case, a 720p TV display was connected to the MCIMX8ULP-EVK board through the HDMI interface.

Following are the required settings for this use case:

- The CPU frequency is set to 800 MHz (default value)
- The DDR frequency is set to 96 MHz (low frequency)
- Both CA35 cores are power gated if the kernel is in the lowest level of idle
- The CM33 core (RTD) is in Sleep mode
- All clocks and PLLs in APD and LPAP are turned off

To configure and run the use case, perform these steps:

1. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
2. Boot the Linux image with the DTB configuration `imx8ulp-evk-nd.dtb`.
3. Run `DDRC_96MHz_setup.sh` to put the Linux into Idle mode. For more details, see Section 8.
4. From the menu on the RTD console, first press D, and then press S to put RTD into Sleep mode.
5. Measure the power and record the results.

**Table 10** shows the measurement results when this use case is applied to the i.MX 8ULP processor.

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td>BUCK1_CPU_1V8</td>
<td></td>
<td>1.80</td>
<td>1.60</td>
<td>24.5</td>
<td>196.3</td>
<td>30</td>
</tr>
<tr>
<td>BUCK1_LSW1_CPU_1V8</td>
<td></td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK1_LSW2_CPU_1V8</td>
<td></td>
<td>1.80</td>
<td>4.70</td>
<td>8.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK1_LSW3_CPU_1V8</td>
<td></td>
<td>1.80</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK1_LSW4_CPU_1V8</td>
<td></td>
<td>1.80</td>
<td>0.72</td>
<td>1.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK2_CPU_1V0</td>
<td></td>
<td>1.00</td>
<td>27.10</td>
<td>27.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK3_CPU_1V0</td>
<td></td>
<td>1.00</td>
<td>82.10</td>
<td>81.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK4_CPU_1V1</td>
<td></td>
<td>1.08</td>
<td>11.10</td>
<td>12.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO1_CPU_1V1</td>
<td></td>
<td>1.10</td>
<td>0.64</td>
<td>0.7</td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO1_CPU_1V1_0V6</td>
<td></td>
<td>1.09</td>
<td>32.60</td>
<td>35.7</td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO2_CPU_3V3</td>
<td></td>
<td>3.30</td>
<td>1.20</td>
<td>3.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO4_CPU_1V8</td>
<td></td>
<td>1.79</td>
<td>0.39</td>
<td>0.7</td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO5_CPU_3V0</td>
<td></td>
<td>2.91</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Note: The BUCK4 (VDDQX_AO_DDR) power is higher than expected due to the reason that 120 Ω resistor to DDRC DDR PHY TXPD was enabled in the current board support package (BSP) release, which is not required.

5.2 Audio/video playback use cases

The following use case scenarios were tested:

- Audio playback (gplay) with full frequency
- Audio low-bus playback (gplay) with DDR clock at 96 MHz
- Audio playback on Bluetooth (gplay)
- Video playback local (gplay)
- Video playback streaming (gplay)

5.2.1 Audio playback (gplay) with full frequency

The audio file used was an MP3 file with a 128 kbit/s bit rate and a 44 kHz sample rate per second, played using the following options:

```
gplay-1.0 $audio_file
```

The CA35 cores handle the MP3 audio decoding, and the CM33 core handles the PCM playback through the I2S interface.

Following are the required settings for this use case:

- The CPU frequency is set to 800 MHz (default value)
- The DDR frequency is set to 528 MHz (1056 MT/s)
- The CM33 core is in Active mode
- All clocks and PLLs in APD and LPAV are turned off

Run the use case in a loop and start logging power measurement results at the desired time interval (recommended interval is 1 minute).

To configure and run the use case, perform these steps:

1. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
2. Boot the Linux image with the default DTB configuration (imx8ulp-evk.dtb).
3. Run `setup.sh` (see Section 8 for more details).
4. Run `gplay_audio.sh`:

```bash
audio_file='Mpeg1L3_44kHz_128kbps_s_Ed_Rush_Sabotage_mplayer.mp3'
gplay-1.0 $audio_file
```

5. Measure the power and record the results.

Table 11 shows the measurement results when this use case is applied to the i.MX 8ULP processor.

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>16.70</td>
<td>30.1</td>
<td>427.93</td>
<td>32</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSB1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSB2_CPU_1V8</td>
<td>1.80</td>
<td>4.70</td>
<td>8.4</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
5.2.2 Audio low-bus playback (gplay) with DDR clock at 96 MHz

For this use case, the audio file used was an MP3 file with a 128 kbit/s bit rate and a 44 kHz sample rate per second, played using the following command:

```
gplay-1.0 $audio_file
```

The CA35 cores handle the MP3 audio decoding, and CM33 core handles the PCM playback through the I2S interface.

Following are the required settings for this use case:

- The CA35 core frequency is set to 500 MHz
- The DDR frequency is set to 96 MHz
- Both CA35 cores are power gated if the kernel is in the lowest level of idle
- The CM33 core is in active status
- All clocks and PLLs in APD and LPAV are turned off

To configure and run the use case, perform these steps:

1. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
2. Boot the Linux image with the DTB configuration `imx8ulp-evk-nd.dtb`.
   
   Note: The `imx8ulp-evk-nd.dtb` configuration puts GPU3D/2D, HiFi4, and uSDHC0/1/2 on low power for Nominal Drive (ND) mode. It can put the system into ND mode with BUCK3 at lower voltage 1.0 V for more reduction in power supply consumption.
3. Run `DDRC_96MHz_setup.sh` (see Section 8 for more details).
4. Run `gplay_audio.sh`

   ```
   audio_file='Mpeg1L3_44kHz_128kbps_s_Ed_Rush_Sabotage_mplayer.mp3'
gplay-1.0 $audio_file
   ```

   Note: You have to prepare your own MP3 file. To obtain results similar to the results provided in this document, ensure that audio bit rate is about 128 kbit/s.
5. Measure the power and record the results.

`Table 12` shows the measurement results when this use case is applied to the i.MX 8ULP processor.
Table 12. Power measurement results for "Audio low-bus playback (gplay) with DDR clock at 96 MHz" use case

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>13.50</td>
<td>24.3</td>
<td>243.11</td>
<td>32</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>4.60</td>
<td>8.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>1.10</td>
<td>1.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK2_CPU_1V0</td>
<td>0.99</td>
<td>33.70</td>
<td>33.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK3_CPU_1V0</td>
<td>1.00</td>
<td>103.90</td>
<td>103.8</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK4_CPU_1V1</td>
<td>1.08</td>
<td>12.20</td>
<td>13.2</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1</td>
<td>1.09</td>
<td>0.73</td>
<td>0.8</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1_0V6</td>
<td>1.09</td>
<td>47.80</td>
<td>52.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO2_CPU_3V3</td>
<td>3.29</td>
<td>1.40</td>
<td>4.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO4_CPU_1V8</td>
<td>1.80</td>
<td>0.39</td>
<td>0.7</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO5_CPU_3V0</td>
<td>2.92</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Note:** The BUCK4 (VDDQX_AO_DDR) power is higher than expected due to the reason that 120 Ω resistor to DDRC DDR PHY TXPD was enabled accidentally in the current board support package (BSP) release. This change will be reverted in the next BSP release.

5.2.3 Audio playback on Bluetooth (gplay)

For this use case, the audio file used was an MP3 file with a 128 kbit/s bit rate and a 44 kHz sample rate per second, played using the following command:

```
gplay-1.0 $audio_file
```

The HiFi4 DSP handles the MP3 audio decoding, and the CM33 core handles the PCM playback through the I2S interface.

Following are the required settings for this use case:

- The CPU frequency is set to 800 MHz (default value)
- The CM33 core is in Active mode
- The HiFi4 DSP is in Active mode
- All clocks and PLLs in APD and LPAV are turned off

Run the use case in a loop and start logging power measurement results at the desired time interval (recommended interval is 1 minute).

To configure and run the use case, perform these steps:

1. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
2. Boot the Linux image with the default DTB configuration (`imx8ulp-evk.dtb`).
3. Put RTD into Active mode in PMS demo.
4. Run `setup.sh` (see Section 8 for more details).
5. Run `setup_bt_88w8987.sh` or `setup_bt_iw416.sh` (depending on the Bluetooth device attached to the board). For more information, see Section 8.
6. Run `setup_pulseaudio.sh` (see Section 8 for more details).
7. Run `gplay_audio.sh`:

```bash
gplay-1.0 $audio_file
```

8. Measure the power and record the results.

Table 13 shows the measurement results when this use case is applied to the i.MX 8ULP processor.

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>17.00</td>
<td>30.6</td>
<td>469.04</td>
<td>38</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>4.60</td>
<td>8.3</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>0.00</td>
<td>0.0</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.79</td>
<td>11.70</td>
<td>20.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK2_CPU_1V0</td>
<td>0.99</td>
<td>34.20</td>
<td>34.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK3_CPU_1V0</td>
<td>1.10</td>
<td>268.60</td>
<td>294.6</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK4_CPU_1V1</td>
<td>1.08</td>
<td>12.00</td>
<td>13.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1</td>
<td>1.09</td>
<td>3.70</td>
<td>4.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1_0V6</td>
<td>1.09</td>
<td>53.50</td>
<td>58.2</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO2_CPU_3V3</td>
<td>3.29</td>
<td>1.30</td>
<td>4.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO4_CPU_1V8</td>
<td>1.80</td>
<td>0.50</td>
<td>0.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO5_CPU_3V0</td>
<td>2.92</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### 5.2.4 Video playback local (gplay)

For this use case, a 720p TV display was connected to the MCIMX8ULP-EVK board through the HDMI interface.

The video file used for playback was an MKV file compressed using the HEVC standard with full HD resolution at 29.97 fps. The audio encoding was AAC with a 44.1 kHz sample rate in a 2-channel configuration. The CA35 cores handle audio and video decoding, and the CM33 core handles audio PCM playback.

**Note:** The i.MX 8ULP processor has no hardware decoder; therefore, a software decoder is used with it.

The video file was locally played using gplay with the following options:

```bash
gplay-1.0 $path/$FILE
```

Following are the required settings for this use case:

- The CPU frequency is set to 800 MHz (default value)
- The CM33 core is in Active mode
- All clocks and PLLs in APD and LPAV are turned off

Run the use case in a loop and start logging power measurement results at the desired time interval (recommended interval is 1 minute).

To configure and run the use case, perform these steps:
1. Connect the display to the board through the HDMI interface.
2. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
3. Boot the Linux image with the default DTB configuration (imx8ulp-evk.dtb).
4. Run setup_video.sh (see Section 8 for more details).
5. Put RTD into Active mode in PMS demo.
6. Run gplay_videoplayback.sh:
   ```
gplay-1.0 ./480p24.mp4
   ```
   
   **Note:** You have to prepare your own MP4 file. To obtain results similar to the results provided in this document, ensure that the resolution is 480p with 24 frame rate, video bit rate is about 1200 kbit/s, and encoding used is H.264 format.
7. Measure the power and record the results.

Table 14 shows the measurement results when this use case is applied to the i.MX 8ULP processor.

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>17.00</td>
<td>30.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>4.70</td>
<td>8.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>1.80</td>
<td>3.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>0.90</td>
<td>1.6</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK2_CPU_1V0</td>
<td>1.00</td>
<td>34.00</td>
<td>33.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK3_CPU_1V0</td>
<td>1.09</td>
<td>306.70</td>
<td>335.2</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK4_CPU_1V1</td>
<td>1.07</td>
<td>12.50</td>
<td>13.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1</td>
<td>1.09</td>
<td>3.80</td>
<td>4.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1_0V6</td>
<td>1.08</td>
<td>77.50</td>
<td>83.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO2_CPU_3V3</td>
<td>3.30</td>
<td>1.20</td>
<td>3.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO4_CPU_1V8</td>
<td>1.79</td>
<td>0.45</td>
<td>0.8</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO5_CPU_3V0</td>
<td>2.91</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

5.2.5 Video playback streaming (gplay)

For this use case, a 720p TV display was connected to the MCIMX8ULP-EVK board through the HDMI interface.

The video file used for playback was an MKV file compressed using the HEVC standard with full HD resolution at 29.97 fps. The audio encoding was AAC with a 44.1 kHz sample rate in a 2-channel configuration. The CA35 cores handle audio and video decoding, and the CM33 core handles audio PCM playback.

A server was set up to host the MKV video file for streaming.

The video streaming was done using an Ethernet adapter and the player used was gplay:

```
gplay-1.0 $path/$FILE
```

Following are the required settings for this use case:

- The CPU frequency is set to the maximum value of 800 MHz
The CM33 core is in Active mode
All clocks and PLLs in APD and LPAV are turned off

Run the use case in a loop and start logging power measurement results at the desired time interval (recommended interval is 1 minute).

To configure and run the use case, perform these steps:

1. Prepare two boards and connect them to the same local area network.
2. Place the 480p24.mp4 file under /home/root in the first board and use ifconfig to obtain the IP address of the first board (<ip_server>).
3. Boot the Linux image with default DTB configuration (imx8ulp-evk.dtib) and boot Power Mode Switch (PMS) demo from RTD console menu on both boards.
4. Connect the HDMI display and run setup_video_stream.sh on the second board.
5. Put RTD into Active mode in PMS demo.
6. Run the following command on the second board:
   
   gplay-1.0 http://<ip_server>/480p24.mp4

7. Measure the second board's power and record the results.

Table 15 shows the measurement results when this use case is applied to the i.MX 8ULP processor.

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>17.10</td>
<td>30.8</td>
<td>485.77</td>
<td>34</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>4.70</td>
<td>8.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>1.80</td>
<td>3.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>1.00</td>
<td>1.7</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK2_CPU_1V0</td>
<td>1.00</td>
<td>34.00</td>
<td>34.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK3_CPU_1V0</td>
<td>1.09</td>
<td>276.30</td>
<td>302.2</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK4_CPU_1V1</td>
<td>1.08</td>
<td>12.30</td>
<td>13.2</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1</td>
<td>1.09</td>
<td>3.70</td>
<td>4.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1_0V6</td>
<td>1.08</td>
<td>76.30</td>
<td>82.6</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO2_CPU_3V3</td>
<td>3.30</td>
<td>1.40</td>
<td>4.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO4_CPU_1V8</td>
<td>1.79</td>
<td>0.45</td>
<td>0.8</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO5_CPU_3V0</td>
<td>2.91</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

5.3 Core benchmark use cases

The following use case scenarios were tested with the CA35 cores:

- Dhrystone
- CoreMark
5.3.1 Dhrystone

Dhrystone is a synthetic benchmark used to measure the integer computational performance of processors and compilers. The small size of the Dhrystone benchmark enables it to fit into the L1 cache and minimizes access to the L2 cache and DDR.

In this use case, the Dhrystone test is performed by both CA35 cores (because Dhrystone is a single thread benchmark, two instances were started). Both the CA35 cores run the test in a loop at a frequency of 800 MHz.

Following are the required settings for this use case:

- The CPU frequency is set to 800 MHz (default value)
- The DDR frequency is set to 528 MHz (1056 MT/s)
- The CM33 core is in Sleep mode
- The display is OFF
- All clocks and PLLs in APD and LPAV are turned off

Run the use case in a loop and start logging power measurement results at the desired time interval (recommended interval is 1 minute).

To configure and run the use case, perform these steps:

1. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
2. Boot the Linux image, and boot the board to the eMMC rootfs.
3. From the menu on the RTD console, first press D, and then press S to put RTD into Sleep mode.
4. Run `setup.sh` (see Section 8 for more details).
5. Run `dhrystone_loop.sh`:

   ```bash
   while [ "1" == "1" ]; do
       taskset -c 0 ./dhry2 &
       taskset -c 1 ./dhry2
   done
   ```

6. Measure the power and record the results.

Table 16 shows the measurement results when this use case is applied to the i.MX 8ULP processor.

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>16.70</td>
<td>30.1</td>
<td>552.62</td>
<td>35</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>4.70</td>
<td>8.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>0.83</td>
<td>1.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK2_CPU_1V0</td>
<td>1.00</td>
<td>27.20</td>
<td>27.2</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK3_CPU_1V0</td>
<td>1.09</td>
<td>387.20</td>
<td>422.6</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK4_CPU_1V1</td>
<td>1.08</td>
<td>11.40</td>
<td>12.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1</td>
<td>1.09</td>
<td>3.60</td>
<td>3.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1_0V6</td>
<td>1.09</td>
<td>38.20</td>
<td>41.8</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO2_CPU_3V3</td>
<td>3.30</td>
<td>1.20</td>
<td>3.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO4_CPU_1V8</td>
<td>1.79</td>
<td>0.45</td>
<td>0.8</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
CoreMark is a modern, sophisticated benchmark that allows you to accurately measure the processor performance and is intended to replace the older Dhrystone benchmark. Arm recommends using CoreMark over Dhrystone.

**Note:** No display was connected to the platform.

Following are the required settings for this use case:

- The CPU frequency is set to 800 MHz (default value)
- The DDR frequency is set to 528 MHz (1056 MT/s)
- The CM33 core is in Sleep mode
- The display is OFF
- All clocks and PLLs in APD and LPAV are turned off

Run the use case in a loop and start logging power measurement results at the desired time interval (recommended interval is 1 minute).

To configure and run the use case, perform these steps:

1. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
2. Boot the Linux image, and boot the board to the eMMC rootfs.
3. From the menu on the RTD console, first press D, and then press S to put RTD into Sleep mode.
4. Run `setup.sh` (see Section 8 for more details).
5. Compile `coremark` to get better performance (`coremark` is built for dual-core for i.MX 8ULP):
   ```
   make XCFLAGS="-DMULTITHREAD=2 -DUSE_PTHREAD -pthread"
   ```
6. Run `coremark_loop.sh`:
   ```
   while true; do
     ./coremark
   done
   ```
7. Measure the power and record the results.

**Table 17** shows the measurement results when this use case is applied to the i.MX 8ULP processor with Coremark benchmark running on the four CPU cores.

### Table 17. Power measurement results for “CoreMark” use case

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (℃)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>16.80</td>
<td>30.1</td>
<td>517.94</td>
<td>34</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>4.70</td>
<td>8.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>0.90</td>
<td>1.6</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Table 17. Power measurement results for "CoreMark" use case...continued

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td>BUCK2_CPU_1V0</td>
<td></td>
<td>1.00</td>
<td>27.40</td>
<td>27.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK3_CPU_1V0</td>
<td></td>
<td>1.09</td>
<td>354.70</td>
<td>387.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK4_CPU_1V1</td>
<td></td>
<td>1.08</td>
<td>11.40</td>
<td>12.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO1_CPU_1V1</td>
<td></td>
<td>1.09</td>
<td>3.60</td>
<td>3.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO1_CPU_1V1_0V6</td>
<td></td>
<td>1.09</td>
<td>38.30</td>
<td>41.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO2_CPU_3V3</td>
<td></td>
<td>3.30</td>
<td>1.20</td>
<td>3.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO4_CPU_1V8</td>
<td></td>
<td>1.79</td>
<td>0.45</td>
<td>0.8</td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO5_CPU_3V0</td>
<td></td>
<td>2.91</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

5.4 GPU use cases

The following GPU use case scenarios were tested:

- MM07
- MM06
- GLMark

5.4.1 MM07

MM07 is a 3D-gaming benchmark. The graphics were loaded from the eMMC into the DDR memory, were processed by GPU3D, and were copied into a display buffer in the DDR memory. It was displayed on a 720p TV display (through the HDMI interface).

Following are the required settings for this use case:

- The CPU frequency is set to 800 MHz (default value)
- The DDR frequency is 528 MHz (1056 MT/s)
- The CM33 core is in Sleep mode
- All clocks and PLLs in APD and LPAV are turned off

To configure and run the use case, perform these steps:

1. Connect the display to the board through the HDMI interface.
2. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
3. Boot the Linux image with the default DTB configuration (imx8ulp-evk.dtb) and boot the board to the eMMC rootfs.
4. From the menu on the RTD console, first press D, and then press S to put RTD into Sleep mode.
5. Run setup_video.sh (see Section 8 for more details).
6. Run gpu_mm07.sh:

   ```
   export WL_EGL_SWAP_INTERVAL=0
   cd mm07/
   while true; do
     ./fm_oes2_mobile_player
   done
   ```

7. Start power measurement and record the results.

Table 18 shows the measurement results when this use case is applied to the i.MX 8ULP processor.
Table 18. Power measurement results for "MM07" use case

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>17.20</td>
<td>31.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>4.70</td>
<td>8.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>1.80</td>
<td>3.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>0.78</td>
<td>1.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK2_CPU_1V0</td>
<td>1.00</td>
<td>27.70</td>
<td>27.7</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK3_CPU_1V0</td>
<td>1.09</td>
<td>382.60</td>
<td>417.6</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK4_CPU_1V1</td>
<td>1.07</td>
<td>13.50</td>
<td>14.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1</td>
<td>1.08</td>
<td>4.30</td>
<td>4.6</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1_0V6</td>
<td>1.08</td>
<td>92.70</td>
<td>99.7</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO2_CPU_3V3</td>
<td>3.30</td>
<td>1.20</td>
<td>3.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO4_CPU_1V8</td>
<td>1.79</td>
<td>0.61</td>
<td>1.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO5_CPU_3V0</td>
<td>2.91</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

5.4.2 MM06

MM06 is a 3D-gaming benchmark. The graphics were loaded from the eMMC into the DDR memory, were processed by GPU3D, and were copied into a display buffer in the DDR memory. It was displayed on a 720p TV display (through the HDMI interface).

Following are the required settings for this use case:

• The CPU frequency is set to 800 MHz (default value)
• The DDR frequency is 528 MHz (1056 MT/s)
• The CM33 core is in Sleep mode
• All clocks and PLLs in APD and LPAV are turned off

To configure and run the use case, perform these steps:

1. Connect the display to the board through the HDMI interface.
2. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
3. Boot the Linux image with the default DTB configuration (imx8ulp-evk.dtb) and boot the board to the eMMC roots.
4. From the menu on the RTD console, first press D, and then press S to put RTD into Sleep mode.
5. Run setup_video.sh (see Section 8 for more details).
6. Run gpu_mm06.sh:
   ```bash
   export WL_EGL_SWAP_INTERVAL=0
   cd mm06/
   while true; do
     ./fm_oes_player
   done
   ```
7. Start power measurement and record the results.

Table 19 shows the measurement results when this use case is applied to the i.MX 8ULP processor.
### 5.4.3 GLMark

Following are the required settings for GLmark use case:

- The CPU frequency is set to 800 MHz (default value)
- The DDR frequency is 528 MHz (1056 MT/s)
- The CM33 core is in Sleep mode
- All clocks and PLLs in APD and LPAV are turned off

To configure and run the use case, perform these steps:

1. Connect the display to the board through the HDMI interface.
2. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
3. Boot the Linux image with the default DTB configuration (`imx8ulp-evk.dtb`) and boot the board to the eMMC rootfs.
4. From the menu on the RTD console, first press D, and then press S to put RTD into Sleep mode.
5. Run `setup_video.sh` (see Section 8 for more details).
6. Run `gpu_glmark.sh`:
   ```bash
   while true; do
glmark2-es2-wayland -fullscreen
done
   ```
7. Start power measurement and record the results.

**Table 20** shows the measurement results when this use case is applied to the i.MX 8ULP processor.

### Table 19. Power measurement results for “MM06” use case

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>17.30</td>
<td>31.1</td>
<td>701.94</td>
<td>38</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>4.70</td>
<td>8.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>1.80</td>
<td>3.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>0.83</td>
<td>1.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK2_CPU_1V0</td>
<td>1.00</td>
<td>27.70</td>
<td>27.7</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK3_CPU_1V0</td>
<td>1.09</td>
<td>434.80</td>
<td>474.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK4_CPU_1V1</td>
<td>1.07</td>
<td>15.40</td>
<td>16.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1</td>
<td>1.08</td>
<td>4.60</td>
<td>4.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1_0V6</td>
<td>1.07</td>
<td>121.40</td>
<td>129.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO2_CPU_3V3</td>
<td>3.30</td>
<td>1.20</td>
<td>3.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO4_CPU_1V8</td>
<td>1.79</td>
<td>0.45</td>
<td>0.8</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO5_CPU_3V0</td>
<td>2.91</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Table 20. Power measurement results for “GLMark” use case**

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>17.30</td>
<td>31.0</td>
<td>644.78</td>
<td>36</td>
</tr>
</tbody>
</table>
Table 20. Power measurement results for "GLMark" use case

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (℃)</th>
</tr>
</thead>
<tbody>
<tr>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>4.70</td>
<td>8.4</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>1.80</td>
<td>3.3</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>0.83</td>
<td>1.5</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK2_CPU_1V0</td>
<td>1.00</td>
<td>27.50</td>
<td>27.5</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK3_CPU_1V0</td>
<td>1.09</td>
<td>399.30</td>
<td>435.6</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK4_CPU_1V1</td>
<td>1.07</td>
<td>15.00</td>
<td>16.0</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO1_CPU_1V1</td>
<td>1.08</td>
<td>4.40</td>
<td>4.8</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO1_CPU_1V1_0V6</td>
<td>1.07</td>
<td>104.20</td>
<td>111.8</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO2_CPU_3V3</td>
<td>3.30</td>
<td>1.20</td>
<td>3.9</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO4_CPU_1V8</td>
<td>1.79</td>
<td>0.45</td>
<td>0.8</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO5_CPU_3V0</td>
<td>2.91</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

5.5 Heavy load use cases

The following heavy load use case scenarios were tested:

- 2-core Dhrystone + MM07 + HiFi4 + CM33 CoreMark
- 2-core Stream + MM07 + HiFi4 + CM33 CoreMark
- GPU 2D + GPU 3D + CSI/DSI

The purpose of these heavy load use cases is to show the power consumption in extreme conditions. For these use cases, a 720p TV display was connected to the MCIMX8ULP-EVK board through the HDMI interface.

5.5.1 2-core Dhrystone + MM07 + HiFi4 + CM33 CoreMark

This use case runs 2-core Dhrystone, GPU MM07, HiFi4, and CM33 CoreMark in parallel. A 720p TV display was connected to the MCIMX8ULP-EVK board through the HDMI interface.

Following are the required settings for this use case:

- The CPU frequency is set to 800 MHz (default value)
- The CM33 core frequency is set to 160 MHz
- The DDR frequency is set to 528 MHz (1056 MT/s)
- The HiFi4 is running Math Power busy loop stress test
- The GPU is running MM07 stress test
- Both CA35 cores are running Dhrystone benchmark
- The CM33 core is running the CoreMark benchmark
- All clocks and PLLs in APD and LPAV are turned off

To configure and run the use case, perform these steps:

1. Connect the display to the board through the HDMI interface.
2. Flash flash_pms_coremark.bin to eMMC:
   ```
   uuu -b emmc flash_pms_coremark.bin
   ```
3. Boot Power Mode Switch (PMS) with CoreMark demo from the menu on the RTD console.
4. Boot the Linux image with the default DTB configuration (imx8ulp-evk.dtb) and boot the board to the eMMC rootfs.

5. Run setup_video.sh (see Section 8 for more details).

6. Start two Dhrystone instances, each bound on separate CPU:

   ```
   while [ "1" == "1" ]; do
     taskset -c 0 ./dhry2 &
     taskset -c 1 ./dhry2
   done
   ```

7. Copy `hifi4_imx8ulp-MathPower_busy_loop.bin` to `/lib/firmware/imx/dsp/` and rename it as `hifi4.bin`.

8. Run commands to load and run the firmware:

   ```
   echo start > /sys/class/remoteproc/remoteproc<n>/state
   ```

   where `<n>` is HiFi4 index in remote processors.

9. Run CoreMark benchmark from the menu on the RTD console.

10. Start power measurement and record the results.

Table 21 shows the measurement results when this use case is applied to the i.MX 8ULP processor.

### Table 21. Power measurement results for "Dhrystone + MM07 + HiFi4 + CM33 CoreMark" use case

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (℃)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>17.30</td>
<td>31.1</td>
<td>737.86</td>
<td>38</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.39</td>
<td>0.7</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>4.70</td>
<td>8.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>1.80</td>
<td>3.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>1.00</td>
<td>1.9</td>
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</tr>
<tr>
<td></td>
<td>BUCK2_CPU_1V0</td>
<td>1.00</td>
<td>33.40</td>
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<td></td>
</tr>
<tr>
<td></td>
<td>BUCK3_CPU_1V0</td>
<td>1.09</td>
<td>485.10</td>
<td>528.5</td>
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<td></td>
</tr>
<tr>
<td></td>
<td>BUCK4_CPU_1V1</td>
<td>1.07</td>
<td>15.70</td>
<td>16.7</td>
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</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1</td>
<td>1.08</td>
<td>4.60</td>
<td>5.0</td>
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</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1_0V6</td>
<td>1.08</td>
<td>95.10</td>
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</tr>
<tr>
<td></td>
<td>LDO2_CPU_3V3</td>
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<td>1.40</td>
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</tr>
<tr>
<td></td>
<td>LDO4_CPU_1V8</td>
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<td>1.7</td>
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<tr>
<td></td>
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<td>2.91</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

5.5.2 2-core Stream + MM07 + HiFi4 + CM33 CoreMark

This use case runs Stream and Suspend mode in parallel. A 720p TV display was connected to the MCIMX8ULP-EVK board through the HDMI interface.

Following are the required settings for this use case:

- The CPU frequency is set to 800 MHz (default value)
- The CM33 core frequency is set to 160 MHz
- The DDR frequency is set to 528 MHz (1056 MT/s)
- The HiFi4 is running Math Power busy loop stress test
- The GPU is running MM07 stress test
• Both CA35 cores are running Stream benchmark
• The CM33 core is running CoreMark benchmark
• All clocks and PLLs in APD and LPAV are turned off

To configure and run the use case, perform these steps:

1. Connect the display to the board through the HDMI interface.
2. Flash flash_pms_coremark.bin to eMMC:
   
   ```
   uuu -b emmc flash_pms_coremark.bin
   ```

3. Boot Power Mode Switch (PMS) with Coremark demo from the menu on the RTD console.
4. Boot the Linux image with the default DTB configuration (imx8ulp-evk.dtb) and boot the board to the eMMC rootfs.
5. Run setup_video.sh (see Section 8 for more details).
6. Start two streams, each bound on separate CPU:

   ```
   while [ "1" == "1" ]; do
       taskset -c 0 stream -M 200M -N 1000 &
       taskset -c 1 stream -M 200M -N 1000
   done
   ```

7. Copy hifi4_imx8ulp-MathPower_busy_loop.bin to /lib/firmware/imx/dsp/ and rename it as hifi4.bin.
8. Run commands to load and run the firmware:

   ```
   echo start > /sys/class/remoteproc/remoteproc<n>/state
   ```

   where <n> is HiFi4 index in remote processors.
9. Run CoreMark benchmark from the menu on the RTD console.
10. Start power measurement and record the results.

Table 22 shows the measurement results when this use case is applied to the i.MX 8ULP processor.

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td>BUCK1_CPU_1V8</td>
<td></td>
<td>1.80</td>
<td>17.20</td>
<td>30.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK1_LSW1_CPU_1V8</td>
<td></td>
<td>1.80</td>
<td>0.39</td>
<td>0.7</td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK1_LSW2_CPU_1V8</td>
<td></td>
<td>1.80</td>
<td>4.70</td>
<td>8.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK1_LSW3_CPU_1V8</td>
<td></td>
<td>1.80</td>
<td>1.80</td>
<td>3.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK1_LSW4_CPU_1V8</td>
<td></td>
<td>1.80</td>
<td>1.00</td>
<td>1.8</td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK2_CPU_1V0</td>
<td></td>
<td>1.00</td>
<td>33.40</td>
<td>33.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK3_CPU_1V0</td>
<td></td>
<td>1.09</td>
<td>438.30</td>
<td>477.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK4_CPU_1V1</td>
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<td>1.07</td>
<td>15.70</td>
<td>16.8</td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO1_CPU_1V1</td>
<td></td>
<td>1.08</td>
<td>4.60</td>
<td>5.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO1_CPU_1V1_0V6</td>
<td></td>
<td>1.08</td>
<td>95.80</td>
<td>103.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO2_CPU_3V3</td>
<td></td>
<td>3.30</td>
<td>1.40</td>
<td>4.7</td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO4_CPU_1V8</td>
<td></td>
<td>1.79</td>
<td>1.00</td>
<td>1.7</td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO5_CPU_3V0</td>
<td></td>
<td>2.91</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
### 5.5.3 GPU 2D + GPU 3D + CSI/DSI

This use case runs GPU 2D, GPU 3D, and CSI/DSI in parallel. A 720p TV display was connected to the MCIMX8ULP-EVK board through the HDMI interface.

Following are the required settings for this use case:

- The CPU frequency is set to 800 MHz (default value)
- The DDR frequency is set to 528 MHz (1056 MT/s)
- The CM33 core is in Sleep mode
- The GPU is running GLMark benchmark
- The G2D is running a G2D test program
- MIPI-CSI/DSI is running camera image preview
- All clocks and PLLs in APD and LPAV are turned off

To configure and run the use case, perform these steps:

1. Connect the display to the board through the HDMI interface.
2. Connect the camera OV5640 to the board through the CSI interface.
3. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
4. Boot the Linux image with the default DTB configuration (imx8ulp-evk.dtb) and boot the board to the eMMC rootfs.
5. From the menu on the RTD console, first press D, and then press S to put RTD into Sleep mode.
6. Run `setup_video.sh` (see Section 8 for more details).
7. Run camera capture 1080p30 with the following command:
   ```bash
   gst-launch-1.0 -v v4l2src device=/dev/video0 ! \\
   "video/x-raw,format=YUY2,width=1920,height=1080,framerate=30/1" ! \\
   queue ! waylandsink
   ```
8. Run G2D test program with the following command:
   ```bash
   while true; do \\
   /opt/g2d_samples/g2d_basic_test \\
   done
   ```
9. Run G3D test program with the following command:
   ```bash
   while true; do \\
   glmark2-es2-wayland -s 350x350 \\
   done
   ```
10. Start power measurement and record the results.

    Table 23 shows the measurement results when this use case is applied to the i.MX 8ULP processor.

#### Table 23. Power measurement results for “GPU 2D + GPU 3D + CSI/DSI” use case

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>17.20</td>
<td>31.0</td>
<td>706.73</td>
<td>38</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>4.70</td>
<td>8.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>3.20</td>
<td>5.7</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>0.90</td>
<td>1.6</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK2_CPU_1V0</td>
<td>1.00</td>
<td>27.40</td>
<td>27.4</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
5.6 Memory use cases

The following memory-centric use case scenarios were tested:

- memset
- memcpy
- Stream

memset and memcpy are part of a perf-bench (a general framework for benchmark suites).

5.6.1 memset

The purpose of this use case is to evaluate the performance of a simple memory set in various ways.

Following are the required settings for this use case:

- The CPU frequency is set to 800 MHz (default value)
- The DDR frequency is set to 528 MHz (1056 MT/s)
- The size of the memory buffers is set to 1024 MB
- The CM33 core is in Sleep mode
- All clocks and PLLs in APD and LPAV are turned off

Before running the use case, the display must be turned off (see Section 8 for more details):

```bash
echo 1 > /sys/class/graphics/fb0/blank
```

To configure and run the use case, perform these steps:

1. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
2. Boot the Linux image with the default DTB configuration (`imx8ulp-evk.dtb`) and boot the board to the eMMC rootfs.
3. From the menu on the RTD console, first press D, and then press S to put RTD into Sleep mode.
4. Run `setup.sh` (see Section 8 for more details).
5. Run `memset_loop.sh`:

   ```bash
   while true; do
     buff_size=`cat /proc/meminfo | grep CmaFree | awk '{print$2}'`
     perf bench -f simple mem memset -l 20000 -s ${buff_size}KB
   done
   ```

6. Start power measurement and record the results.
Table 24 shows the measurement results when this use case is applied to the i.MX 8ULP processor.

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>16.70</td>
<td>30.1</td>
<td></td>
<td>700.7</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>4.70</td>
<td>8.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>0.90</td>
<td>1.6</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK2_CPU_1V0</td>
<td>1.00</td>
<td>27.60</td>
<td>27.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK3_CPU_1V0</td>
<td>1.09</td>
<td>348.90</td>
<td>381.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK4_CPU_1V1</td>
<td>1.07</td>
<td>15.60</td>
<td>16.7</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1</td>
<td>1.07</td>
<td>3.50</td>
<td>3.7</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1_0V6</td>
<td>1.05</td>
<td>215.80</td>
<td>226.6</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO2_CPU_3V3</td>
<td>3.30</td>
<td>1.20</td>
<td>3.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO4_CPU_1V8</td>
<td>1.79</td>
<td>0.45</td>
<td>0.8</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO5_CPU_3V0</td>
<td>2.91</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

5.6.2 memcpy
The purpose of this use case is to evaluate the performance of a simple memory copy in various ways.

Following are the required settings for this use case:

- The CPU frequency is set to 800 MHz (default value)
- The DDR frequency is set to 528 MHz (1056 MT/s)
- The size of the memory buffers is set to 1024 MB
- The CM33 core is in Sleep mode
- All clocks and PLLs in APD and LPAV are turned off

Before running the use case, the display must be turned off (see Section 8 for more details):

```sh
echo 1 > /sys/class/graphics/fb0/blank
```

To configure and run the use case, perform these steps:

1. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
2. Boot the Linux image with the default DTB configuration (`imx8ulp-evk.dtb`) and boot the board to the eMMC rootfs.
3. From the menu on the RTD console, first press D, and then press S to put RTD into Sleep mode.
4. Run `setup.sh` (see Section 8 for more details).
5. Run `memcpy_loop.sh`:

```sh
while true; do
  buff_size=`cat /proc/meminfo | grep CmaFree | awk '{print$2}'`
  perf bench -f simple mem memcpy -l 20000 -s ${buff_size}KB
done
```

6. Start power measurement and record the results.
Table 25 shows the measurement results when this use case is applied to the i.MX 8ULP processor.

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (℃)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>16.70</td>
<td>30.1</td>
<td>592.26</td>
<td>35</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>4.70</td>
<td>8.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>0.83</td>
<td>1.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK2_CPU_1V0</td>
<td>1.00</td>
<td>27.50</td>
<td>27.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK3_CPU_1V0</td>
<td>1.09</td>
<td>361.30</td>
<td>394.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK4_CPU_1V1</td>
<td>1.07</td>
<td>15.70</td>
<td>16.7</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1</td>
<td>1.08</td>
<td>4.60</td>
<td>5.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1_0V6</td>
<td>1.08</td>
<td>96.20</td>
<td>103.7</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO2_CPU_3V3</td>
<td>3.30</td>
<td>2.00</td>
<td>3.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO4_CPU_1V8</td>
<td>1.79</td>
<td>0.45</td>
<td>0.8</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO5_CPU_3V0</td>
<td>2.91</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

5.6.3 Stream

The Stream benchmark is a simple synthetic benchmark program that measures the sustainable memory bandwidth (in MB/s) and the corresponding computation rate for simple vector kernels.

Following are the required settings for this use case:

- The CPU frequency is set to 800 MHz (default value)
- The DDR frequency is set to 528 MHz (1056 MT/s)
- All phases are included (Copy, Scale, Add, and Triad)
- The CM33 core is in Sleep mode
- All clocks and PLLs in APD and LPAV are turned off

Before running the use case, the display must be turned off (see Section 8 for more details):

```
    echo 1 > /sys/class/graphics/fb0/blank
```

To configure and run the use case, perform these steps:

1. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
2. Boot the Linux image with the default DTB configuration (imx8ulp-evk.dtb) and boot the board to the eMMC rootfs.
3. From the menu on the RTD console, first press D, and then press S to put RTD into Sleep mode.
4. Run setup.sh (see Section 8 for more details).
5. Run streamcpy_loop.sh:

    ```
    while [ "1" == "1" ]; do
      taskset -c 0 stream -M 200M -N 1000 &
      taskset -c 0 stream -M 200M -N 1000
    done
    ```

6. Start power measurement and record the results.
Table 26 shows the measurement results when this use case is applied to the i.MX 8ULP processor.

Table 26. Power measurement results for "Stream" use case

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (℃)</th>
</tr>
</thead>
<tbody>
<tr>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>16.70</td>
<td>30.1</td>
<td></td>
<td>607.87</td>
<td>35</td>
</tr>
<tr>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>4.70</td>
<td>8.4</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>0.90</td>
<td>1.6</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK2_CPU_1V0</td>
<td>1.00</td>
<td>27.10</td>
<td>27.0</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK3_CPU_1V0</td>
<td>1.09</td>
<td>371.70</td>
<td>405.9</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK4_CPU_1V1</td>
<td>1.07</td>
<td>15.60</td>
<td>16.7</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO1_CPU_1V1</td>
<td>1.08</td>
<td>4.40</td>
<td>4.7</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO1_CPU_1V1_0V6</td>
<td>1.08</td>
<td>100.80</td>
<td>108.5</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO2_CPU_3V3</td>
<td>3.30</td>
<td>1.20</td>
<td>3.9</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO4_CPU_1V8</td>
<td>1.79</td>
<td>0.45</td>
<td>0.8</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO5_CPU_3V0</td>
<td>2.91</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

5.7 Storage (eMMC) use cases

The following use case scenarios were tested:

- DD_RD_eMMC
- DD_WRT_eMMC

Note: Create a partition on eMMC and run the benchmarks on it.

5.7.1 DD_RD_eMMC

This use case reads the data on eMMC partition by using the `dd` command.

Following are the required settings for this use case:

- The CPU frequency is set to 800 MHz (default value)
- The DDR frequency is set to 528 MHz (1056 MT/s)
- The CM33 core is in Sleep mode
- All clocks and PLLs in APD and LPAV are turned off

Note: Before running the use case, the maximum amount of data that the kernel reads ahead for a single file should be set to 512 KB:

```
echo 512 > /sys/block/<bdev>/queue/read_ahead_kb
```

Run the use case in a loop and start logging power measurement results at the desired time interval (recommended interval is 1 minute).

To configure and run the use case, perform these steps:

1. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
2. Boot the Linux image with the default DTB configuration (imx8ulp-evk.dtb) and boot the board to the eMMC rootfs.
3. From the menu on the RTD console, first press D, and then press S to put RTD into Sleep mode.
4. Run `setup.sh` (see Section 8 for more details).
5. Copy `dd_read_emmc.sh` on eMMC partition and run it.
6. Start power measurement and record the results.

Table 27 shows the measurement results when this use case is applied to the i.MX 8ULP processor.

Table 27. Power measurement results for "DD_RD_eMMC" use case

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>16.70</td>
<td>30.0</td>
<td>536.83</td>
<td>35</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>4.70</td>
<td>8.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>0.78</td>
<td>1.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK2_CPU_1V0</td>
<td>1.00</td>
<td>27.30</td>
<td>27.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK3_CPU_1V0</td>
<td>1.09</td>
<td>341.00</td>
<td>372.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK4_CPU_1V1</td>
<td>1.07</td>
<td>12.90</td>
<td>13.8</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1</td>
<td>1.09</td>
<td>4.10</td>
<td>4.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1_0V6</td>
<td>1.08</td>
<td>68.30</td>
<td>74.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO2_CPU_3V3</td>
<td>3.30</td>
<td>1.20</td>
<td>3.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO4_CPU_1V8</td>
<td>1.79</td>
<td>0.45</td>
<td>0.8</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO5_CPU_3V0</td>
<td>2.91</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

5.7.2 DD_WRT_eMMC

This use case writes the data on eMMC partition using the `dd` command.

Following are the required settings for this use case:

- The CPU frequency is set to 800 MHz (default value)
- The DDR frequency is set to 528 MHz (1056 MT/s)
- The CM33 core is in Sleep mode
- All clocks and PLLs in APD and LPAV are turned off

**Note:** Before running the use case, the maximum amount of data that the kernel reads ahead for a single file should be set to 512 KB:

```
echo 512 > /sys/block/<bdev>/queue/read_ahead_kb
```

Run the use case in a loop and start logging power measurement results at the desired time interval (recommended interval is 1 minute).

To configure and run the use case, perform these steps:

1. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
2. Boot the Linux image with the default DTB configuration (imx8ulp-evk.dtb) and boot the board to the eMMC rootfs.
3. From the menu on the RTD console, first press D, and then press S to put RTD into Sleep mode.
4. Run `setup.sh` (see Section 8 for more details).
5. Copy `dd_write_emmc.sh` on eMMC partition and run it.
6. Start power measurement and record the results.

Table 28 shows the measurement results when this use case is applied to the i.MX 8ULP processor.

### Table 28. Power measurement results for "DD_WRT_eMMC" use case

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>16.80</td>
<td>30.3</td>
<td>451.72</td>
<td>35</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>4.70</td>
<td>8.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>0.78</td>
<td>1.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK2_CPU_1V0</td>
<td>1.00</td>
<td>27.20</td>
<td>27.2</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK3_CPU_1V0</td>
<td>1.09</td>
<td>274.60</td>
<td>300.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK4_CPU_1V1</td>
<td>1.08</td>
<td>12.00</td>
<td>12.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1</td>
<td>1.09</td>
<td>3.70</td>
<td>4.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1_0V6</td>
<td>1.09</td>
<td>48.90</td>
<td>53.2</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO2_CPU_3V3</td>
<td>3.30</td>
<td>1.20</td>
<td>3.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO4_CPU_1V8</td>
<td>1.79</td>
<td>5.60</td>
<td>9.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO5_CPU_3V0</td>
<td>2.91</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### 5.8 Product use cases

The following use case scenarios were tested:
- Parallel E-Ink page flip
- Parallel E-Ink partial screen update
- Machine vision
- eIQ – Benchmark
- UAC audio playback
- Always-ON display, 1 fps refresh rate

**Note:** Change the host and target IP addresses into scripts as required. Also, change the media file name/locations into the script before running the script. The gstreamer commands are for both the target and the host; rest of the commands are only for target.

**Note:** The following subsections provide an example for copying the caps filter, which can be used for many use cases.

#### 5.8.1 Parallel E-Ink page flip

For this use case, the EPDC expansion port was connected to a parallel VB3300-FOC E-Ink panel. In this use case, a 2-page content buffer is ready (without rendering). The FBIOPAN_DISPLAY ioctl is used to flip the buffer.

Following are the required settings for this use case:
• The CPU frequency is set to 800 MHz (default value)
• The CM33 core is in Sleep mode
• All clocks and PLLs in APD and LPAV are turned off

Run the use case in a loop and start logging power measurement results at the desired time interval (recommended interval is 1 minute).

To configure and run the use case, perform these steps:

1. Connect the EPDC panel to the board through the parallel interface.
2. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
3. Boot the Linux image with the DTB configuration `imx8ulp-evk-epdc.dtb` and boot the board to the eMMC rootfs.
4. From the menu on the RTD console, first press D, and then press S to put RTD into Sleep mode.
5. Run `setup.sh` (see Section 8 for more details).
6. Run the following command:
   ```bash
   /unit_tests/Display/mxc_epdc_v2_fb_test.out -n 20
   ```
7. Start power measurement and record the results.

Table 29 shows the measurement results when this use case is applied to the i.MX 8ULP processor.

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (℃)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>17.00</td>
<td>30.6</td>
<td>489.89</td>
<td>38</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>4.60</td>
<td>8.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>1.80</td>
<td>3.2</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>2.30</td>
<td>4.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK2_CPU_1V0</td>
<td>0.99</td>
<td>27.20</td>
<td>27.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK3_CPU_1V0</td>
<td>1.10</td>
<td>278.60</td>
<td>305.7</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK4_CPU_1V1</td>
<td>1.08</td>
<td>12.50</td>
<td>13.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1</td>
<td>1.09</td>
<td>3.90</td>
<td>4.2</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1_0V6</td>
<td>1.08</td>
<td>82.30</td>
<td>88.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO2_CPU_3V3</td>
<td>3.29</td>
<td>1.10</td>
<td>3.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO4_CPU_1V8</td>
<td>1.80</td>
<td>0.44</td>
<td>0.8</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO5_CPU_3V0</td>
<td>2.92</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

5.8.2 Parallel E-Ink partial screen update

For this use case, the EPDC expansion port was connected to a parallel VB3300-FOC E-Ink panel. In this use case, updates are only visible in a small rectangular portion (10% – 20%) of the screen.

Following are the required settings for this use case:

• The CPU frequency is set to 800 MHz (default value)
• The CM33 core is in Sleep mode
• All clocks and PLLs in APD and LPAV are turned off
Run the use case in a loop and start logging power measurement results at the desired time interval (recommended interval is 1 minute).

To configure and run the use case, perform these steps:

1. Connect the EPDC panel to the board through the parallel interface.
2. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
3. Boot the Linux image with the DTB configuration `imx8ulp-evk-epdc.dtb` and boot the board to the eMMC roots.
4. From the menu on the RTD console, first press D, and then press S to put RTD into Sleep mode.
5. Run `setup.sh` (see Section 8 for more details).
6. Run the following command:
   ```bash
   /unit_tests/Display/mxc_epdc_v2_fb_test.out -n 19
   ```
7. Start power measurement and record the results.

Table 30 shows the measurement results when this use case is applied to the i.MX 8ULP processor.

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (℃)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>17.00</td>
<td>30.6</td>
<td>495.82</td>
<td>38</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>4.60</td>
<td>8.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>1.80</td>
<td>3.2</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>2.20</td>
<td>3.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK2_CPU_1V0</td>
<td>0.99</td>
<td>27.10</td>
<td>27.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK3_CPU_1V0</td>
<td>1.10</td>
<td>285.50</td>
<td>313.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK4_CPU_1V1</td>
<td>1.08</td>
<td>12.30</td>
<td>13.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1</td>
<td>1.09</td>
<td>3.90</td>
<td>4.2</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1_0V6</td>
<td>1.08</td>
<td>81.30</td>
<td>87.8</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO2_CPU_3V3</td>
<td>3.29</td>
<td>1.10</td>
<td>3.6</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO4_CPU_1V8</td>
<td>1.80</td>
<td>0.44</td>
<td>0.8</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO5_CPU_3V0</td>
<td>2.92</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### 5.8.3 Machine vision

This use case detects object in video file, which is captured from OV5640.

For "Machine vision" and "eIQ benchmark" use cases, use the following commands in `/usr/bin/tensorflow-lite-2.10.0/examples` (the path may vary depending on the BSP revision) to obtain the required files:

```bash
wget https://github.com/google-coral/test_data/raw/master/ssd_mobilenet_v2_coco_quant_postprocess.tflite
wget https://github.com/google-coral/test_data/raw/master/coco_labels.txt
```

Following are the required settings for this use case:

- The CPU frequency is set to 800 MHz (default value)
Capture 1080p30 fps yuyv data from OV5640
Use G2D to perform colorspace conversion and downsize to 480p
Object detection is done using the file-based input
Stress each CA35 core to simulate application stress — 100 %
The CM33 core is in Sleep mode
All clocks and PLLs in APD and LPAV are turned off

Run the use case in a loop and start logging power measurement results at the desired time interval (recommended interval is 1 minute).

To configure and run the use case, perform these steps:

1. Connect the display to the board through the HDMI interface.
2. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
3. Boot the Linux image with the default DTB configuration (imx8ulp-evk.dtb) and boot the board to the eMMC roots.
4. From the menu on the RTD console, first press D, and then press S to put RTD into Sleep mode.
5. Run setup.sh (see Section 8 for more details).
6. Run object detection using the file-based input
7. Copy MV.sh to /usr/bin/tensorflow-lite-2.10.0/examples in roots and run /usr/bin/tensorflow-lite-2.10.0/examples/MV.sh. For more details, see Section 8.
8. Start power measurement and record the results.

Table 31 shows the measurement results when this use case is applied to the i.MX 8ULP processor.

Table 31. Power measurement results for "Machine vision" use case

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>17.10</td>
<td>30.8</td>
<td>635.65</td>
<td>37</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>4.70</td>
<td>8.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>1.80</td>
<td>3.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>0.83</td>
<td>1.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK2_CPU_1V0</td>
<td>1.00</td>
<td>27.20</td>
<td>27.2</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK3_CPU_1V0</td>
<td>1.09</td>
<td>408.20</td>
<td>445.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK4_CPU_1V1</td>
<td>1.07</td>
<td>13.50</td>
<td>14.5</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1</td>
<td>1.08</td>
<td>4.00</td>
<td>4.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1_0V6</td>
<td>1.08</td>
<td>88.10</td>
<td>95.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO2_CPU_3V3</td>
<td>3.30</td>
<td>1.20</td>
<td>3.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO4_CPU_1V8</td>
<td>1.79</td>
<td>0.67</td>
<td>1.2</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO5_CPU_3V0</td>
<td>2.91</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

5.8.4 eIQ benchmark

This use case loop runs benchmark_model to test the eIQ benchmark.
For "Machine vision" and "eIQ benchmark" use cases, use the following commands in /usr/bin/tensorflow-lite-2.10.0/examples (the path may vary depending on the BSP revision) to obtain the required files:

```
wget https://github.com/google-coral/test_data/raw/master/ssd_mobilenet_v2_coco_quant_postprocess.tflite
wget https://github.com/google-coral/test_data/raw/master/coco_labels.txt
```

Following are the required settings for this use case:

- The CPU frequency is set to 800 MHz (default value)
- Run eIQ benchmark test (standard models)
- All clocks and PLLs in APD and LPAV are turned off

Run the use case in a loop and start logging power measurement results at the desired time interval (recommended interval is 1 minute).

To configure and run the use case, perform these steps:

1. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
2. Boot the Linux image with the default DTB configuration (imx8ulp-evk.dtb) and boot the board to the eMMC rootfs.
3. From the menu on the RTD console, first press D, and then press S to put RTD into Sleep mode.
4. Run setup.sh (see Section 8 for more details).
5. Copy ML.sh to /usr/bin/tensorflow-lite-2.10.0/examples in rootfs and run /usr/bin/tensorflow-lite-2.10.0/examples/ML.sh 1
6. Start power measurement and record the results.

Table 32 shows the measurement results when this use case is applied to the i.MX 8ULP processor.

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>17.00</td>
<td>30.6</td>
<td>546</td>
<td>35</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>4.70</td>
<td>8.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>1.80</td>
<td>3.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>0.90</td>
<td>1.6</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK2_CPU_1V0</td>
<td>1.00</td>
<td>27.80</td>
<td>27.8</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK3_CPU_1V0</td>
<td>1.09</td>
<td>337.90</td>
<td>369.2</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK4_CPU_1V1</td>
<td>1.08</td>
<td>12.20</td>
<td>13.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1</td>
<td>1.09</td>
<td>3.70</td>
<td>4.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1_0V6</td>
<td>1.08</td>
<td>76.70</td>
<td>83.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO2_CPU_3V3</td>
<td>3.30</td>
<td>1.20</td>
<td>3.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO4_CPU_1V8</td>
<td>1.79</td>
<td>0.45</td>
<td>0.8</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO5_CPU_3V0</td>
<td>2.91</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
5.8.5 UAC audio playback

Create a Linux UAC gadget device on one i.MX 8ULP, connect the device to another i.MX 8ULP as host through USB. Receive host audio through UAC and decode/playback to onboard codec.

Following are the required settings for this use case:

- The CPU frequency is set to 800 MHz (default value)
- The DDR frequency is set to 528 MHz (1056 MT/s)
- The CM33 core is in Sleep mode
- All clocks and PLLs in APD and LPAV are turned off

Run the use case in a loop and start logging power measurement results at the desired time interval (recommended interval is 1 minute).

To configure and run the use case, perform these steps:

1. Prepare a PC host with latest Ubuntu installed.
2. Connect USB0 of the MCIMX8ULP-EVK board to PC host with a Type-C USB cable.
3. Boot Power Mode Switch (PMS) demo from the menu on the RTD console.
4. Boot the Linux image with the default DTB configuration (`imx8ulp-evk.dtb`) and boot the board to the eMMC rootfs.
5. From the menu on the RTD console, first press D, and then press S to put RTD into Sleep mode.
6. Run `setup.sh` (see Section 8 for more details).
7. Run `uac2_gadget.sh`. You should be able to see a UAC gadget as an audio card with the `aplay -l` and `arecord -l` commands, as shown in Figure 4 and Figure 5.

```
root@imx8ulp-evk:~# aplay -l
**** List of PLAYBACK Hardware Devices ****
card 0: imxsplib [imx-splib], device 0: S/PDIF PCM snd-soc-dummy-dai-0 [S/PDIF PCM snd-soc-dummy-dai-0]
  Subdevices: 1/1
  Subdevice #0: subdevice #0
card 1: wm8960audio [wm8960-audio], device 0: rpmsg hifi rpmsg-codec-wm8960.0-001a-0
  Subdevices: 0/1
  Subdevice #0: subdevice #0
card 2: btsoaudio [bt-sco-audio], device 0: 29890000.0.sai-bt-sco-pcm-wb bt-sco-pcm-wb-0 [29890000.0.sai-bt-sco-pcm-wb bt-sco-pcm-wb-0]
  Subdevices: 1/1
  Subdevice #0: subdevice #0
card 3: UAC2Gadget [UAC2_Gadget], device 0: UAC2 PCM [UAC2 PCM]
  Subdevices: 1/1
  Subdevice #0: subdevice #0
```

Figure 4. Output of "aplay -l" command
8. Check if UAC Gadget device is detected on PC host, as shown in Figure 6.

9. Play music in Ubuntu on PC host with the following command:
   ```bash
   aplay -Dhw:4,0 audio48k16b2c.wav -vv
   ```

10. Receive music data and play on the MCIMX8ULP-EVK board with the following command:
    ```bash
    arecord -Dhw:3,0 -c2 -r48000 -fS16_LE | aplay -Dhw:1,0
    ```

11. Check if music can be heard from 3.5 mm audio jack on the MCIMX8ULP-EVK board.
12. Start power measurement and record the results.

   Table 33 shows the measurement results when this use case is applied to the i.MX 8ULP processor.
Table 33. Power measurement results for "UAC audio playback" use case

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (℃)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>16.50</td>
<td>29.8</td>
<td></td>
<td>426.48</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.79</td>
<td>8.50</td>
<td>15.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>0.89</td>
<td>1.6</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK2_CPU_1V0</td>
<td>0.99</td>
<td>34.20</td>
<td>34.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK3_CPU_1V0</td>
<td>1.10</td>
<td>247.60</td>
<td>271.6</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK4_CPU_1V1</td>
<td>1.08</td>
<td>11.40</td>
<td>12.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1</td>
<td>1.09</td>
<td>3.60</td>
<td>3.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1_0V6</td>
<td>1.09</td>
<td>44.30</td>
<td>48.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO2_CPU_3V3</td>
<td>3.29</td>
<td>2.70</td>
<td>8.9</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO4_CPU_1V8</td>
<td>1.80</td>
<td>0.39</td>
<td>0.7</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO5_CPU_3V0</td>
<td>2.92</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

5.8.6 Always-ON display, 1 fps refresh rate

This use case shows the CM33 core waking up from Sleep mode every second to update the buffer for display.

Following are the required settings for this use case:

- APD domain is in Suspend (Power-Down) mode
- DDR is in Retention mode
- The CM33 core re-initialize the LPAV domain to control MIPI-DSI and DCNano
- Frame buffer is allocated in pSRAM through FlexSPI
- DCNano fetches display content from pSRAM
- The CM33 core wakes up from Sleep mode every second to update the buffer for display
- All clocks and PLLs in APD and LPAAV are turned off

To configure and run the use case, perform these steps:

1. Connect the RK055HDMIPI4M panel to the board through the MIPI interface.
2. Flash `flash_aod_RK055AHD091.bin` to eMMC:
   ```bash
   uuu -b emmc flash_aod_RK055AHD091.bin
   ```
   
   **Note:** Both RK055AHD091 and RK055MHD091 belong to RK055HDMIPI4M. The image is provided in the software associated with this application note.

3. Boot AOD demo from the menu on RTD console.
4. Boot the Linux image with the default DTB configuration (`imx8ulp-evk.dtb`) and boot the board to the eMMC roots.
5. Put Linux to Suspend mode using the following command:
   ```bash
   echo mem > /sys/power/state
   ```
6. On RTD console, press Z to run low-power display.
7. Check if the entire screen is filled with colors where red, green, and blue colors are switched every second.
8. Start power measurement and record the results.
Table 34 shows the measurement results when this use case is applied to the i.MX 8ULP processor.

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>6.00</td>
<td>10.8</td>
<td>92.45 Die temperature was not measured as the CA35 core was suspended.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>1.30</td>
<td>2.3</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>1.30</td>
<td>2.4</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK2_CPU_1V0</td>
<td>0.99</td>
<td>32.30</td>
<td>32.1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK3_CPU_1V0</td>
<td>1.00</td>
<td>44.80</td>
<td>44.8</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK4_CPU_1V1</td>
<td>1.10</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1</td>
<td>0.00</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1_0V6</td>
<td>0.00</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO2_CPU_3V3</td>
<td>3.29</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO4_CPU_1V8</td>
<td>1.81</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO5_CPU_3V0</td>
<td>2.90</td>
<td>0.03</td>
<td>0.1</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

5.9 System-level power estimation use cases

The following use case scenarios were tested:

- Battery
- 256 KB L2 cache

5.9.1 Battery

VBAT mode of the i.MX 8ULP processor is a low-power mode having only the VBAT domain powered. VBAT mode is a chip-level state with the following conditions:

- All power supplies except VDD_VBAT42 are OFF externally
- VDD_VBAT42 is ON and within the voltage range specified in the i.MX 8ULP data sheet
- The Secure Real-Time Clock (SRTC) is maintained and is running
- Tamper logic is retained
- SNVS is at 1.8 V DGO (VBAT input: 3 V)
- All clocks and PLLs in APD and LPAV are turned off

In VBAT mode, the application is OFF, and a battery retains the SRTC and the tamper logic.

To configure and run the use case, perform these steps:

1. Boot the Linux image with `imx8ulp-evk.dtb` in APD.
2. Boot the PMS demo from the menu on the RTD console.
3. Press ON/OFF key for 3 seconds.
4. Measure the power and record the results.

Table 35 shows the measurement results when this use case is applied to the i.MX 8ULP processor.
Table 35. Power measurement results for "Battery" use case

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (μA)</th>
<th>Average power (μW)</th>
<th>Sum of average powers (μW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td>GROUP_SOC_FULL</td>
<td>BUCK1_CPU_1V8</td>
<td>0.00</td>
<td>8.78</td>
<td>0.00</td>
<td>8.75</td>
<td>Die temperature was not measured as the CA35 core was suspended.</td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>0.00</td>
<td>1.53</td>
<td>0.00</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>0.00</td>
<td>1.31</td>
<td>0.00</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>0.00</td>
<td>0.73</td>
<td>0.00</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>0.00</td>
<td>1.23</td>
<td>0.00</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK2_CPU_1V0</td>
<td>0.00</td>
<td>13.22</td>
<td>0.00</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK3_CPU_1V0</td>
<td>0.00</td>
<td>56.19</td>
<td>0.00</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BUCK4_CPU_1V1</td>
<td>0.00</td>
<td>0.55</td>
<td>0.00</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1</td>
<td>0.00</td>
<td>2.66</td>
<td>0.00</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO1_CPU_1V1_0V6</td>
<td>0.00</td>
<td>13.82</td>
<td>0.00</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO2_CPU_3V3</td>
<td>0.00</td>
<td>1.40</td>
<td>0.00</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO4_CPU_1V8</td>
<td>0.00</td>
<td>1.63</td>
<td>0.00</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>LDO5_CPU_3V0</td>
<td>2.94</td>
<td>2.98</td>
<td>8.75</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Note: For the following three use cases, the unit of power is μW:
- Suspend mode – RTD deep sleep
- Suspend mode – RTD power down
- Battery

5.9.2 256 KB L2 cache

Run the CoreMark benchmark on the CA35 cores with half L2 cache size.

Following are the required settings for this use case:
- The CPU frequency is set to 800 MHz (default value)
- The DDR frequency is set to 528 MHz (1056 MT/s)
- The size of the Arm L2 cache is set to 256 KB (the default size is 512 KB)
- RTD is in Sleep mode
- All clocks and PLLs in APD and LPAV are turned off

Run the use case in a loop and start logging power measurement results at the desired time interval (recommended interval is 1 minute).

To configure and run the use case, perform these steps:

1. Flash flash_l2_256k_cache.bin to eMMC:
   ```sh
   uuu -b emmc flash_l2_256k_cache.bin
   ```

2. Boot the Linux image with imx8ulp-evk.dtb in APD.
3. Boot the PMS demo from the menu on the RTD console.
4. Run setup.sh.
5. Run coremark_loop.sh:
   ```sh
   while [ "1" == "1" ]
   do
    ./coremark > /dev/null 2>&1
   ```
6. From the menu on the RTD console, first press D, and then press S to put RTD into Sleep mode.
7. Measure the power and record the results.

Table 36 shows the measurement results when this use case is applied to the i.MX 8ULP processor.

Table 36. Power measurement results for “256 KB L2 cache” use case

<table>
<thead>
<tr>
<th>Power group</th>
<th>Supply domain</th>
<th>Average voltage (V)</th>
<th>Average current (mA)</th>
<th>Average power (mW)</th>
<th>Sum of average powers (mW)</th>
<th>Zone 0 die temperature (°C)</th>
</tr>
</thead>
<tbody>
<tr>
<td>BUCK1_CPU_1V8</td>
<td>1.80</td>
<td>16.70</td>
<td>30.0</td>
<td></td>
<td>520.04</td>
<td>34</td>
</tr>
<tr>
<td>BUCK1_LSW1_CPU_1V8</td>
<td>1.80</td>
<td>0.06</td>
<td>0.1</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK1_LSW2_CPU_1V8</td>
<td>1.80</td>
<td>4.70</td>
<td>8.4</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK1_LSW3_CPU_1V8</td>
<td>1.80</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK1_LSW4_CPU_1V8</td>
<td>1.80</td>
<td>0.78</td>
<td>1.4</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK2_CPU_1V0</td>
<td>1.00</td>
<td>27.30</td>
<td>27.3</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK3_CPU_1V0</td>
<td>1.09</td>
<td>356.40</td>
<td>389.2</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BUCK4_CPU_1V1</td>
<td>1.08</td>
<td>11.50</td>
<td>12.4</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO1_CPU_1V1</td>
<td>1.09</td>
<td>3.60</td>
<td>3.9</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO1_CPU_1V1_0V6</td>
<td>1.09</td>
<td>38.90</td>
<td>42.5</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO2_CPU_3V3</td>
<td>3.30</td>
<td>1.20</td>
<td>3.9</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO4_CPU_1V8</td>
<td>1.79</td>
<td>0.45</td>
<td>0.8</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LDO5_CPU_3V0</td>
<td>2.91</td>
<td>0.00</td>
<td>0.0</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

6 Recommendations for reducing power consumption

The overall system power consumption depends on both the software optimization and the system hardware implementation.

Following are some recommendations that may help reduce system power consumption:

- Apply clock gating by configuring registers in the Peripheral Clock Controller (PCC) module, whenever clocks or modules are not used
- For active modes, use the slowest frequency that can support application requirements
- Reduce the number of active PLLs whenever possible. Enabled PLLs can consume a few milliamperes of current.
- Core VFS and system bus scaling: Applying VFS on the Arm cores and scaling the frequencies of the AXI, AHB, and IPG bus clocks can significantly reduce the power consumption. However, due to reduced operating frequency, accessing the DDR takes more time. It increases the power consumption of the DDR I/O and memories. The trade-off between the two must be considered for each mode, to quantify the overall effect on system power.
- Put NXP i.MX 8ULP into low-power modes whenever possible and into the lowest power mode that supports the requirements of the current application
- For each operating mode, use the lowest voltage (with the power supply tolerance) that meets the requirements of voltage specifications in the i.MX 8ULP data sheet
- DDR interface optimization:
  - Use careful board routing of the DDR memories, maintaining PCB trace lengths as short as possible
Use appropriate output driver impedance for DDR interface pins that provides good impedance matching. To save current through DDR I/O pins, select the lowest possible drive strength that provides the required performance.

Set the i.MX 8ULP DDR interface pins high-Z when DDR memory is in Self-Refresh mode. Turn OFF VDDQ_DDR, VDDQX_DDR, and the I/O supply for LPDDR3/LPDDR4/LPDDR4x (VDDQ) when DDR memory is in Self-Refresh mode.

Use of LPDDR3/LPDDR4/LPDDR4x memory offerings in the latest process technology can significantly reduce the power consumption of the DDR devices and the DDR I/O.

Some of these recommendations are already implemented in Linux BSP and/or SDK. Further optimizations can be done to the individual user’s system.

**Note:** Further power optimizations are planned in future software releases. See [https://www.nxp.com/imxsw](https://www.nxp.com/imxsw) to obtain the latest software releases.

The subsections below describe some common system optimization techniques that can be used to reduce system power consumption:

- Run fast and idle
- Clock gating
- PLL reduction
- Core VFS and system bus scaling
- Use of LPDDR4 instead of DDR4
- Lower DDR frequencies
- DDR interface optimization
- Power gating of PHYs
- Distribution of workloads
- Use of SSRAM to minimize DDR accesses
- Thermal management to reduce leakage
- Nominal drive mode

### 6.1 Run fast and idle

NXP testing and various research have shown that for most customer use cases, the best power/energy management strategy is to run the cores at maximum speeds for the workload and then drop to the lowest power mode as soon as possible. Although this strategy may not provide optimal energy savings for some use cases where constant data is being processed (for example, low latency audio playback), this strategy works for other normal workloads. For each application, the trade-off between the speed and power consumption must be considered to quantify the overall effect on the system power/energy consumption.

It is recommended to place the i.MX 8ULP processor into the low-power mode, as much as possible.

### 6.2 Clock gating

The Clock Generation and Control (CGC) and Peripheral Clock Controller (PCC) modules inside the i.MX 8ULP provide a programmable method to disable clock sources to modules not being used. Always configure the CGC and PCC registers to apply proper clock gating. It is one of the simplest methods to reduce energy wastage. Driving any unused signal on the SoC or the PCB is simply charging and discharging the line and load capacitance of the signal. The NXP BSP release software implements clock gating, by default.

### 6.3 PLL reduction

Each PLL block consumes significant energy when active. Each application has unique requirements; however, if possible, reduce the number of active PLLs. The Clock Generation and Control (CGC) module within i.MX
8ULP provides programmable control for clock root selection. It may allow common PLL root clocks within the application and reduce the number of active PLLs when operating.

When entering low-power states (Partial Active / Sleep / Deep-Sleep) or low-power operating states (Audio Playback), reduce the number of active PLLs. It lowers the power requirements for these states. Ensure that the application considers the PLL re-lock time, when transitioning back to full operation.

6.4 Core VFS and system bus scaling

Power consumption of the VDD_DIG1 and VDD_DIG2 domains can significantly be reduced by applying voltage and frequency scaling (VFS) to the Arm cores and by scaling (not dynamic) the frequencies of the NOC, AXI, AHB, and IPG system bus clocks. However, the operation of system frequency reduction causes longer access time to the DDR, which may increase energy consumption for some specific use cases. The trade-off between the speed and power consumption must be considered for each mode to quantify the overall effect on system power consumption.

6.5 Use of LPDDR4 instead of DDR4

The memory architecture of LPDDR4 is designed to achieve higher bandwidth and lower power consumption. It reduces power consumption by lowering the supply voltage. For DDR4, the I/O voltage is 1.2 V; whereas, for LPDDR4, the I/O voltage is 1.1 V. The DDR I/O power can be calculated from the following formula:

\[ \text{Imax} = N \times C \times V \times (0.5 \times F) \]

where:
- \( N \): Number of DDR I/O pins supplied by the power line
- \( C \): Equivalent external capacitive load (PCB trace and via capacitance + DDR pin capacitance)
- \( V \): DDR I/O voltage (1.1 V or 1.2 V)
- \((0.5 \times F)\): Data change rate (DDR bus frequency)

In this formula, \( \text{Imax} \) is in Amps, \( C \) is in Farads, \( V \) is in Volts, and \( F \) is in Hertz.

**Note:** The 0.5 value used in the above formula is the worst-case value as DDR address and data signals are not toggling every cycle. You can make your own estimations by adjusting the 0.5 value to correspond to your usage profile.

The formula indicates the increase in current relative to an increase in the I/O pin voltage. This additional power is consumed by both the DDR memory and the i.MX 8ULP processor, as they both drive the DDR bus. The additional power consumption adds to the increased thermal dissipation of each device. Therefore, it has a double effect on energy consumption. Thermal effect and management are explained in Section 6.11.

6.6 Lower DDR frequencies

As explained earlier, the DDR I/O bus frequency also contributes to the DDR I/O current. It is represented as “F” in the formula mentioned in Section 6.5. It must be balanced with the system operating requirements. For lower-power operating states, reduction of the DDR bus frequency can provide additional power savings.

6.7 DDR interface optimization

Following are some ways to optimize DDR interface:
- Employ careful board routing of the DDR memories, maintaining the PCB trace lengths as short as possible. Longer trace lengths and additional vias create additional PCB capacitance for the signal, resulting in more energy wastage along the signal path.
• Keep on-die termination (ODT) values as small as possible. The termination used greatly influences the power consumption of the DDR interface pins. The DDR interface should be simulated to ensure that the ODT variance does not reduce the bus signal integrity.

• Use an appropriate output driver impedance for the DDR interface pins that provides good impedance matching. Select the lowest possible drive strength that provides the required performance to reduce the current flowing through the DDR I/O pins. Remember that simulation should be done to ensure signal integrity.

• The use of the DDR memory offerings in the latest process technology can significantly reduce the power consumption of the DDR devices and the DDR I/O.

• Choosing correct DDR memory size is important. If you select a 4 GB memory when only 2 GB is used, then you waste the refresh current for the unused 2 GB of DDR.

• Choosing correct sizes for the ECC DDR regions is also important as larger regions use higher energy.

6.8 Power gating of PHYs

The PHYs of unused modules are often overlooked when looking to save power. However, several PHYs contain local PLLs (or clocking circuits) and voltage references that consume power even when not in use. It is applicable to high-speed PHYs, such as Ethernet, MIPI, HDMI, PCIe, and USB.

i.MX 8ULP uses uPower controller to manage the power gating within the SoC. For more details, see "MicroPower Controller Subsystem (uPower Controller)" chapter in i.MX 8ULP Processor Reference Manual (IMX8ULPRM).

6.9 Distribution of workloads

The concept of distributed workloads is to review the system requirements and determine which SoC block is best suited for each task. Ideally, the system returns to WAIT/STOP state much sooner after spreading the workload. It applies to multicore distributions and to functions that might be suited for HiFi4 DSP, ML Engine, or graphics cores.

System designers should ensure that the design utilizes the optimal cores for the specific workloads or tasks on i.MX 8ULP for maximum efficiency. It is often easier said than done but it provides significant power savings if the system can return to the low-power state faster (see Section 6.1).

6.10 Use of SSRAM to minimize DDR accesses

Significant power savings can be achieved by loading common frequently-accessed code into the synchronous static random access memory (SSRAM). It reduces current consumptions for both the i.MX 8ULP processor and the DDR memory. Another advantage of utilizing the SSRAM is a performance increase as this code is delayed by DDR memory access time.

The i.MX BSP ensures that all commonly accessed low-power routines are located in the Arm Trusted Firmware (ATF) of the internal SSRAM.

6.11 Thermal management to reduce leakage

Thermal management is also a key element of power reduction. With an increase in temperature, the SoC gate leakage current increases for each gate within the device. Millions of high-gate leakages add up when looking for the lowest power consumption. As explained earlier, any power savings that can be achieved also reduce the temperature of the SoC and improve the lifetime reliability of the device.

As each system is unique, the system designer should ensure that the operating temperature of the SoC is as low as possible to reduce power loss due to the leakage current. If it cannot be achieved through software control, then the designer should include a heat sink or other thermal management methods to remove the heat from the SoC.
See *i.MX 8ULP Hardware Developer’s Guide* (IMX8ULPHDG) for thermal guidelines.

### 6.12 Nominal drive mode

The NXP supplied Linux BSP GA release configures the system to run in Over Drive mode (ODM), by default. For some specific user applications, this Over Drive mode and the associated performance may not be required. In such cases, you can use Nominal Drive mode (NDM) as defined in the i.MX 8ULP data sheet.

### 7 Controlling i.MX 8ULP power supplies in lowest power modes

In Standby state, many applications are expected to use the CM33-PD/CA35-PD power mode combinations to minimize power consumption. These combinations are the lowest power combinations on the i.MX 8ULP.

To minimize power consumption, the I/O voltage supplies $V_{DD\_PTA}, V_{DD\_PTB}, V_{DD\_PTC}, V_{DD\_PTD}, V_{DD\_PTE}$, and $V_{DD\_PTF}$ must remain powered. To avoid leakage current, only $V_{DD\_PTC}$ and $V_{DD\_PTD}$ can be optionally turned off (see Table 37).

Table 37 shows the power supply configuration to minimize power consumption in PD modes.

<table>
<thead>
<tr>
<th>Power domain</th>
<th>CM33-PD/CA35-PD</th>
</tr>
</thead>
<tbody>
<tr>
<td>$V_{DD_VBAT42}$</td>
<td>ON</td>
</tr>
<tr>
<td>$V_{DD_FUSE18}$</td>
<td>ON (internal power gate)</td>
</tr>
<tr>
<td>$V_{DDQ_DDR}$</td>
<td>OFF</td>
</tr>
<tr>
<td>$V_{DDQ_X_DDR}$</td>
<td>OFF</td>
</tr>
<tr>
<td>$V_{DDQ_X_AO_DDR}$</td>
<td>ON</td>
</tr>
<tr>
<td>$V_{DD_DIG0}$</td>
<td>ON</td>
</tr>
<tr>
<td>$V_{DD_DIG1}$</td>
<td>ON</td>
</tr>
<tr>
<td>$V_{DD_DIG2}$</td>
<td>ON</td>
</tr>
<tr>
<td>$V_{DD_PMC18_DIG0}$</td>
<td>ON (CM33 LDO enable mode)</td>
</tr>
<tr>
<td></td>
<td>OFF (CM33 LDO bypass mode)</td>
</tr>
<tr>
<td>$V_{DD_DDR_PLL}$</td>
<td>ON</td>
</tr>
<tr>
<td>$V_{DD_PMC18}$</td>
<td>ON</td>
</tr>
<tr>
<td>$V_{DD_ANA18}$</td>
<td>ON</td>
</tr>
<tr>
<td>$V_{DD_PTA}$</td>
<td>ON</td>
</tr>
<tr>
<td>$V_{DD_PTB}$</td>
<td>ON</td>
</tr>
<tr>
<td>$V_{DD_PTC}$</td>
<td>ON (optional OFF)</td>
</tr>
<tr>
<td>$V_{DD_PTD}$</td>
<td>ON (optional OFF)</td>
</tr>
<tr>
<td>$V_{DD_PTE}$</td>
<td>ON</td>
</tr>
<tr>
<td>$V_{DD_PTF}$</td>
<td>ON</td>
</tr>
<tr>
<td>$V_{DD18_IOREF_1}$/ $V_{DD18_IOREF_2}$</td>
<td>ON</td>
</tr>
<tr>
<td>$V_{DD_DSI18}$</td>
<td>ON if used</td>
</tr>
<tr>
<td>$V_{DD_CSI18}$</td>
<td>ON if used</td>
</tr>
<tr>
<td>$V_{DD_DSI11}$</td>
<td>ON (internal power gate)</td>
</tr>
</tbody>
</table>
### 7.1 Power distribution using PCA9460 PMIC

The NXP PCA9460 processor is a power management integrated circuit (PMIC) specifically designed for use with the i.MX 8ULP processor. For more details on PCA9460, see the [PCA9460 product summary page](https://www.nxp.com) on the NXP website.

PCA9460 has the following three variants:

- PCA9460A: Targets NXP i.MX 8ULP + LPDDR4
- PCA9460B: Targets NXP i.MX 8ULP + LPDDR4x
- PCA9460C: Targets NXP i.MX 8ULP + LPDDR3

For each PCA9460 variant, the default output of each of BUCK4 and LDO1 is different. For more details, see *PCA9460 Data Sheet*.

*Figure 7* shows an example power distribution using the PCA9460A PMIC for the NXP i.MX 8ULP + LPDDR4.

### Table 37. Power supply configuration to minimize power consumption in PD modes...continued

<table>
<thead>
<tr>
<th>Power domain</th>
<th>CM33-PD/CA35-PD</th>
</tr>
</thead>
<tbody>
<tr>
<td>VDD_CSI11</td>
<td>ON if used (internal power gate)</td>
</tr>
<tr>
<td>VDD_USB0_33/VDD_USB1_33</td>
<td>ON</td>
</tr>
<tr>
<td>VDD_USB0_18/VDD_USB1_18</td>
<td>ON</td>
</tr>
<tr>
<td>VDD_ANA33</td>
<td>ON</td>
</tr>
<tr>
<td>VREFH_ANA18</td>
<td>ON</td>
</tr>
</tbody>
</table>
Figure 7. Recommended power distribution with LPDDR4

Figure 8 shows an example power distribution using the PCA9460B PMIC for the NXP i.MX 8ULP + LPDDR4x.
8 Important commands

Some important scripts and commands are described below:

- Scripts to configure environment: Before running a use case, you must configure the environment by running the required configuration scripts, such as `setup.sh`, `setup_default.sh`, `setup_video.sh`, `setup_video_stream.sh`, and `DDRC_96MHz_setup.sh`. Some important configuration scripts are described below:

  - `setup.sh`: This script disables the Ethernet, stops the Weston service, and makes the display blank. It sets the maximum amount of data that the kernel reads ahead for a single file to 512 KB. The script is provided below:

```bash
#!/bin/bash
systemctl stop weston.service
echo 1 > /sys/class/graphics/fb0/blank
partitions=`lsblk | awk '$1 !~/-/{print $1}' | grep 'blk|sd'
for partition in $partitions; do
  echo 512 > /sys/block/$partition/queue/read_ahead_kb
done
eth_int=`ifconfig -a | grep 'eth[0-9]'|awk {'print substr($1, 0, 4)'}
for eth in $eth_int; do
  ifconfig $eth down
```
### setup_default.sh
This script disables the Ethernet and makes the display blank. It sets the maximum amount of data that the kernel reads ahead for a single file to 512 KB. The script is provided below:

```bash
#!/bin/bash
echo 1 > /sys/class/graphics/fb0/blank
partitions=`lsblk | awk '$1 !~/-/{print $1}' | grep 'blk|sd'`
for partition in $partitions; do
echo 512 > /sys/block/$partition/queue/read_ahead_kb
done
eth_int=`ifconfig -a | grep 'eth[0-9]'|awk {'print substr($1, 0, 4)'}`
for eth in $eth_int; do
  ifconfig $eth down
done
```

### setup_video.sh
This script disables the Ethernet and awakes the display. It sets the maximum amount of data that the kernel reads ahead for a single file to 512 KB. The script is provided below:

```bash
#!/bin/bash
export WL_EGL_SWAP_INTERVAL=0
partitions=`lsblk | awk '$1 !~/-/{print $1}' | grep 'blk|sd'`
for partition in $partitions; do
echo 512 > /sys/block/$partition/queue/read_ahead_kb
done
eth_int=`ifconfig -a | grep 'eth[0-9]'|awk {'print substr($1, 0, 4)'}`
for eth in $eth_int; do
  ifconfig $eth up
done
echo 1 > /sys/class/graphics/fb0/blank
echo 0 > /sys/class/graphics/fb0/blank
```

### setup_video_stream.sh
This script opens the Ethernet to play the video online. It stops the Weston service and awakes the display. It sets the maximum amount of data that the kernel reads ahead for a single file to 512 KB. The script is provided below:

```bash
#!/bin/bash
export WL_EGL_SWAP_INTERVAL=0
partitions=`lsblk | awk '$1 !~/-/{print $1}' | grep 'blk|sd'`
for partition in $partitions; do
echo 512 > /sys/block/$partition/queue/read_ahead_kb
done
eth_int=`ifconfig -a | grep 'eth[0-9]'|awk {'print substr($1, 0, 4)'}`
for eth in $eth_int; do
  ifconfig $eth up
done
echo 1 > /sys/class/graphics/fb0/blank
echo 0 > /sys/class/graphics/fb0/blank
```

### DDRC 96MHz_setup.sh
This script disables the Ethernet, stops the Weston service, and makes the display blank. The script is provided below:

```bash
#!/bin/bash
systemctl stop weston.service
echo 1 /sys/class/graphics/fb0/blank
rmmod moal
#echo 8 > /proc/sys/kernel/printk;
eth_int=`ifconfig -a | grep 'eth[0-9]'|awk {'print substr($1, 0, 4)'}`
for eth in $eth_int; do
  ifconfig $eth down
done
```
When you run the script, you see logs indicating that the DDR frequency switches between 528 MHz (High-Bus mode) and 96 MHz (Low-Bus mode). It happens due to the voltage and frequency scaling (VFS) of DDR. DDR VFS is done to save power.

- `dd_write_emmc.sh`: This script is used to run the `dd write` command on eMMC. The script is provided below:

```bash
#!/bin/bash
emmc_index=$(ls /dev/mmc*rpmb | head -1 | \\
awk -F '/dev/mmcblk' '{print $2}' | \\
awk -F 'rpmb' '{print $1}"
RC=1
done

while true;
do
  time -p dd if=/dev/zero of=/dev/mmcblk$emmc_index" \\
  bs=4096 seek=2621440 count=1024000 conv=fsync || \n    { echo "TFAIL:dd write emmc fail!";exit $RC; }

for" done

while true;
do
  time -p dd if=/dev/mmcblk$emmc_index \\
  of=/dev/null bs=4096 count=102400 || \n    { echo "TFAIL:dd read emmc fail!";exit $RC; }

for" done
```

- `dd_read_emmc.sh`: This script is used to run the `dd read` command on eMMC. The script is provided below:

- `setup_bt_88w8987.sh` (for 88W8987 Bluetooth device): This script is used to initialize host controller interface (HCI) in kernel. The script is provided below:

```bash
#!/bin/bash
modprobe moal mod_para=nxp/wifi_mod_para.conf
sleep 5
hciattach /dev/ttyLP2 any 115200 flow
sleep 1
hciconfig hci0 up
hcitool -i hci0 cmd 0x3f 0x0009 0xc0 0xc6 0x2d 0x00
killall hciattach
hciconfig hci0 cmd 0x3f 0x0009 0xc0 0xc6 0x2d 0x00
hcitool -i hci0 cmd 0x3f 0x0009 0xc0 0xc6 0x2d 0x00
killall hciattach
hciconfig hci0 up
hciconfig hci0 noencrypt
hciconfig -a
sleep 1
```

- `setup_bt_iw416.sh` (for IW416 Bluetooth device): This script is used to initialize HCI in kernel. The script is provided below:

```bash
#!/bin/bash
modprobe moal mod_para=nxp/wifi_mod_para.conf
sleep 5
hciattach /dev/ttyLP2 any 115200 flow
sleep 1
hciconfig hci0 up
hcitool -i hci0 cmd 0x3f 0x0009 0xc0 0xc6 0x2d 0x00
killall hciattach
hciconfig hci0 cmd 0x3f 0x0009 0xc0 0xc6 0x2d 0x00
hcitool -i hci0 cmd 0x3f 0x0009 0xc0 0xc6 0x2d 0x00
killall hciattach
hciconfig hci0 up
hciconfig hci0 noencrypt
hciconfig -a
sleep 1
```
hciconfig hci0 up
hcitool -i hci0 cmd 0x3f 0x0009 0xc0 0xc6 0x2d 0x00
killall hciattach hciattach /dev/ttyLP2 any -s 3000000 3000000 flow
sleep 1
hciconfig hci0 up
hciconfig hci0 piscan
hciconfig hci0 noencrypt
hciconfig -a
sleep 1

- setup_pulseaudio.sh: This script is used to set up PulseAudio:

```
#!/bin/sh
pulseaudio --start --log-target=syslog
bluetoothctl << EOF
    power on
    agent on
    default-agent
EOF
bluetoothctl scan on # Got MAC address of remote BT device.
bluetoothctl << EOF
    pair <BT_MAC_ADDR>
    trust <BT_MAC_ADDR>
    connect <BT_MAC_ADDR>
EOF
```

- uac2_gadget.sh: This script is used to create a user account control (UAC) gadget device on the MCIMX8ULP-EVK board:

```
#!/bin/bash
modprobe libcomposite

# Create gadget
mkdir /sys/kernel/config/usb_gadget/g1
cd /sys/kernel/config/usb_gadget/g1
echo 0x0200 > bcdUSB
echo 0x0101 > idProduct
echo 0x1d6b > idVendor
mkdir strings/0x409
echo "1234567890" > strings/0x409/serialnumber
echo "Microsoft Applied Sciences" > strings/0x409/manufacturer
echo "Test UAC2 Gadget" > strings/0x409/product

# Create config
mkdir configs/c.1
echo 120 > configs/c.1/MaxPower
mkdir configs/c.1/strings/0x409
echo "Conf 1" > configs/c.1/strings/0x409/configuration

# Create function mkdir functions/uac2.0
echo 48000 > functions/uac2.0/c_srate
echo 48000 > functions/uac2.0/p_srate
echo 2 > functions/uac2.0/c_ssize
echo 2 > functions/uac2.0/p_ssize
echo 0x3 > functions/uac2.0/c_chmask
echo 0x3 > functions/uac2.0/p_chmask

### config UAC2 parameters here
ln -s functions/uac2.0 configs/c.1

# UDC should correspond to udc name
```
# Activate
```
# Activate
echo ci_hdrc.0 > UDC #8mm 8mn 8ulp
```

**MV.sh**: This script starts a machine vision example:
```
#!/bin/bash
gst-launch-1.0 filesrc location=raw.yuv num-buffers=-1 !
  clocksync ! queue max-size-buffers=2 max-size-time=0 !
  rawvideoparse format=i420 width=640 height=480 framerate=30/1 !
  tee name=t ! queue name=thread-nn max-size-buffers=2 leaky=2 !
  imxvideoconvert_g2d ! video/x-raw,width=300,height=300,format=RGBA !
  videoconvert ! video/x-raw,format=RGB ! tensor_converter !
  tensor_filter framework=tensorflow-lite
  model=ssd_mobilnet_v2_coco_quant_postprocess.tflite
  custom=NumThreads:2 ! tensor_decoder mode=bounding_boxes
  option1=tf-ssd option2=coco_labels.txt option3=0:1:2:3,50 option4=640:480
  option5=300:300 ! mix
  queue name=thread-display max-size-buffers=2 ! waylandsink
```

**ML.sh**: This script is used for running product use cases described under Section 5.8. The script starts a machine learning example:
```
#!/bin/bash
TENSORFLOW_EXAMPLES_DIR=$(find /usr/bin/tensorflow-lite-*/examples | head -n1)
if [ ! -d "$TENSORFLOW_EXAMPLES_DIR" ];then
  echo "TFAIL: not found or no directory of tensorflow-lite example!"
  fi
cd $TENSORFLOW_EXAMPLES_DIR
while true; do
  ./benchmark_model --graph=mobilenet_v1_1.0_224_quant.tflite || break;
done
```

- **U-Boot console commands**: Following are some frequently-used U-Boot console commands:
  - printenv: Displays the environment variables
  - setenv: Updates the environment variables:
    - setenv <name> <value> ...: Sets the environment variable “name” to “value ...
    - setenv <name>: Deletes the environment variable “name”
  - saveenv: Saves the updates to the environment variables
  - bootargs: Passes to the kernel what are called kernel command lines
- **Linux OS console commands**: Following are some frequently-used Linux OS console commands:
  - cat /proc/cmdline: Displays the command line
  - cat /sys/devices/virtual/thermal/thermal_zone0/temp: Prints the temperature to the screen (the SoC should be calibrated)
    **Note**: The die temperature value was logged (written) externally (not on the SD card) to avoid impacting power consumption.
  - cat /sys/kernel/debug/clk/clk_summary: Prints all clocks to the screen
- **Script to get current CPU usage**: Following is a script to get the current CPU usage:
```
#!/bin/bash
# by Paul Colby (http://colby.id.au), no rights reserved
PREV_TOTAL=0
PREV_IDLE=0
```
While true; do:
# Get the total CPU statistics, discarding the 'cpu ' prefix
CPU=(`sed -n 's/^cpu[ ]s//p' /proc/stat`)
# Get the idle CPU time
IDLE=${CPU[3]}

# Calculate the total CPU time
TOTAL=0 for VALUE in "${CPU[@]}"; do
    let "TOTAL=$TOTAL+$VALUE"
done

# Calculate the CPU usage since we last checked
let "DIFF_IDLE=$IDLE-$PREV_IDLE"
let "DIFF_TOTAL=$TOTAL-$PREV_TOTAL"
let "DIFF_USAGE=(1000*($DIFF_TOTAL-$DIFF_IDLE)/$DIFF_TOTAL)/10"

echo -en "\rCPU: $DIFF_USAGE% \b\b"

# Remember the total and idle CPU times for the next check
PREV_TOTAL="$TOTAL"
PREV_IDLE="$IDLE"

# Wait before checking again
sleep 1 done

• Commands to build cpulimit application: Run these commands to build cpulimit application:
  1. Clone cpulimit repo:
     git clone https://github.com/opsengine/cpulimit.git
  3. Decompress toolchain package and set up aarch64 toolchain:
     $ export CROSS_COMPILE=<path to toolchain>/bin/aarch64-linux-gnu-
     $ export CC=${CROSS_COMPILE}gcc
     $ export LD=${CROSS_COMPILE}ld
  4. Build application:
     make clean
     make

9 Related documentation

Table 38 lists and explains the additional documents and resources that you can refer to for more information on the board. Some of the documents listed below may be available only under a non-disclosure agreement (NDA). To request access to these documents, contact your local field applications engineer (FAE) or sales representative.

<table>
<thead>
<tr>
<th>Document</th>
<th>Description</th>
<th>Link / how to obtain</th>
</tr>
</thead>
<tbody>
<tr>
<td>i.MX 8ULP Processor Reference Manual</td>
<td>Provides a detailed description about the i.MX 8ULP processor and its features, including memory maps, power supplies, and clocks.</td>
<td>Contact NXP FAE / sales representative</td>
</tr>
<tr>
<td>i.MX 8ULP Applications Processor—Consumer Products Data Sheet</td>
<td>Provides information about electrical characteristics, hardware design considerations, and ordering information.</td>
<td>Contact NXP FAE / sales representative</td>
</tr>
</tbody>
</table>

Table 38. Related documentation
Table 38. Related documentation...continued

<table>
<thead>
<tr>
<th>Document</th>
<th>Description</th>
<th>Link / how to obtain</th>
</tr>
</thead>
<tbody>
<tr>
<td>i.MX 8ULP Applications Processor—Industrial Products Data Sheet</td>
<td>Provides information about board layout recommendations and design checklists to ensure first-pass success and to avoid board bring-up problems. It is intended to help hardware engineers design and test their i.MX 8ULP processor-based designs.</td>
<td></td>
</tr>
<tr>
<td>i.MX 8ULP Hardware Developer's Guide</td>
<td>PCA9460 Data Sheet</td>
<td>Provides details about NXP PCA9460, which is a power management integrated circuit (PMIC) supporting ultra-low-power applications. PCA9460 is designed to be used with the i.MX 8ULP processor, which enables such key applications.</td>
</tr>
<tr>
<td>PCA9460 Data Sheet</td>
<td>i.MX Yocto Project User's Guide</td>
<td>Describes how to build an image for an i.MX board by using a Yocto Project build environment. It describes the i.MX release layer and i.MX-specific usage.</td>
</tr>
<tr>
<td>i.MX Yocto Project User's Guide</td>
<td>Board Control Utilities Release Notes (BCU.pdf)</td>
<td>Provides release information about BCU software.</td>
</tr>
</tbody>
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10 Acronyms

Table 39 lists the acronyms used in this document.

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</thead>
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<td>CA35</td>
<td>Arm Cortex-A35 core</td>
</tr>
<tr>
<td>CM33</td>
<td>Arm Cortex-M33 core</td>
</tr>
<tr>
<td>ADC</td>
<td>Analog-to-digital converter</td>
</tr>
<tr>
<td>AHB</td>
<td>Arm AMBA high-performance bus</td>
</tr>
<tr>
<td>APD</td>
<td>Application processor domain</td>
</tr>
<tr>
<td>ATF</td>
<td>Arm Trusted Firmware</td>
</tr>
<tr>
<td>AXI</td>
<td>Arm Advanced eXtensible Interface</td>
</tr>
<tr>
<td>BBNSM</td>
<td>Battery-Backed Non-Secure Module</td>
</tr>
<tr>
<td>BBSM</td>
<td>Battery-Backed Security Module</td>
</tr>
<tr>
<td>BSP</td>
<td>Board support package</td>
</tr>
<tr>
<td>CGC</td>
<td>Clock Generation and Control</td>
</tr>
<tr>
<td>CMP</td>
<td>i.MX 8ULP analog comparator module</td>
</tr>
<tr>
<td>DAC</td>
<td>Digital-to-analog converter</td>
</tr>
<tr>
<td>DDR</td>
<td>Dual data rate DRAM</td>
</tr>
<tr>
<td>DGO</td>
<td>Designator for always-ON power domain</td>
</tr>
<tr>
<td>DRAM</td>
<td>Dynamic random-access memory</td>
</tr>
</tbody>
</table>
### Table 39. Acronyms...continued

<table>
<thead>
<tr>
<th>Acronym</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>EPDC</td>
<td>Electrophoretic Display Controller</td>
</tr>
<tr>
<td>EVK</td>
<td>Evaluation kit</td>
</tr>
<tr>
<td>fps</td>
<td>Frames per second</td>
</tr>
<tr>
<td>GND</td>
<td>Ground</td>
</tr>
<tr>
<td>GPIO</td>
<td>General-purpose input/output</td>
</tr>
<tr>
<td>GPU</td>
<td>Graphics Processing Unit</td>
</tr>
<tr>
<td>GPU2D</td>
<td>Graphics Processing Unit 2D</td>
</tr>
<tr>
<td>GPU3D</td>
<td>Graphics Processing Unit 3D</td>
</tr>
<tr>
<td>HCI</td>
<td>Host controller interface</td>
</tr>
<tr>
<td>HEVC</td>
<td>High Efficiency Video Coding standard</td>
</tr>
<tr>
<td>High-Z</td>
<td>High-impedance</td>
</tr>
<tr>
<td>I2S</td>
<td>Inter-IC sound bus</td>
</tr>
<tr>
<td>I/O</td>
<td>Inputs/output</td>
</tr>
<tr>
<td>LDO</td>
<td>Low drop-out regulator</td>
</tr>
<tr>
<td>LPAV</td>
<td>Low-power audio/video domain</td>
</tr>
<tr>
<td>LPDDR3</td>
<td>Low-power DDR3 SDRAM</td>
</tr>
<tr>
<td>LPDDR4</td>
<td>Low-power DDR4 SDRAM with 1.1 V I/O supply</td>
</tr>
<tr>
<td>LPDDR4x</td>
<td>Low-power DDR4 SDRAM with 0.6 V I/O supply</td>
</tr>
<tr>
<td>LPTMR</td>
<td>i.MX 8ULP Low-Power Timer</td>
</tr>
<tr>
<td>MIPI-CSI</td>
<td>MIPI - Camera Serial Interface controller</td>
</tr>
<tr>
<td>MIPI-DSI</td>
<td>MIPI - Display Serial Interface controller</td>
</tr>
<tr>
<td>MT/s</td>
<td>Megatransfers per second</td>
</tr>
<tr>
<td>ND</td>
<td>Nominal Drive</td>
</tr>
<tr>
<td>ODM</td>
<td>Over Drive mode</td>
</tr>
<tr>
<td>ODT</td>
<td>On-die termination</td>
</tr>
<tr>
<td>PCB</td>
<td>Printed circuit board</td>
</tr>
<tr>
<td>PCC</td>
<td>Peripheral Clock Controller</td>
</tr>
<tr>
<td>PCM</td>
<td>Pulse-code modulation</td>
</tr>
<tr>
<td>PLL</td>
<td>Phase-locked loop clock generator</td>
</tr>
<tr>
<td>PMIC</td>
<td>Power Management Controller</td>
</tr>
<tr>
<td>PMS</td>
<td>Power Mode Switch</td>
</tr>
<tr>
<td>PTA</td>
<td>Signals associated with processor port A</td>
</tr>
<tr>
<td>PTB</td>
<td>Signals associated with processor port B</td>
</tr>
<tr>
<td>PTC</td>
<td>Signals associated with processor port C</td>
</tr>
<tr>
<td>PTD</td>
<td>Signals associated with processor port D</td>
</tr>
</tbody>
</table>
### Table 39. Acronyms—continued

<table>
<thead>
<tr>
<th>Acronym</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PTE</td>
<td>Signals associated with processor port E</td>
</tr>
<tr>
<td>PTF</td>
<td>Signals associated with processor port F</td>
</tr>
<tr>
<td>RAM</td>
<td>Random access memory</td>
</tr>
<tr>
<td>RTC</td>
<td>Real-time clock</td>
</tr>
<tr>
<td>RTD</td>
<td>Real-time processor domain</td>
</tr>
<tr>
<td>SDK</td>
<td>Software Development Kit</td>
</tr>
<tr>
<td>SoC</td>
<td>System-on-Chip</td>
</tr>
<tr>
<td>SRAM</td>
<td>On-chip static random access memory</td>
</tr>
<tr>
<td>SSRAM</td>
<td>Synchronous static random access memory</td>
</tr>
<tr>
<td>UAC</td>
<td>User account control</td>
</tr>
<tr>
<td>USB</td>
<td>Universal Serial Bus</td>
</tr>
<tr>
<td>VFS</td>
<td>Voltage and frequency scaling</td>
</tr>
<tr>
<td>WUU</td>
<td>Wake-Up Unit</td>
</tr>
</tbody>
</table>

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### 12 Revision history

Table 40 summarizes the revisions to this document.
## Table 40. Revision history

<table>
<thead>
<tr>
<th>Revision number</th>
<th>Release date</th>
<th>Description</th>
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<tr>
<td>2</td>
<td>21 September 2023</td>
<td>Updated PCA9460 Data Sheet link in Table 38.</td>
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<tr>
<td></td>
<td></td>
<td>Removed AN13951 reference from the document.</td>
</tr>
<tr>
<td>1</td>
<td>11 August 2023</td>
<td>Initial public release</td>
</tr>
</tbody>
</table>
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Date of release: 21 September 2023
Document identifier: AN13914