

Freescale SemiconductorApplication Note

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VLE 16-bit and 32-bit Instruction Length Decode Algorithm

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1 Introduction

The MPC56xx 32-bit microcontroller family built on Power Architecture [®] technology provides a mechanism by which the e200 core implements interrupts and exceptions. This application note describes a method for decoding the length of VLE instructions, one which is used to correctly increment the returning address of the exception.

2 Overview

In this application note, core exceptions are split into two types:

- Exceptions for which the address located in the SRR0 is increased automatically.
- Exceptions for which the address located in the SRR0
 has to be increased manually based on the length of the
 instruction that caused the exception.

This information is located in the IVORx interrupt chapter in the related *e200 Core Reference Manual*.

Table 1 highlights IVORx exceptions that require manual incrementing of the return address in the SRR0 register for the e200z7 core. For further information, refer to the "Debug

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macrine check interrupt (IVOR1 exception) example

Interrupt—Register Settings" table in the Interrupts and Exceptions chapter of document number e200z760RM, e200z760n3 Power Architecture Core Reference Manual.

Table 1. SRR0 register behavior for each IVORx exception (e200z7 core)

IVORx number	IVORx name	SRR0, CSSSR, DSSR0, MCSRR0 register behavior
IVOR0	Critical input interrupt	Set to the effective address of the instruction that the processor would have attempted to execute next if no exception conditions were present.
IVOR1	Machine check interrupt	On a best-effort basis, e200 sets this to the address of the instruction that was executing or about to be executed when the machine check condition occurred.
IVOR2	Data storage interrupt	Set to the effective address of the excepting load/store instruction.
IVOR3	Instruction storage interrupt	Set to the effective address of the excepting instruction.
IVOR5	Alignment interrupt	Set to the effective address of the excepting load/store instruction.
IVOR6	Program interrupt	Set to the effective address of the excepting instruction.
IVOR7	Floating-point unavailable interrupt	Set to the effective address of the excepting instruction.
IVOR13	Data TLB error interrupt	Set to the effective address of the excepting load/store instruction.
IVOR14	Instruction TLB error interrupt	Set to the effective address of the excepting instruction.
IVOR15	Debug interrupt	Set to the effective address of the excepting instruction or next instruction to be executed.
IVOR32	SPE/EFPU unavailable interrupt	Set to the effective address of the excepting SPE/EFPU instruction.
IVOR33	Embedded floating-point data interrupt	Set to the effective address of the excepting EFPU instruction.

3 Machine check interrupt (IVOR1 exception) example

When an IVOR1 exception occurs (due to memory protection, for example), the e200 core sets Machine Check Save/Restore Register 0 (MCSRR0) to the address of the instruction that was executed or about to be executed when the machine check condition occurred. If a recoverable machine check exception occurred, you should update MCSSR0 appropriately in the IVOR1 handler epilog based on all recommendations mentioned in AN2865, *Qorivva Simple Cookbook* available at freescale.com.

Freescale e200 cores allow you to use both variable length encoding (VLE) 16-bit and 32-bit instructions and Book E 32-bit instructions. (Book E is not supported by the e200z0 core, however.) When a machine check interrupt occurs, MCSRR0 contains the address of the instruction that was executed when the machine check occurred. To avoid a recurrence of the machine check interrupt, you should properly increment the instruction address in MCSSR0. The increment of the instruction address depends on the type of instruction interrupted by the machine check interrupt. An increment of 4 bytes is required for Book E instructions and VLE 32-bit instructions; an increment of 2 bytes is required for VLE 16-bit instructions.

4 Book E or VLE instruction decoding

More powerful types of e200 cores, like the e200z7, allow a mixed execution of VLE and Book E instructions. For this reason, Book E instruction detection is required when a machine check interrupt occurs.

There are several ways to determine whether a Book E or a VLE instruction was used.



1. Check Instruction Register Status Bit 8 in the Control State Register (CTL[IRSTAT8]) to determine the Power ISA VLE status for the Instruction Register (IR). This is a debug register, so it is not accessible by the main core. See e200z760RM, e200z760n3 Power Architecture Core Reference Manual for further details.

If CTL[IRSTAT8] is	Then the Instruction Register contains a
0	Book E instruction
1	Power ISA VLE instruction (aligned in the most significant portion of IR if 16-bit)

2. Check the Power ISA VLE bit in the Memory Management Unit's MMU Assist Register 2 to determine the type of page. Your IVORx epilog should read all valid MMU table entries (MAS1[VALID]) and compare whether the returning address located in Machine Status Save/Restore Register 0 (SRR0) fits one of MMU entries.

If MAS2[VLE] is	Then the page is a	
0	Standard Book E page	
1	Power ISA VLE page	

3. Use a global variable. To simplify the procedure with the MMU, which may be undesired because it takes a significant amount of time, you can use a global array that lists memory ranges of VLE or Book E pages and is filled during the definition of MMU entries. Your IVORx epilog then reads SRR0 and determines whether a VLE or Book E instruction was executed based on global array values.

5 Decoding 16-bit or 32-bit VLE instructions

When a VLE instruction has been successfully decoded, the interrupt handler epilog should detect whether a 16-bit or 32-bit VLE instruction has been interrupted. Depending on the type of e200 core, different 32-bit instructions are available. See VLEPEM, *Variable-Length Encoding (VLE) Programming Environments Manual*, for the "VLE Instruction Set Sorted by Opcode" table, which contains both 32-bit and 16-bit instructions. After detailed investigation, the difference in opcode between all types of 16-bit and 32-bit VLE instructions is easily visible. Table 2, which lists a range of 16-bit and 32-bit VLE instructions, is based on the table from VLEPEM.

Opcode size is determined by the first 4 bits (instruction bus[0:3]). 16-bit operations use encoding 0b0xx0 and 0b1xxx, with the exception of 0b1111, which are reserved operations (32-bit). 32-bit operations use 0b0xx1. As highlighted in the following table, 32-bit instructions contain values 1, 3, 5, and 7 in the most significant byte position of this opcode. 16-bit VLE instruction contains values 0, 2, 4, 6, 8, 9, 0xA, 0xB, 0xC, 0xD, and 0xE in the most significant byte position of this opcode.

Table 2. 16- and 32-bit VLE instruction set ranges

Opcode (hexadecimal)	Category	Mnemonic	Instruction
0000	16-bit VLE	se_illegal	Illegal
0001	16-bit VLE	se_isync	Instruction Synchronize
0F00	16-bit VLE	se_cmphl	Compare Halfword Logical Short Form
10000000	32-bit VEC	vaddubm	Vector Add Unsigned Byte Modulo
10000002	32-bit VEC	vmaxub	Vector Maximum Unsigned Byte

Table continues on the next page...



Decoding 16-bit or 32-bit VLE instructions

Table 2. 16- and 32-bit VLE instruction set ranges (continued)

Opcode (hexadecimal)	Category	Mnemonic	Instruction
1C000000	32-bit VLE	e_add16i	Add Immediate
2000	16-bit VLE	se_addi	Add Immediate Short Form
2200	16-bit VLE	se_cmpli	Compare Logical Immediate Word
2E00	16-bit VLE	se_andi	AND Immediate Short Form
30000000	32-bit VLE	e_lbz	Load Byte and Zero
34000000	32-bit VLE	e_stb	Store Byte
38000000	32-bit VLE	e_lha	Load Halfword Algebraic
4000	16-bit VLE	se_srw	Shift Right Word
4100	16-bit VLE	se_sraw	Shift Right Algebraic Word RR 4200
4800	16-bit VLE	se_li	Load Immediate Short Form
5000000	32-bit VLE	e_lwz	Load Word and Zero
54000000	32-bit VLE	e_stw	Store Word
5C000000	32-bit VLE	e_sth	Store Halfword
6000	16-bit VLE	se_bclri	Bit Clear Immediate
6200	16-bit VLE	se_bgeni	Bit Generate Immediate
6C00	16-bit VLE	se_slwi	Shift Left Word Immediate Short Form
70000000	32-bit VLE	e_li	Load Immediate
70008800	32-bit VLE	e_add2i.	Add (2 operand) Immediate and Record
7C100120	32-bit B	mtocrf	Move To One Condition Register Field
8000	16-bit VLE	se_lbz	Load Byte and Zero Short Form
9000	16-bit VLE	se_stb	Store Byte Short Form
A000	16-bit VLE	se_lhz	Load Halfword and Zero Short Form
B000	16-bit VLE	se_sth	Store Halfword Short Form
C000	16-bit VLE	se_lwz	Load Word and Zero Short Form
D000	16-bit VLE	se_stw	Store Word Short Form
E000	16-bit VLE	se_bc	Branch Conditional Short Form
E800	16-bit VLE	se_b[l]	Branch [and Link]



5.1 Decoding the condition in C

```
if(VLE_INSTRUCTION)
{
    if((instruction & 0x9000) == 0x1000)
    {
        // first 4 bits have a value of 1,3,5,7
        return address +=4; //instruction was 32-bit
    }
    else
    {
        // first 4 bits have a value of 0,2,4,6,8,9,A,B,C,D,E (and F, but F is reserved)
        return address +=2; //instruction was 16-bit
    }
}
```

5.2 Decoding the condition in assembly

6 Conclusion

This application note describes how to correctly increment the returning address for IVORx exceptions, which do not automatically increase it. Incrementing the returning address is required only for instructions that would cause this exception continuously, causing software to get stuck. You should always correctly handle the root cause of the IVORx exception before incrementing the returning address.

7 References

Document number	Title	Availability
e200z760RM	e200z760n3 Power Architecture Core Reference Manual	freescale.com
VLEPEM	Variable-Length Encoding (VLE) Programming Environments Manual	
AN2865	Qorivva Simple Cookbook	



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