

## Mask Set Errata for Mask 0M22Y

### Introduction

This report applies to mask 0M22Y for these products:

- MPC5602P

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### e2973: ADC ABORT CHAIN bit

**Errata type:** Errata

**Description:** If user aborts a chain of ADC conversions, the current conversion appears as aborted but the relative data register is however updated.

**Workaround:** None

### e2971: ADC ABORT bit (single conversion)

**Errata type:** Errata

**Description:** If the User starts one single ADC conversion and, after, starts a chain of conversions, when the User tries to abort one of the chained conversions, the abort command aborts the chain instead of a single conversion of the chain.

**Workaround:** - A minimum of two conversions must be programmed.

- A dummy conversion must be started before or after a single conversion.

**e3069: ADC: ADC\_DMAE[DCLR] set to 1 clears the DMA request incorrectly**

**Errata type:** n/a

**Description:** When ADC\_DMAE[DCLR] is set the DMA request should be cleared only after the data registers are read. However for this case the DMA request is automatically cleared and will not be recognised by the eDMA.

**Workaround:** None

**e2997: ADC: Injected conversion not executed during scan mode.**

**Errata type:** n/a

**Description:** When ADC is converting a chain in scan mode -configured using NSTART bit in non-CTU mode

operation; and a injected conversion arrives -triggered by software with JSTART bit or by hardware from eTimer\_1 channel 5 (internal connection); the ADC gets stuck in the sampling phase (the triggered conversion is not executed and the chain is not restarted).

**Workaround:** None

**e2972: ADC: Last conversion in chain not aborted**

**Errata type:** Errata

**Description:** If the user aborts the last ADC conversion of a chain the conversion appears to be aborted but the relevant data register is updated with the conversion data.

**Workaround:** None

**e2894: ADC: Minimum sampling time for ADC at 32MHz**

**Errata type:** n/a

**Description:** When ADC is running at 32MHz the minimum sampling time of 135ns specified is not met.

**Workaround:** At 32MHZ the minimum sampling time must be at least 180ns.

**e2897: ADC: Offset Cancellation Not Required**

**Errata type:** Errata

**Description:** The offset cancellation mechanism does not improve the ADC performance as the intrinsic ADC precision is better than the offset cancellation resolution.

**Workaround:** Do not use the offset cancellation feature as it will not improve ADC precision.

**e3010: ADC: conversion chain failing after ABORT chain**

**Errata type:** n/a

**Description:** During a chain conversion while the ADC is in scan mode when ADC\_MCR[ABORTCHAIN] is asserted the current chain will be aborted as expected. However, in the next scan the first conversion of the chain is performed twice and the last conversion of the chain is not performed.

**Workaround:** When aborting a chain conversion enable ADC\_MCR[ABORTCHAIN] and disable ADC\_MCR[START].  
ADC\_MCR[START] can be enabled when the abort is complete.

**e3248: ADC:Abort request during last sampling cycle corrupts the data register of next channel conversion**

**Errata type:** n/a

**Description:** If the abort pulse is valid in the last cycle of the SAMPLE phase, the current channel is correctly aborted but the data register (CDR[0..15]) of the next channel conversion shows an invalid value.

**Workaround:** None

**e2963: CMU XOSC Monitoring cannot be guaranteed when RCDIV>0 and FOSC is less than  $1.5 \cdot F_{RC} / 2^{RCDIV}$**

**Errata type:** Errata

**Description:** A False OLRI (Oscillator frequency less than RC frequency) event may be generated when FOSC is less than  $1.5 \cdot (F_{RC} / 2^{RCDIV})$  and RCDIV>0, and not  $F_{RC} / 2^{RCDIV}$  as described in the Reference Manual).

Correct crystal clock monitoring is guaranteed when FOSC is strictly above  $1.5 \cdot (F_{RC} / 2^{RCDIV})$ .

**Workaround:** There are 2 workarounds available :

1. Keep RCDIV = 0
2. When RCDIV > 0, ensure FOSC is greater than  $F_{RC} / 2^{(RCDIV - 1)}$  to avoid false OLRI (CMU external oscillator failure) event.

**e3442: CMU monitor: FXOSC/FIRC and FMPLL/FIRC relation**

**Errata type:** Errata

**Description:** Functional CMU monitoring can only be guaranteed when the following conditions are met:

- FXOSC frequency must be greater than  $(F_{IRC} / 2^{RCDIV}) + 0.5\text{MHz}$  in order to guarantee correct FXOSC monitoring
- FMPLL frequency must be greater than  $(F_{IRC} / 4) + 0.5\text{MHz}$  in order to guarantee correct FMPLL monitoring

**Workaround:** Refer to description

### **e575: DSPI: Changing CTARs between frames in continuous PCS mode causes error**

**Errata type:** Errata

**Description:** Erroneous data could be transmitted if multiple Clock and Transfer Attribute Registers (CTAR) are used while using the Continuous Peripheral Chip Select mode (DSPIx\_PUSHR[CONT=1]). The conditions that can generate an error are:

- 1) If DSPIx\_CTARn[CPHA]=1 and DSPIx\_MCR[CONT\_SCKE = 0] and DSPIx\_CTARn[CPOL, CPHA, PCSSCK or PBR] change between frames.
- 2) If DSPIx\_CTARn[CPHA]=0 or DSPIx\_MCR[CONT\_SCKE = 1] and any bit field of DSPIx\_CTARn changes between frames except DSPIx\_CTARn[PBR].

**Workaround:** When generating DSPI bit frames in continuous PCS mode, adhere to the aforementioned conditions when changing DSPIx\_CTARn bit fields between frames.

### **e1103: DSPI: PCS Continuous Selection Format limitation**

**Errata type:** Errata

**Description:** When the DSPI module has more than one entry in the TX FIFO and only one entry is written and that entry has the CONT bit set, and continuous SCK clock selected the PCS levels may change between transfer complete and write of the next data to the DSPI\_PUSHR register.

For example:

If the CONT bit is set with the first PUSHR write, the PCS de-asserts after the transfer because the configuration data for the next frame has already been fetched from the next (empty) fifo entry. This behavior continues till the buffer is filled once and all CONT bits are one.

**Workaround:** To insure PCS stability during data transmission in Continuous Selection Format and Continuous SCK clock enabled make sure that the data with reset CONT bit is written to DSPI\_PUSHR register before previous data sub-frame (with CONT bit set) transfer is over.

### **e1082: DSPI: set up enough ASC time when MTFE=1 and CPHA=1**

**Errata type:** Information

**Description:** When the DSPI is being used in the Modified Transfer Format mode (DSPI\_MCR[MTFE]=1) with the clock phase set for Data changing on the leading edge of the clock and captured on the following edge in the DSPI Clock and Transfer Attributes Register (DSPI\_CTARn[CPHA]=1), if the After SCK delay scaler (ASC) time is set to less than 1/2 SCK clock period the DSPI may not complete the transaction - the TCF flag will not be set, serial data will not received, and last transmitted bit can be truncated.

**Workaround:** If the Modified Transfer Format mode is required DSPI\_MCR[MTFE]=1 with the clock phase set for serial data changing on the leading edge of the clock and captured on the following edge in the SCK clock (Transfer Attributes Register (DSPI\_CTARn[CPHA]=1) make sure that the ASC time is set to be longer than half SCK clock period.

### **e3110: Debugging functionality could be lost when unsecuring a secured device.**

**Errata type:** n/a

**Description:** Providing the backdoor password via JTAG or via serial boot would unsecure the device, but on some devices may leave the Nexus interface and potentially the CPUs in an undetermined state.

Normal operation without a debugger is unaffected, debugging unsecured devices is also unaffected.

**Workaround:** A second connection attempt may be successful.

Boot in serial mode (using the Flash password), then execute code which unsecures the device. (The JTAG interface needs to be inactive while the unsecure happens.)

Implement a separate backdoor in application software. Once the software detects the custom backdoor sequence it can unlock the device via Flash write.

Leave device unsecured for debugging.

### **e3164: FCU: Timeout feature doesn't work correctly.**

**Errata type:** n/a

**Description:** A fault occurs, timeout for this fault is enabled and the fault is not recovered automatically before the timeout :- In this case device will go to ALARM state and waits for timeout, after timeout has elapsed it enters to FAULT state. However, if another fault occurs with timeout enabled the FCU will go directly to FAULT state without waiting for timeout to be elapsed.

If it is desired that FCU will go again to ALARM state for the second fault, a Watchdog reset needs to be asserted after first fault is detected.

**Workaround:** None

### **e3324: FIRC - FIRC\_CTL[TRIM] does not display correct trim value after reset**

**Errata type:** n/a

**Description:** The FIRC is trimmed during reset using a factory programmed value stored in flash. However after reset the trim value is not copied to FIRCRC\_CTL[TRIM] as one would expect. Any read of FIRCRC\_CTL[TRIM] will read 0 and in all likelihood this will not be the factory programmed value. Therefore any read-modify-write on the 32-bit register will set the FIRC to a trim value of 0 and not the factory programmed value.

**Workaround:** As the lower 16-bits of FIRC\_CTL register only contain the TRIM field it is recommended that if the user wishes to program any other field they should only access the upper 16-bits of this register.

If the user wishes to calibrate the FIRC this should be performed using the CMU.

### **e2981: FMPLL: Do not poll flag FMPLL\_CR[PLL\_FAIL]**

**Errata type:** Errata

**Description:** For the case when the FMPLL is indicating loss of lock the flag FMPLL\_CR[PLL\_FAIL] is unpredictable.

**Workaround:** To avoid reading an incorrect value of FMPLL\_CR[PLL\_FAIL] only read this flag inside the FMPLL Interrupt Service Routine (ISR). The ISR indicates the flag has been set correctly and at this point the flag can be cleared. Do not poll flag FMPLL\_CR[PLL\_FAIL] at any other point in the application software.

### e2883: FMPLL: FMPLL\_CR[UNLOCK\_ONCE] wrongly set

**Errata type:** n/a

**Description:** If the FMPLL is locked and a functional reset occurs, FMPLL\_CR[UNLOCK\_ONCE] is automatically set even when the FMPLL has not lost lock.

**Workaround:** Do not use the FMPLL\_CR[UNLOCK\_ONCE] when a functional reset occurs.

### e2656: FlexCAN: Abort request blocks the CODE field

**Errata type:** Errata

**Description:** An Abort request to a transmit Message Buffer (TxMB) can block any write operation into its CODE field. Therefore, the TxMB cannot be aborted or deactivated until it completes a valid transmission (by winning the CAN bus arbitration and transmitting the contents of the TxMB).

**Workaround:** Instead of aborting the transmission, use deactivation instead.

Note that there is a chance the the deactivated TxMB can be transmitted without setting IFLAG and updating the CODE field if it is deactivated.

### e3407: FlexCAN: CAN Transmitter Stall in case of no Remote Frame in response to Tx packet with RTR=1

**Errata type:** Errata

**Description:** FlexCAN does not transmit an expected message when the same node detects an incoming Remote Request message asking for any remote answer.

The issue happens when two specific conditions occur:

- 1) The Message Buffer (MB) configured for remote answer (with code "a") is the last MB. The last MB is specified by Maximum MB field in the Module Configuration Register (MCR[MAXMB] ).
- 2) The incoming Remote Request message does not match its ID against the last MB ID.

While an incoming Remote Request message is being received, the FlexCAN also scans the transmit (Tx) MBs to select the one with the higher priority for the next bus arbitration. It is expected that by the Intermission field it ends up with a selected candidate (winner). The coincidence of conditions (1) and (2) above creates an internal corner case that cancels the Tx winner and therefore no message will be selected for transmission in the next frame. This gives the appearance that the FlexCAN transmitter is stalled or "stops transmitting".

The problem can be detectable only if the message traffic ceases and the CAN bus enters into Idle state after the described sequence of events.

There is NO ISSUE if any of the conditions below holds:

- a) The incoming message matches the remote answer MB with code "a".

- b) The MB configured as remote answer with code "a" is not the last one.
- c) Any MB (despite of being Tx or Rx) is reconfigured (by writing its CS field) just after the Intermission field.
- d) A new incoming message sent by any external node starts just after the Intermission field.

**Workaround:** Do not configure the last MB as a Remote Answer (with code "a").

## e2360: FlexCAN: Global Masks misalignment

**Errata type:** Errata

**Description:** Convention: MSB=0.

During CAN messages reception by FlexCAN, the RXGMASK (Rx Global Mask) is used as acceptance mask for most of the Rx Message Buffers (MB). When the FIFO Enable bit in the FlexCAN Module Configuration Register (CANx\_MCR[FEN], bit 2) is set, the RXGMASK also applies to most of the elements of the ID filter table. However there is a misalignment between the position of the ID field in the Rx MB and in RXIDA, RXIDB and RXIDC fields of the ID Tables. In fact RXIDA filter in the ID Tables is shifted one bit to the left from Rx MBs ID position as shown below:

Rx MB ID = bits 3-31 of ID word corresponding to message ID bits 0-28

RXIDA = bits 2-30 of ID Table corresponding to message ID bits 0-28

Note that the mask bits one-to-one correspondence occurs with the filters bits, not with the incoming message ID bits.

This leads the RXGMASK to affect Rx MB and Rx FIFO filtering in different ways.

For example, if the user intends to mask out the bit 24 of the ID filter of Message Buffers then the RXGMASK will be configured as 0xffff\_ffef. As result, bit 24 of the ID field of the incoming message will be ignored during filtering process for Message Buffers. This very same configuration of RXGMASK would lead bit 24 of RXIDA to be "don't care" and thus bit 25 of the ID field of the incoming message would be ignored during filtering process for Rx FIFO.

Similarly, both RXIDB and RXIDC filters have multiple misalignments with regards to position of ID field in Rx MBs, which can lead to erroneous masking during filtering process for either Rx FIFO or MBs.

RX14MASK (Rx 14 Mask) and RX15MASK (Rx 15 Mask) have the same structure as the RXGMASK. This includes the misalignment problem between the position of the ID field in the Rx MBs and in RXIDA, RXIDB and RXIDC fields of the ID Tables.

**Workaround:** Therefore it is recommended that one of the following actions be taken to avoid problems:

\*) Do not enable the RxFIFO. If CANx\_MCR[FEN]=0 then the Rx FIFO is disabled and thus the masks RXGMASK, RX14MASK and RX15MASK do not affect it.

\*) Enable Rx Individual Mask Registers. If the Backwards Compatibility Configuration bit in the FlexCAN Module Configuration Register (CANx\_MCR[BCC], bit 15) is set then the Rx Individual Mask Registers (RXIMR0-63) are enabled and thus the masks RXGMASK, RX14MASK and RX15MASK are not used.

\*) Do not use masks RXGMASK, RX14MASK and RX15MASK (i.e. let them in reset value which is 0xffff\_ffff) when CANx\_MCR[FEN]=1 and CANx\_MCR[BCC]=0. In this case, filtering processes for both Rx MBs and Rx FIFO are not affected by those masks.



\*) Do not configure any MB as Rx (i.e. let all MBs as either Tx or inactive) when CANx\_MCR[FEN]=1 and CANx\_MCR[BCC]=0. In this case, the masks RXGMASK, RX14MASK and RX15MASK can be used to affect ID Tables without affecting filtering process for Rx MBs.

## **e2685: FlexCAN: Module Disable Mode functionality not described correctly**

**Errata type:** Errata

**Description:** Module Disable Mode functionality is described as the FlexCAN block is directly responsible for shutting down the clocks for both CAN Protocol Interface (CPI) and Message Buffer Management (MBM) sub-modules. In fact, FlexCAN requests this action to an external logic.

**Workaround:** In FlexCAN documentation chapter:

Section "Modes of Operation", bullet "Module Disable Mode":

Where is written:

"This low power mode is entered when the MDIS bit in the MCR Register is asserted. When disabled, the module shuts down the clocks to the CAN Protocol Interface and Message Buffer Management sub-modules.."

The correct description is:

"This low power mode is entered when the MDIS bit in the MCR Register is asserted by the CPU. When disabled, the module requests to disable the clocks to the CAN Protocol Interface and Message Buffer Management sub-modules."

Section "Modes of Operation Details", Sub-section "Module Disable Mode":

Where is written:

"This low power mode is entered when the MDIS bit in the MCR Register is asserted. If the module is disabled during Freeze Mode, it shuts down the clocks to the CPI and MBM sub-modules, sets the LPM\_ACK bit and negates the FRZ\_ACK bit.."

The correct description is:

"This low power mode is entered when the MDIS bit in the MCR Register is asserted. If the module is disabled during Freeze Mode, it requests to disable the clocks to the CAN Protocol Interface (CPI) and Message Buffer Management (MBM) sub-modules, sets the LPM\_ACK bit and negates the FRZ\_ACK bit."

## **e3511: FlexPWM : Incorrect PWM operation when IPOL is set.**

**Errata type:** Errata

**Description:** When IPOL bit is set in complementary mode, the source of the PWMi waveform is supposed to be switched from the VAL2 and VAL3 registers to the VAL4 and VAL5 registers. This switch is not happening.

**Workaround:** Instead of setting IPOL bit, the application can swap the VAL2/3 values with the VAL4/5 values.

## **e3257: FlexPWM: Configuring the count value to set PWMA/PWMB first low and then high in the same cycle the output signals are low.**

**Errata type:** n/a

**Description:** The VAL2 and VAL4 registers define the turn-on edge and the VAL3 and VAL5 registers define the turn off edge of the PWMA/PWMB signals respectively. VAL3 cannot be less than VAL2 and VAL5 cannot be less than VAL4. Doing so will cause the PWM signal to turn off at the correct time (VAL3 or VAL5), but it will not turn on at the time defined by VAL2 or VAL4.

This can be an issue during the generation of phase delayed pulses where the PWM signal goes high late in PWM cycle N and remains high across the cycle boundary before going low early in cycle N+1 and goes high again in PWM cycle N+1. This errata will allow that to happen.

VAL3 register must be "greater than or equal to" VAL2 register and VAL5 must be "greater than or equal to" VAL4.

**Workaround:** None

### **e3335: FlexPWM: Incorrect PWM operation when mixing DMA and non-DMA controlled channels**

**Errata type:** Errata

**Description:** When some submodules use DMA to load their VALx registers and other submodules use non-DMA means that means direct writes from the CPU, the LDOK bits for the non-DMA submodules can be incorrectly cleared at the completion of the DMA controlled load cycle. This leads to the non-DMA channels not being properly updated.

Submodules that use DMA to read the input capture registers do not cause a problem for non-DMA submodules.

**Workaround:** Set the DMA enable bit to 1 also for non-DMA submodules, according to this the DMA will not incorrectly clear the LDOK bit for non-DMA submodules but they will be set to 1 at the end of each DMA cycle. When the CPU has to update the VALx registers of non-DMA submodules, first clear LDOK bit for non-DMA submodules

### **e3310: FlexPWM: PWM signals are improperly synced when using Master Sync**

**Errata type:** n/a

**Description:** If Master Sync signal, originated as the Local Sync from sub-module 0, is selected as the counter initialization signal for sub-modules 1-2-3 (slaves), with a prescaler PRSC < 0x2 on PWM clock, the slave sub-module PWM outputs are delayed approx 2 IP clock against sub-module 0.

For PRSC > 0x1 the delay on slave sub-modules disappears.

**Workaround:** If Master Sync signal is requested, use a prescaler value PRSC  $\geq$  0x2 to synchronize PWM outputs of Sub-module 0 to slave sub-modules PWM outputs, or don't use the sub-module 0 channel A and B.

### **e3028: LINFlex: BDRL/BDRM cannot be accessed as byte or half-word**

**Errata type:** Errata

**Description:** LINFlex data buffers (BDRL/BDRM) cannot be accessed as byte or halfword. Accessing BDRL/BDRM in byte/half word mode will lead to incorrect data writing/reading.

**Workaround:** Access BDRL/BDRM registers as word only.

### **e3021: LINFlex: Unexpected LIN timeout in slave mode**

**Errata type:** n/a

**Description:** If the LINFlex is configured in LIN slave mode, an unexpected LIN timeout event (LINESR[OCF]) may occur during LIN Break reception.

**Workaround:** It is recommended to disable this functionality during LINFlex initialization by clearing LINTCSR[IOT] and LINIER[OCIE] bits, and ignore timeout events.

### **e3264: MCM: MRSR does not report Power On Reset event**

**Errata type:** n/a

**Description:** The flag POR of MRSR register stays low after Power On Reset event on the device.

**Workaround:** Do not use MRSR[POR] to determine Power on reset cause. Use RGM\_DES instead.

### **e2999: MC\_CGM and MC\_PCU: A data storage exception is not generated on an access to MC\_CGM or MC\_PCU when the respective peripheral is disabled at MC\_ME**

**Errata type:** Errata

**Description:** If a peripheral with registers mapped to MC\_CGM or MC\_PCU address spaces is disabled via the MC\_ME any read or write accesses to this peripheral will be ignored without producing a data storage exception.

**Workaround:** For any mode other than a low-power mode do not disable any peripheral that is mapped to MC\_CGM or MC\_PCU.

### **e3220: MC\_CGM: system clock may stop in case target clock source dies during clock switching**

**Errata type:** n/a

**Description:** The clock switching is a two step process. The availability of the target clock is first verified. Then the system clock is switched to the new target clock source within two target clock cycles.

For the case when the FXOSC stops during the required two cycles, the switching process may not complete, causing the system clock to stop and prevent further clock switching. This may happen if one of the following cases occurs while the system clock source is switching to FXOSC:

- FXOSC oscillator failure
- SAFE mode request occurs, as this mode will immediately switch OFF the FXOSC (refer to ME\_SAFE\_MC register configuration)

**Workaround:** The device is able to recover through any destructive reset event, so typically either the SWT (internal watchdog) will generate a reset and the device will restart properly after reset.

To reduce the probability that this issue occurs in the application, it is recommended to disable SAFE mode transitions when the device is executing a mode transition with the FXOSC as the system clock source in the target mode.

### **e3269: MC\_ME: Peripheral clocks may get incorrectly disabled or enabled after entering debug mode**

**Errata type:** Errata

**Description:** If ME\_RUN\_PCx, ME\_LP\_PCx, ME\_PCTLx registers are changed to enable or disable a peripheral, and the device enters debug mode before a subsequent mode transition, the peripheral clock gets enabled or disabled according to the new configuration programmed. Also ME\_PSt registers will report incorrect status as the peripheral clock status is not expected to change on debug mode entry.

**Workaround:** After modifying any of the ME\_RUN\_PCx, ME\_LP\_PCx, ME\_PCTLx registers, request a mode change and wait for the mode change to be completed before entering debug mode in order to have consistent behaviour on peripheral clock control process and clock status reporting in the ME\_PSt registers.

### **e3584: MC\_ME: Possibility of Machine Check on Low-Power Mode Exit**

**Errata type:** Errata

**Description:** When executing from the flash and entering a Low-Power Mode (LPM) where the flash is in low-power or power-down mode, 2-4 clock cycles exist at the beginning of the RUNx to LPM transition during which a wakeup or interrupt will generate a machine check due to the flash not being available on RUNx mode re-entry. This will cause either a checkstop reset or machine check interrupt.

**Workaround:** This issue can be handled in one of the following ways. Workaround #1 configures the application to handle the machine check interrupt in RAM dealing with the problem if it occurs. Workaround #2 configures the MCU to avoid the machine check interrupt.

#### Workaround #1

The application can be configured to handle the machine check interrupt in RAM; when this occurs, the Mode Entry module can be used to bring up the flash normally and resume execution. Before stop mode entry, ensure the following:

1. Enable the Machine Check interrupt at the core MSR[ME] – this prevents a machine check reset occurring
2. Copy IVOR vector table to RAM
3. Point IVPR to vector table in RAM
4. Implement Machine Check interrupt handler in RAM to power-cycle flash to synchronise status of flash between Mode Entry and flash module

The interrupt handler should perform the following steps:

1. Test Machine Check at LPM exit due to wakeup/interrupt event
2. ME\_RUNx\_MC[CFLAON] = 0b01 (power-down)
3. Re-enter mode RUNx (x = 0,1,2,3) to power down flash
4. Wait for transition to RUNx mode to complete (ME\_GS[S\_MTRANS] = 1)

5. ME\_RUNx\_MC[CFLAON] = 0b11 (normal)
6. Re-enter mode RUNx (x = previous x) to power up flash
7. Wait for transition to RUNx mode to complete (ME\_GS[S\_MTRANS] = 1)
8. On completion, code execution will return to flash (via se\_rfc)

#### Workaround #2

The application can be configured to avoid the machine check interrupt; low-power mode can be entered from a RAM function and Mode Entry configured to have flash off on return to the current RUNx mode. Flash can then be re-enabled by Mode Entry within the RAM function before returning to execution from flash.

1. Prior to LPM mode entry request branch to code execution in RAM while flash is still in normal mode
2. Set ME\_RUNx\_MC[CFLAON] = 0b01 (power-down) or 0b10 (low-power) for STOP0/HALT0
3. Set ME\_STOP0/HALT0\_MC[CFLAON] = ME\_RUNx\_MC[CFLAON]
4. Enter STOP0/HALT0 mode
5. At wakeup or interrupt from STOP0/HALT0, MCU enters RUNx mode executing from RAM with flash in low-power or power-down as per the ME\_RUNx\_MC configuration from step 2.
6. After the STOP0/HALT0 request, set ME\_RUNx\_MC[CFLAON] = 0b11 (normal)
7. Enter RUNx mode
8. Wait for transition to RUNx mode to complete (ME\_GS[S\_MTRANS] = 0)
9. Return to code execution in flash

### **e3583: MC\_RGM: A non-monotonic ramp on the VDD\_HV\_REG supply can cause the RGM module to clear all flags in the DES register.**

**Errata type:** Errata

**Description:** At system power-up a non-monotonic voltage ramp-up or a very slow voltage ramp-up (also known as 'soft start-up') can cause incorrect flag setting in the RGM\_DES register.

During monotonic power-up, F\_POR flag is set when the high voltage regulator supply (VDD\_HV\_REG) goes above LVD27\_VREG low voltage detector threshold and the 1.2V supply (VDD\_LV\_REGCOR) goes above LVD12\_PD0 low voltage detector threshold. Expected behavior POR = 1, LVD27 = 0, LVD12 = 0

During a non-monotonic power-up the VDD\_HV\_REG may show a non-linearity in the ramp up. When the VDD\_HV\_REG supply dips below LVD27\_VREG threshold, LVD27\_VREG low voltage detector is re-fired. If VDD\_LV\_REGCOR is already above LVD12\_PD0 low voltage detector threshold, F\_POR flag is reset and F\_LVD27\_VREG is set. Expected behavior POR = 0, LVD27 = 1, LVD12 = 0

This errata reports behavior when the non-linearity on VDD\_HV\_REG coincides with the ramp-up of VDD\_LV\_REGCOR completion and LVD27\_VREG is re-fired just after the LVD12\_PD0 is released. In this case, neither F\_POR flag nor F\_LVD27\_VREG flag will be set. In this case, application code cannot use the flags to tell if a power-on reset has occurred.

This errata only affects the flag circuit and not a the device initialization. Device initializes correctly under all conditions.

**Workaround:** Hardware Workaround

Ensure that non-linearity on VDD\_HV\_REG is < 100mV . This is the hysteresis limit of the device. Board regulator should be chosen accordingly.

#### Software Workaround

The software workaround need only be applied when neither the F\_POR, LVD27 or LVD12 flags are set and involves checking SRAM contents and monitoring for ECC errors during this process. In all cases, an ECC error is assumed to signify a power-on reset (POR).

Two suggestions are made for software workarounds. In both cases, if POR is detected all RAM should be initialized otherwise no power-on condition is detected and it is possible to initialize only needed parts of RAM while preserving required information.

#### Software workaround #1 :

An area of RAM can be reserved by the compiler into which a KEY, such as 0x3EC1\_9678, is written. This area can be checked at boot and if the KEY is incorrect or an ECC error occurs, POR can be assumed and the KEY should be set. Use of a KEY increases detection rate to 31 bits(=<10e-9) or 23bits (= <5.10e-6) instead of 7-bit linked to ECC (=<10e-2)

#### Software workaround #2 :

When runtime data should be retained and RAM only re-initialized in the case of POR, the CRC module should be used to calculate and store a CRC signature when writing data that can be checked at boot time. If CRC signature is incorrect, POR can be assumed.

### **e2958: MC\_RGM: Clearing a flag at RGM\_DES or RGM\_FES register may be prevented by a reset**

**Errata type:** Errata

**Description:** Clearing a flag at RGM\_DES and RGM\_FES registers requires two clock cycles because of a synchronization mechanism. As a consequence if a reset occurs while clearing is on-going the reset may interrupt the clearing mechanism leaving the flag set.

Note that this failed clearing has no impact on further flag clearing requests.

**Workaround:** No workaround for all reset sources except SW reset.

Note that in case the application requests a SW reset immediately after clearing a flag in RGM\_xES the same issue may occur. To avoid this effect the application must ensure that flag clearing has completed by reading the RGM\_xES register before the SW reset is requested.

### **e3060: MC\_RGM: SAFE mode exit may be possible even though condition causing the SAFE mode request has not been cleared**

**Errata type:** n/a

**Description:** A SAFE mode exit should not be possible as long as any condition that caused a SAFE mode entry is still active. However, if the corresponding status flag in the RGM\_FES register has been cleared, the SAFE mode exit may incorrectly occur even though the actual condition is still active.

**Workaround:** Software must clear the SAFE mode request condition at the source before clearing the corresponding RGM\_FES flag. This will ensure that the condition is no longer active when the RGM\_FES flag is cleared and thus the SAFE mode exit can occur under the correct conditions.

### **e3377: Pad Ring:Nexus pins may drive an unknown value immediately after power up but before the 1st clock edge**

**Errata type:** Errata

**Description:** The Nexus Output pins (Message Data outputs 0:15 [MDO] and Message Start/End outputs 0:1 [MSEO]) may drive an unknown value (high or low) immediately after power up but before the 1st clock edge propagates through the device (instead of being weakly pulled low). This may cause high currents if the pins are tied directly to a supply/ground or any low resistance driver (when used as a general purpose input [GPI] in the application).

**Workaround:** 1. Do not tie the Nexus output pins directly to ground or a power supply.

2. If these pins are used as GPI, limit the current to the ability of the regulator supply to guarantee correct start up of the power supply. Each pin may draw upwards of 150mA.

If not used, the pins may be left unconnected.

### **e3262: Register Protection on full CMU\_CSR**

**Errata type:** n/a

**Description:** The register protection on CMU\_CSR of CMU0 works only on the full 32 bit, while it should protect only the bits 24-31.

As a consequence, when register protection is active on CMU\_CSR the frequency meter cannot be used anymore.

**Workaround:** In order to perform a frequency meter operation, the register protection of the relevant CMU must be disabled first; this workaround would work only when soft lock is active.

### **e3263: Serial Boot and Censorship: flash read access**

**Errata type:** n/a

**Description:** In a secured device, starting with a serial boot, it is possible to read the content of the four flash locations where the RCHW is stored.

For example if the RCHW is stored at address 0x00000000, the reads at address 0x00000000, 0x00000004, 0x00000008 and 0x0000000C will return a correct value.

Any other flash address is not readable.

**Workaround:** No workaround

### **e3256: eTimer: Configuring an eTimer counter channel in GATED-COUNT mode or in SIGNED-COUNT mode may cause a possible incorrect counting of 1 tick.**

**Errata type:** n/a

**Description:** This bug affects eTimer in the following counting modes:

- GATED-COUNT mode, the CNTMODE field is '011' (count rising edges of primary source while secondary input is high);



-SIGNED-COUNT mode, the CNTMODE field is '101' (count primary source rising edges, secondary source specifies direction (up/down)).

Delays in the edge detection circuitry lead to a bug where the rising edge on the primary source is compared to the secondary source value one clock later in time. This means that if there is a rising edge on the primary source followed immediately by the secondary source going high, the eTimer logic could see this as a rising primary edge while the secondary is high even though the secondary input was low at the time of the rising primary edge.

► Note: The counter will also increment if the primary source is already high when the secondary source goes high.

The inputs are sampled by MOTC\_CLK and a transition detector finds the rising edge. It is not an asynchronous counter. Also, transitions are limited to one rising or falling edge per clock period. The primary and secondary inputs come into the Timer and are sampled. The primary input is checked for a rising edge which takes another clock period. This extra cycle of delay on only the primary input is the problem.

If the primary source transitions high while the secondary is low, then no counting should occur. If the secondary source transitions high in the clock cycle after the primary source transition, then the extra delay to find the rising edge will confuse the counter and it will think, that the primary rising edge occurred while the secondary was high and will increment the counter.

If the transitions of the primary and secondary sources are more than one clock period apart, then there will be no incorrect counting.

► Possibly, the user will accept that if the edges occur this close together, then its okay to consider it as a countable occurrence, this is application dependant and the responsibility of the user.

**Workaround:** The source selected as the secondary input to the eTimer channel needs to have an additional clock cycle of delay added to it. This can be achieved by using the input filters.

For the primary source set `FILT_PER==1` and `FILT_CNT==0`.

For the secondary source set `FILT_PER==1` and `FILT_CNT==1`.

This will introduce a 5 clock cycle latency on the primary source and a 6 cycle latency on the secondary source which will properly align the two signals for Gated and Signed count modes.

Note: Ensure that the primary source is low before the secondary source goes high to avoid a false count.

Note: This work-around is only valid when the sources are external and pass through the input filter, internal signals have no work-around.



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