

Mask Set Errata for Mask 1M36W

This report applies to mask 1M36W for these products:

- MPC5604P

Table 1. Errata and Information Summary

Erratum ID	Erratum Title
e2971	ADC ABORT bit (single conversion)
e2973	ADC ABORT CHAIN bit
e5203	ADC: "Abort command" aborts the ongoing injected channel as well as the upcoming normal channel.
e2897	ADC: ADC inaccuracy due to Digital Offset Cancellation Handling mechanism
e3069	ADC: ADC_DMAE[DCLR] set to 1 clears the DMA request incorrectly
e3010	ADC: conversion chain failing after ABORT chain
e2997	ADC: Injected conversion not executed during scan mode.
e2972	ADC: Last conversion in chain not aborted
e2894	ADC: Minimum sampling time for ADC at 32MHz
e5569	ADC: The channel sequence order will be corrupted when a new normal conversion chain is started prior to completion of a pending normal conversion chain
e5113	ADC: triggering an ABORT or ABORTCHAIN before the conversion starts
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e3032	Auto clock off feature does not work for adclksel=1
e3165	BAM: Code download via FlexCAN not functioning in a CAN network
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e3110	Debugging functionality could be lost when unsecuring a secured device.
e575	DSPI: Changing CTARs between frames in continuous PCS mode causes error
e1103	DSPI: PCS Continuous Selection Format limitation
e1082	DSPI: set up enough ASC time when MTFE=1 and CPHA=1
e6967	eDMA: Possible misbehavior of a preempted channel when using continuous link mode
e6239	eTimer: When counter is not enabled, capture flags can be set but capture register values are not updated.

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Table 1. Errata and Information Summary (continued)

Erratum ID	Erratum Title
e3256	eTimer: Configuring an eTimer counter channel in GATED-COUNT mode or in SIGNED-COUNT mode may cause a possible incorrect counting of 1 tick.
e6802	eTimer: Extra input capture events can set unwanted DMA requests
e6583	eTimer: Incorrect updating of the Hold Register
e3164	FCU: Timeout feature doesn't work correctly.
e6620	FLASH: ECC error reporting is disabled for Address Pipelining Control (APC) field greater than Read Wait-State Control (RWSC) field.
e3114	FLASH: Erroneous update of the ADR register in case of multiple ECC errors
e3610	FlexCAN: Wrong data transmission exiting from STOP mode in case EXTAL frequency is greater than IRC
e2656	FlexCAN: Abort request blocks the CODE field
e7322	FlexCAN: Bus Off Interrupt bit is erroneously asserted when soft reset is performed while FlexCAN is in Bus Off state
e3407	FlexCAN: CAN Transmitter Stall in case of no Remote Frame in response to Tx packet with RTR=1
e2360	FlexCAN: Global Masks misalignment
e2685	FlexCAN: Module Disable Mode functionality not described correctly
e3511	FlexPWM : Incorrect PWM operation when IPOL is set.
e3257	FlexPWM: Configuring the count value to set PWMA/PWMB first low and then high in the same cycle the output signals are low.
e7877	FlexPWM: do not enable the fault filter
e3335	FlexPWM: Incorrect PWM operation when mixing DMA and non-DMA controlled channels
e3310	FlexPWM: PWM signals are improperly synced when using Master Sync
e2421	FLEXRAY : Message Buffer can not be disabled in POC state INTEGRATION_LISTEN
e1388	FlexRay: Incomplete Transmission of Message Frame in Key Slot
e2302	FlexRay: Message Buffer can not be disabled and not locked after CHI command FREEZE
e8770	FlexRAY: Missing TX frames on Channel B when in dual channel mode and Channel A is disabled
e2423	FlexRay: Transmission in a slot n of Channel A in dynamic segment may be corrupted or duplicated on both the channels
e2981	FMPLL: Do not poll flag FMPLL_CR[PLL_FAIL]
e2883	FMPLL: FMPLL_CR[UNLOCK_ONCE] wrongly set
e3028	LINFlex: BDRL/BDRM cannot be accessed as byte or half-word
e7804	LINFlex: Consecutive headers received by LIN Slave triggers error interrupt
e3021	LINFlex: Unexpected LIN timeout in slave mode
e6082	LINFlexD : LINS bits in LIN Status Register(LINSR) are not usable in UART mode.
e2982	MCM: MRSR does not report Power On Reset event
e2999	MC_CGM and MC_PCU: A data storage exception is not generated on an access to MC_CGM or MC_PCU when the respective peripheral is disabled at MC_ME
e3219	MC_CGM: System clock may stop for case when target clock source stops during clock switching transition
e7394	MC_ME: Incorrect mode may be entered on low-power mode exit.
e3001	MC_ME: ME_Ps registers may show '1' in a reserved bit field
e3269	MC_ME: Peripheral clocks may get incorrectly disabled or enabled after entering debug mode

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Table 1. Errata and Information Summary (continued)

Erratum ID	Erratum Title
e3094	MC_ME: Peripherals in unknown state after SAFE mode exit
e3584	MC_ME: Possibility of Machine Check on Low-Power Mode Exit
e3583	MC_RGM: A non-monotonic ramp on the VDD_HV_REG supply can cause the RGM module to clear all flags in the DES register.
e2958	MC_RGM: Clearing a flag at RGM_DES or RGM_FES register may be prevented by a reset
e3049	MC_RGM: External Reset not asserted if Short Reset enabled
e2977	MC_RGM: Long Reset Sequence Occurs on 'Short Functional' Reset Event
e2813	MC_RGM: Reset source flag not set correctly after previous clear
e3060	MC_RGM: SAFE mode exit may be possible even though condition causing the SAFE mode request has not been cleared
e3579	Nexus pins may drive an unknown value immediately after power up but before the 1st clock edge
e2161	NPC: Automatic clock gating does not work for MCKO_DIV = 8
e6726	NPC: MCKO clock may be gated one clock period early when MCKO frequency is programmed as SYS_CLK/8.and gating is enabled
e2964	Register Protection on full CMU_CSR
e2966	Serial Boot and Censorship: flash read access
e3022	SWT: Watchdog is disabled during BAM execution
e4146	When an ADC conversion is injected, the aborted channel is not restored under certain conditions

e2971: ADC ABORT bit (single conversion)

Description: If the User starts one single ADC conversion and, after, starts a chain of conversions, when the User tries to abort one of the chained conversions, the abort command aborts the chain instead of a single conversion of the chain.

Workaround:

- A minimum of two conversions must be programmed.
- A dummy conversion must be started before or after a single conversion.

e2973: ADC ABORT CHAIN bit

Description: If user aborts a chain of ADC conversions, the current conversion appears as aborted but the relative data register is however updated.

Workaround: None

e5203: ADC: "Abort command" aborts the ongoing injected channel as well as the upcoming normal channel.

Description: If an Injected chain (jch1,jch2,jch3) is injected over a Normal chain (nch1,nch2,nch3,nch4) the Abort switch does not behave as expected.

Expected behavior:

* Correct Case (without SW Abort on jch3): Nch1 -> Nch2(aborted) -> Jch1 -> Jch2 -> Jch3 -> Nch2(restored) -> Nch3 -> Nch4 * Correct Case(with SW Abort on jch3): Nch1 -> Nch2(aborted) -> Jch1 -> Jch2 -> Jch3(aborted) -> Nch2(restored) -> Nch3 -> Nch4

Observed unexpected behavior:

* Fault1 (without SW abort on jch3): Nch1 -> Nch2(aborted) -> Jch1 -> Jch2 -> Jch3 -> Nch3 -> Nch4 (Nch2 not restored) * Fault2 (with SW abort on jch3): Nch1 -> Nch2 (aborted) -> Jch1 -> Jch2 -> Jch3(aborted) -> Nch4 (Nch2 not restored & Nch3 conversion skipped)

Workaround: It is possible to detect the unexpected behavior by using the ADC_CDATAB[x] register. The ADC_CDATAB[x][VALID] fields will not be set for a not restored or skipped channel, which indicates this issue has occurred. The ADC_CDATAB[x][VALID] fields need to be checked before the next Normal chain execution (provided ADC_MCR[OWREN] bit is set in scan mode). The ADC_CDATAB[x][VALID] fields should be read by every ECH interrupt at the end of every chain execution.

e2897: ADC: ADC inaccuracy due to Digital Offset Cancellation Handling mechanism

Description: The intrinsic ADC precision is better when used without the Digital Offset Cancellation Mechanism. For this reason, reference to the Digital Offset Cancellation (DOC) was removed from the reference manual. However, there is a possible side effect that may result in a small but potentially significant offset up to +/- 8 least significant bits. To remove this possible offset, the following cancellation steps should be followed.

Workaround: The following three step approach should be used to eliminate any potential offset add-on.

1. Run the offset cancellation routine

Steps:

a. Check that the ADC is in Power Down Mode in the ADC Status register MSR[ADCSTATUS] == 001

b. Configure ADC Conversion Time in the ADC Conversion time register – The value of this register depends on the ADC clock.

c. Enable Offset Cancellation by setting the offset cancellation enable bit in the ADC Module Control Register MCR[OFFCANC]=1

d. Power up ADC by clearing the MCR[PWDN] bit and wait for MSR[ADCSTATUS] == 000 (IDLE state)

e. Wait until ADC Offset Cancellation completes MSR[OFFCANC] == 0 or until the ISR[EOFFSET] is set. If the offset error cancellation occurs, the ISR[EOFFSET] flag is set and the OFFCANC bit of MCR and MSR registers remain at 1. The MCR[OFFCANC] bit can be cleared by software to abort the DOC sequence, while the MSR[OFFCANC] flag cannot be cleared until the next reset.

f. When ISR [EOFFSET] do these: Abort DOC procedure: Clear MCR[OFFCANC], Wait for MSR[ADCSTATUS] == 000 (IDLE state) and clear the ISR[OFFCANC] flag.

2. Overwrite the digital cancellation result to 0 in the Offset Word Register (OFFWR Register)

Steps:

a. Enable Offset Register setting/write OFFWR[OFFSET_LOAD] bit

b. Write OFFWR[OFFSET_WORD] field with 0 with setting OFFWR[OFFSET_LOAD] bit

3. Load the new value of OFFSET_WORD instead of the one calculated from DOC mechanism into internal offset register which is buffered and disable possibility to overwrite the OFFSET_WORD. There is necessary to create one dummy conversion by sampling at least one channel.

- a) Enable sampling one channel in the NCMR[0].R.
- b) Start conversion by setting MCR[NSTART] or MCR[JSTART] bit.
- c) Check if the conversation is finished in the main status register MSR[NSTART].
- d) Disable the load of offset register OFFWR[OFFSETLOAD].

Register description

Registers and fields related to Digital Offset Cancellation procedure have been removed from documentation. In the following they are described in order to allow applying the software workaround described.

MCR register

Bit	Bit Name	Description
28	OFFCANC	0: No offset cancellation phase, 1: Offset cancellation phase before conversion, This bit is reset to zero when the Offset Cancellation ends

MSR register

Bit	Bit Name	Description
28	OFFCANC	0: Offset cancellation phase has been completed, 1: Offset cancellation phase is ongoing

OFFSET WORD REGISTER (OFFWR)

Addr: Base +0x00C0

Bit	Bit Name	Description
0:14	Reserved	Write of any value has no effect, read value is always zero.
15	OFFSET LOAD	0: Disable offset loading, 1: Enable offset loading, that bit should be written before writing OFFSET_WORD field.
16:23	Reserved	Write of any value has no effect, read value is always zero.
24:31	OFFSET_WORD	The offset word coefficient generated at the end of the Digital Offset Cancellation phase is latched into this register. The offset word can also be written by software. In this case, it is loaded into analog ADC and used as offset cancellation word

		instead of the one calculated using offset cancellation process.
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INTERRUPT STATUS REGISTER (ISR)

Bit	Bit Name	Description
25	OFFCANCOVR	Offset Cancellation Phase Over
26	EOFFSET	This interrupt is generated during the offset cancellation phase in case the offset_measure_ok_i pulse is not received.

Note: Both bits are cleared by writing one to their position.

e3069: ADC: ADC_DMAE[DCLR] set to 1 clears the DMA request incorrectly

Description: When ADC_DMAE[DCLR] is set the DMA request should be cleared only after the data registers are read. However for this case the DMA request is automatically cleared and will not be recognised by the eDMA.

Workaround: None

e3010: ADC: conversion chain failing after ABORT chain

Description: During a chain conversion while the ADC is in scan mode when ADC_MCR[ABORTCHAIN] is asserted the current chain will be aborted as expected. However, in the next scan the first conversion of the chain is performed twice and the last conversion of the chain is not performed.

Workaround: When aborting a chain conversion enable ADC_MCR[ABORTCHAIN] and disable ADC_MCR[START].

ADC_MCR[START] can be enabled when the abort is complete.

e2997: ADC: Injected conversion not executed during scan mode.

Description: When ADC is converting a chain in scan mode -configured using NSTART bit in non-CTU mode

operation; and a injected conversion arrives -triggered by software with JSTART bit or by hardware from eTimer_1 channel 5 (internal connection); the ADC gets stuck in the sampling phase (the triggered conversion is not executed and the chain is not restarted).

Workaround: None

e2972: ADC: Last conversion in chain not aborted

Description: If the user aborts the last ADC conversion of a chain the conversion appears to be aborted but the relevant data register is updated with the conversion data.

Workaround: None

e2894: ADC: Minimum sampling time for ADC at 32MHz

Description: When ADC is running at 32MHz the minimum sampling time of 135ns specified is not met.

Workaround: At 32MHZ the minimum sampling time must be at least 180ns.

e5569: ADC: The channel sequence order will be corrupted when a new normal conversion chain is started prior to completion of a pending normal conversion chain

Description: If One shot mode is configured in the Main Configuration Register ($MCR[MODE] = 0$) the chained channels are automatically enabled in the Normal Conversion Mask Register 0 (NCMR0). If the programmer initiates a new chain normal conversion, by setting $MCR[NSTART] = 0x1$, before the previous chain conversion finishes, the new chained normal conversion will not follow the requested sequence of converted channels.

For example, if a chained normal conversion sequence includes three channels in following sequence: channel0, channel1 and channel2, the conversion sequence is started by $MCR[NSTART] = 0x1$. The software re-starts the next conversion sequence when $MCR[NSTART]$ is set to 0x1 just before the current conversion sequence finishes.

The conversion sequence should be: channel0, channel1, channel2, channel0, channel1, channel2.

However, the conversion sequence observed will be: channel0, channel1, channel2, channel1, channel1, channel2. Channel0 is replaced by channel1 in the second chain conversion and channel1 is converted twice.

Workaround: Ensure a new conversion sequence is not started when a current conversion is ongoing. This can be ensured by issuing the new conversion setting $MCR[NSTART]$ only when $MSR[NSTART] = 0$.

Note: $MSR[NSTART]$ indicates the present status of conversion. $MSR[NSTART] = 1$ means that a conversion is ongoing and $MSR[NSTART] = 0$ means that the previous conversion is finished.

e5113: ADC: triggering an ABORT or ABORTCHAIN before the conversion starts

Description: When ABORTCHAIN is programmed ($ADC_MCR[ABORTCHAIN] = 1$) and an injected chain conversion is programmed afterwards, the injected chain is aborted, but neither $ADC_ISR[JECH]$ is set, nor $ADC_MCR [ABORTCHAIN]$ is reset.

When ABORT is programmed ($ADC_MCR[ABORT] = 1$) and normal/injected chain conversion comes afterwards, the ABORT bit is reset and chain conversion runs without a channel abort.

If ABORT or ABORTCHAIN feature is programmed after the start of the chain conversion, it works properly.

Workaround: Do not program ADC_MCR[ABORT]/ ADC_MCR[ABORTCHAIN] before starting the execution of the chain conversion.

e3248: ADC:Abort request during last sampling cycle corrupts the data register of next channel conversion

Description: If the abort pulse is valid in the last cycle of the SAMPLE phase, the current channel is correctly aborted but the data register (CDR[0..15]) of the next channel conversion shows an invalid value.

Workaround: None

e3032: Auto clock off feature does not work for adcksel=1

Description: Auto clock off feature in which clock to ADC analog is automatically stopped when in pwrn mode or in IDLE mode with no conversion ongoing does not work when ADC analog clock is same as ADCDigital interface clock i.e. adcksel = 1.

This means a little higher power consumption when this configuration is used.

Workaround: None

e3165: BAM: Code download via FlexCAN not functioning in a CAN network

Description: When the serial download via FlexCAN is selected setting the FAB (Force Alternate Boot) pin, and ABS (Alternate Boot Selector) pins (ABS0 = 1 and ABS1 = 0) and the micro is part of a CAN network, the serial download protocol may unexpectedly stop in case of CAN traffic.

After the code has been downloaded, the BAM tries to disable the FLEXCAN module writing the MCR (Module Configuration Register) without waiting for the acknowledge bit LPM_ACK (Low Power Mode Acknowledge) to be set. The FlexCAN cannot enter the low power mode until all current transmissions or receptions have finished. Further writings into any FlexCAN register may cause the low power mode not to be entered and, as consequence, the BAM to stop.

Workaround: Since the higher the traffic, the higher the chance for the BAM to try to disable the FlexCAN module during a CAN frame reception, make sure that no other CAN frame is sent until the code download protocol has been completed.

e3442: CMU monitor: FXOSC/FIRC and FMPLL/FIRC relation

Description: Functional CMU monitoring can only be guaranteed when the following conditions are met:

- FXOSC frequency must be greater than $(FIRC / 2^{RCDIV}) + 0.5\text{MHz}$ in order to guarantee correct FXOSC monitoring
- FMPLL frequency must be greater than $(FIRC / 4) + 0.5\text{MHz}$ in order to guarantee correct FMPLL monitoring

Workaround: Refer to description

e2963: CMU XOSC Monitoring cannot be guaranteed when RCDIV>0 and FOSC is less than $1.5 \cdot Frc / 2^{rcdiv}$

Description: A False OLRI (Oscillator frequency less than RC frequency) event may be generated when FOSC is less than $1.5 \cdot (FRC / 2^{RCDIV})$ and $RCDIV > 0$, and not $FRC / 2^{RCDIV}$ as described in the Reference Manual).

Correct crystal clock monitoring is guaranteed when FOSC is strictly above $1.5 \cdot (FRC / 2^{RCDIV})$.

Workaround: There are 2 workarounds available :

1. Keep $RCDIV = 0$
2. When $RCDIV > 0$, ensure FOSC is greater than $FRC / 2^{(RCDIV - 1)}$ to avoid false OLRI (CMU external oscillator failure) event.

e3110: Debugging functionality could be lost when unsecuring a secured device.

Description: Providing the backdoor password via JTAG or via serial boot would unsecure the device, but on some devices may leave the Nexus interface and potentially the CPUs in an undetermined state.

Normal operation without a debugger is unaffected, debugging unsecured devices is also unaffected.

Workaround: A second connection attempt may be successful.

Boot in serial mode (using the Flash password), then execute code which unsecures the device. (The JTAG interface needs to be inactive while the unsecure happens.)

Implement a separate backdoor in application software. Once the software detects the custom backdoor sequence it can unlock the device via Flash write.

Leave device unsecured for debugging.

e575: DSPI: Changing CTARs between frames in continuous PCS mode causes error

Description: Erroneous data could be transmitted if multiple Clock and Transfer Attribute Registers (CTAR) are used while using the Continuous Peripheral Chip Select mode ($DSPIx_PUSHR[CONT=1]$). The conditions that can generate an error are:

- 1) If $DSPIx_CTARn[CPHA]=1$ and $DSPIx_MCR[CONT_SCKE = 0]$ and $DSPIx_CTARn[CPOL, CPHA, PCSSCK$ or $PBR]$ change between frames.
- 2) If $DSPIx_CTARn[CPHA]=0$ or $DSPIx_MCR[CONT_SCKE = 1]$ and any bit field of $DSPIx_CTARn$ changes between frames except $DSPIx_CTARn[PBR]$.

Workaround: When generating DSPI bit frames in continuous PCS mode, adhere to the aforementioned conditions when changing $DSPIx_CTARn$ bit fields between frames.

e1103: DSPI: PCS Continuous Selection Format limitation

Description: When the DSPI module has more than one entry in the TX FIFO and only one entry is written and that entry has the CONT bit set, and continuous SCK clock selected the PCS levels may change between transfer complete and write of the next data to the DSPI_PUSHR register.

For example:

If the CONT bit is set with the first PUSHR write, the PCS de-asserts after the transfer because the configuration data for the next frame has already been fetched from the next (empty) fifo entry. This behavior continues till the buffer is filled once and all CONT bits are one.

Workaround: To insure PCS stability during data transmission in Continuous Selection Format and Continuous SCK clock enabled make sure that the data with reset CONT bit is written to DSPI_PUSHR register before previous data sub-frame (with CONT bit set) transfer is over.

e1082: DSPI: set up enough ASC time when MTFE=1 and CPHA=1

Description: When the DSPI is being used in the Modified Transfer Format mode (DSPI_MCR[MTFE]=1) with the clock phase set for Data changing on the leading edge of the clock and captured on the following edge in the DSPI Clock and Transfer Attributes Register (DSPI_CTARn[CPHA]=1), if the After SCK delay scaler (ASC) time is set to less than 1/2 SCK clock period the DSPI may not complete the transaction – the TCF flag will not be set, serial data will not received, and last transmitted bit can be truncated.

Workaround: If the Modified Transfer Format mode is required DSPI_MCR[MTFE]=1 with the clock phase set for serial data changing on the leading edge of the clock and captured on the following edge in the SCK clock (Transfer Attributes Register (DSPI_CTARn[CPHA]=1) make sure that the ASC time is set to be longer than half SCK clock period.

e6967: eDMA: Possible misbehavior of a preempted channel when using continuous link mode

Description: When using Direct Memory Access (DMA) continuous link mode Control Register Continuous Link Mode (DMA_CR[CLM]) = 1) with a high priority channel linking to itself, if the high priority channel preempts a lower priority channel on the cycle before its last read/write sequence, the counters for the preempted channel (the lower priority channel) are corrupted. When the preempted channel is restored, it continues to transfer data past its “done” point (that is the byte transfer counter wraps past zero and it transfers more data than indicated by the byte transfer count (NBYTES)) instead of performing a single read/write sequence and retiring.

The preempting channel (the higher priority channel) will execute as expected.

Workaround: Disable continuous link mode (DMA_CR[CLM]=0) if a high priority channel is using minor loop channel linking to itself and preemption is enabled. The second activation of the preempting channel will experience the normal startup latency (one read/write sequence + startup) instead of the shortened latency (startup only) provided by continuous link mode.

e6239: eTimer: When counter is not enabled, capture flags can be set but capture register values are not updated.

Description: If counter is not enabled (ETIMER_CHn_CTRL1[CNTMODE]==000) and a capture event happens (as defined by ETIMER_CHn_CCCTRL[CPTxMODE]), capture flags (ETIMER_CHn_STS[ICF1 or ICF2]) are set. But at the same time the capture registers (ETIMER_CHn_CAPTx) are not updated.

Workaround: There is no workaround for this. The user's software should make sure not to initiate anything using the ETIMER_CHn_STS[ICF1] or ETIMER_CHn_STS[ICF2] flags if the eTimer module is disabled.

e3256: eTimer: Configuring an eTimer counter channel in GATED-COUNT mode or in SIGNED-COUNT mode may cause a possible incorrect counting of 1 tick.

Description: This bug affects eTimer in the following counting modes:

- GATED-COUNT mode, the CNTMODE field is '011' (count rising edges of primary source while secondary input is high);

-SIGNED-COUNT mode, the CNTMODE field is '101' (count primary source rising edges, secondary source specifies direction (up/down)).

Delays in the edge detection circuitry lead to a bug where the rising edge on the primary source is compared to the secondary source value one clock later in time. This means that if there is a rising edge on the primary source followed immediately by the secondary source going high, the eTimer logic could see this as a rising primary edge while the secondary is high even though the secondary input was low at the time of the rising primary edge.

► Note: The counter will also increment if the primary source is already high when the secondary source goes high.

The inputs are sampled by MOTC_CLK and a transition detector finds the rising edge. It is not an asynchronous counter. Also, transitions are limited to one rising or falling edge per clock period. The primary and secondary inputs come into the Timer and are sampled. The primary input is checked for a rising edge which takes another clock period. This extra cycle of delay on only the primary input is the problem.

If the primary source transitions high while the secondary is low, then no counting should occur. If the secondary source transitions high in the clock cycle after the primary source transition, then the extra delay to find the rising edge will confuse the counter and it will think that the primary rising edge occurred while the secondary was high and will increment the counter.

If the transitions of the primary and secondary sources are more than one clock period apart, then there will be no incorrect counting.

► Possibly, the user will accept that if the edges occur this close together, then its okay to consider it as a countable occurrence, this is application dependant and the responsibility of the user.

Workaround: The source selected as the secondary input to the eTimer channel needs to have an additional clock cycle of delay added to it. This can be achieved by using the input filters.

For the primary source set `FILT_PER==1` and `FILT_CNT==0`.

For the secondary source set `FILT_PER==1` and `FILT_CNT==1`.

This will introduce a 5 clock cycle latency on the primary source and a 6 cycle latency on the secondary source which will properly align the two signals for Gated and Signed count modes.

Note: Ensure that the primary source is low before the secondary source goes high to avoid a false count.

Note: This work-around is only valid when the sources are external and pass through the input filter, internal signals have no work-around.

e6802: eTimer: Extra input capture events can set unwanted DMA requests

Description: When using the DMA to read the eTimer channel capture registers (ETIMER_CHn_CAPTn) and the DMA has completed its programmed number of transfers an extra input capture event will set the eTimers input capture flag bit in the status register (ETIMER_CHn_STS[ICFn]) and also set the internal DMA request signal. While the input capture flag status bits (ICFn) can be cleared by writing a 1 to their bit positions the DMA request can only be cleared by the DMA done signal. This means that when a new DMA transfer is programmed the eTimer will request a DMA read with possibly unwanted data.

This behavior occurs once the DMA requests are disabled on the side of eDMA (DMA_ERQ[ERQn] = 0), but are still enabled in eTimer (ETIMER_CHn_INTDMA[ICFnDE] = 1), and the active edge is detected

Workaround: In cases where extra eTimer input capture events might occur the following procedure can be used to prevent unwanted DMA read requests:

1. Upon completion of the DMA transfer, disable the DMA requests by clearing the ETIMER_CHn_INTDMA[ICFnDE] bits.
2. If ETIMER_CHn_STS[ICFn] bits are clear then there are no extra input capture events and the eTimer is ready for further operation.
3. If the ICFn bits are set then read the ETIMER_CHn_CAPTn registers until the ETIMER_CHn_CTRL3[CnFCNT] fields are both 0 indicating the the capture FIFO's are empty. Then write a 1 to the ICFn bits to clear them. Next, create a dummy DMA read transfer to read the CAPTn registers. The DMA done signal will clear any pending DMA request.

e6583: eTimer: Incorrect updating of the Hold Register

Description: The eTimer's Hold Registers (ETIMER_CHn_HOLD) are incorrectly updated when a Compare and Capture Control Register (ETIMER_CHn_CCCTRL) is read.

Workaround: The eTimer's Hold Registers are supposed to be updated with the Counter Registers (ETIMER_CHn_CNTR) value whenever a Counter Register is read. Recognize that the Hold Registers values will also be updated if a Compare and Capture Control Register is read.

e3164: FCU: Timeout feature doesn't work correctly.

Description: A fault occurs, timeout for this fault is enabled and the fault is not recovered automatically before the timeout :- In this case device will go to ALARM state and waits for timeout, after timeout has elapsed it enters to FAULT state. However, if another fault occurs with timeout enabled the FCU will go directly to FAULT state without waiting for timeout to be elapsed.

If it is desired that FCU will go again to ALARM state for the second fault, a Watchdog reset needs to be asserted after first fault is detected.

Workaround: None

e6620: FLASH: ECC error reporting is disabled for Address Pipelining Control (APC) field greater than Read Wait-State Control (RWSC) field.

Description: The reference manual states the following at the Platform flash memory controller Access pipelining functional description.

“The platform flash memory controller does not support access pipelining since this capability is not supported by the flash memory array. As a result, the APC (Address Pipelining Control) field should typically be the same value as the RWSC (Read Wait-State Control) field for best performance, that is, BKn_APC = BKn_RWSC. It cannot be less than the RWSC.”

The reference manual advises that the user must not configure APC to be less than RWSC and typically APC should equal RWSC. However the documentation does not prohibit the configuration of APC greater than RWSC and for this configuration ECC error reporting will be disabled. Flash ECC error reporting will only be enabled for APC = RWSC.

For the case when flash ECC is disabled and data is read from a corrupt location the data will be transferred via the system bus however a bus error will not be asserted and neither a core exception nor an ECSM interrupt will be triggered. For the case of a single-bit ECC error the data will be corrected but for a double-bit error the data will be corrupt.

Notes

1. Both CFlash & DFlash are affected by this issue.
2. For single-bit and double-bit Flash errors neither a core exception nor an ECSM interrupt will be triggered unless APC=RWSC.
3. The Flash Array Integrity Check feature is not affected by this issue and will successfully detect an ECC error for all configurations of APC >= RWSC.
4. For the APC > RWSC configuration other than flash ECC error reporting there will be no other unpredictable behaviour from the flash.
5. The write wait-state control setting at PFCRx[BKn_WWSC] has no affect on the flash. It is recommend to set WWSC = RWSC = APC.

Workaround: PFCRx[BKy_APC] must equal PFCRx PFCRx[BKy_RWSC]. See datasheet for correct setting of RWSC.

e3114: FLASH: Erroneous update of the ADR register in case of multiple ECC errors

Description: An erroneous update of the Address register (ADR) occurs whenever there is a sequence of 3 or more events affecting the ADR (ECC single or double bit errors or RWW error) and both the following conditions apply:

- The priorities are ordered in such a way that only the first event should update ADR.
- The last event although it does not update ADR sets the Read While Write Event Error (RWE) or the ECC Data Correction (EDC) in the Module Configuration Register (MCR).

For this case the ADR is wrongly updated with the address related to one of the intervening events.

Example – If a sequence of two double-bit ECC errors is followed by a single-bit correction without clearing the ECC Event Error flag (EER) in the MCR, then the value found in ADR after the single-bit correction event is the one related to the second double-bit error (instead of the first one, as specified)

Workaround: Always process Flash ECC errors as soon as they are detected.

Clear MCR[RWE] at the end of each flash operation (Program, Erase, Array Integrity Check, etc...).

e3610: FlexCAN: Wrong data transmission exiting from STOP mode in case EXTAL frequency is greater than IRC

Description: The FlexCAN module has got a programmable clock source that can be either the system clock (SYS_CLK) or oscillator clock (XOSC_CLK) selected by CLK_SRC bit in the FlexCAN_CTRL register.

In case FlexCAN module has selected the oscillator clock as clock source and XOSC_CLK is bigger than IRC frequency @16MHz and the system clock is PLL_CLK if the device enters STOP mode and the FlexCAN module is in transmission then when device exits from STOP mode the FlexCAN module can transmit wrong data.

This behavior happens because during STOP mode exit, SYS_CLK will be IRC @16MHz till PLL gets locked and if a frame transmission happens during this time itself then there will be a CAN Spec violation.

The FlexCAN module clock source should not be faster than SYS_CLK.

Workaround: Just before entering/requesting the STOP mode, set the “FRZ” and “HALT” bit of CAN_MCR register to ‘1’ to request for freeze mode.

During the STOP mode exit, check for the mode transition completion. As mode transition will be over, only when all clock sources are on and the PLL is selected as system clock, unfreeze the CAN by resetting the “FRZ” or “HALT” bit.

e2656: FlexCAN: Abort request blocks the CODE field

Description: An Abort request to a transmit Message Buffer (TxMB) can block any write operation into its CODE field. Therefore, the TxMB cannot be aborted or deactivated until it completes a valid transmission (by winning the CAN bus arbitration and transmitting the contents of the TxMB).

Workaround: Instead of aborting the transmission, use deactivation instead.

Note that there is a chance that the deactivated TxMB can be transmitted without setting IFLAG and updating the CODE field if it is deactivated.

e7322: FlexCAN: Bus Off Interrupt bit is erroneously asserted when soft reset is performed while FlexCAN is in Bus Off state

Description: Under normal operation, when FlexCAN enters in Bus Off state, a Bus Off Interrupt is issued to the CPU if the Bus Off Mask bit (CTRL[BOFF_MSK]) in the Control Register is set. In consequence, the CPU services the interrupt and clears the ESR[BOFF_INT] flag in the Error and Status Register to turn off the Bus Off Interrupt.

In continuation, if the CPU performs a soft reset after servicing the bus off interrupt request, by either requesting a global soft reset or by asserting the MCR[SOFT_RST] bit in the Module Configuration Register, once MCR[SOFT_RST] bit transitions from 1 to 0 to acknowledge the soft reset completion, the ESR[BOFF_INT] flag (and therefore the Bus Off Interrupt) is re-asserted.

The defect under consideration is the erroneous value of Bus Off flag after soft reset under the scenario described in the previous paragraph.

The Fault Confinement State (ESR[FLT_CONF] bit field in the Error and Status Register) changes from 0b11 to 0b00 by the soft reset, but gets back to 0b11 again for a short period, resuming after certain time to the expected Error Active state (0b00). However, this late correct state does not reflect the correct ESR[BOFF_INT] flag which stays in a wrong value and in consequence may trigger a new interrupt service.

Workaround: To prevent the occurrence of the erroneous Bus Off flag (and eventual Bus Off Interrupt) the following soft reset procedure must be used:

1. Clear CTRL[BOFF_MSK] bit in the Control Register (optional step in case the Bus Off Interrupt is enabled).
2. Set MCR[SOFT_RST] bit in the Module Configuration Register.
3. Poll MCR[SOFT_RST] bit in the Module Configuration Register until this bit is cleared.
4. Wait for 4 peripheral clocks.
5. Poll ESR[FLTCONF] bit in the Error and Status Register until this field is equal to 0b00.
6. Write "1" to clear the ESR[BOFF_INT] bit in the Error and Status Register.
7. Set CTRL[BOFF_MSK] bit in the Control Register (optional step in case the Bus Off Interrupt is enabled).

e3407: FlexCAN: CAN Transmitter Stall in case of no Remote Frame in response to Tx packet with RTR=1

Description: FlexCAN does not transmit an expected message when the same node detects an incoming Remote Request message asking for any remote answer.

The issue happens when two specific conditions occur:

- 1) The Message Buffer (MB) configured for remote answer (with code "a") is the last MB. The last MB is specified by Maximum MB field in the Module Configuration Register (MCR[MAXMB]).
- 2) The incoming Remote Request message does not match its ID against the last MB ID.

While an incoming Remote Request message is being received, the FlexCAN also scans the transmit (Tx) MBs to select the one with the higher priority for the next bus arbitration. It is expected that by the Intermission field it ends up with a selected candidate (winner). The

coincidence of conditions (1) and (2) above creates an internal corner case that cancels the Tx winner and therefore no message will be selected for transmission in the next frame. This gives the appearance that the FlexCAN transmitter is stalled or “stops transmitting”.

The problem can be detectable only if the message traffic ceases and the CAN bus enters into Idle state after the described sequence of events.

There is NO ISSUE if any of the conditions below holds:

- a) The incoming message matches the remote answer MB with code “a”.
- b) The MB configured as remote answer with code “a” is not the last one.
- c) Any MB (despite of being Tx or Rx) is reconfigured (by writing its CS field) just after the Intermission field.
- d) A new incoming message sent by any external node starts just after the Intermission field.

Workaround: Do not configure the last MB as a Remote Answer (with code “a”).

e2685: FlexCAN: Module Disable Mode functionality not described correctly

Description: Module Disable Mode functionality is described as the FlexCAN block is directly responsible for shutting down the clocks for both CAN Protocol Interface (CPI) and Message Buffer Management (MBM) sub-modules. In fact, FlexCAN requests this action to an external logic.

Workaround: In FlexCAN documentation chapter:

Section “Modes of Operation”, bullet “Module Disable Mode”:

Where is written:

"This low power mode is entered when the MDIS bit in the MCR Register is asserted. When disabled, the module shuts down the clocks to the CAN Protocol Interface and Message Buffer Management sub-modules.."

The correct description is:

"This low power mode is entered when the MDIS bit in the MCR Register is asserted by the CPU. When disabled, the module requests to disable the clocks to the CAN Protocol Interface and Message Buffer Management sub-modules."

Section “Modes of Operation Details”, Sub-section “Module Disable Mode”:

Where is written:

"This low power mode is entered when the MDIS bit in the MCR Register is asserted. If the module is disabled during Freeze Mode, it shuts down the clocks to the CPI and MBM sub-modules, sets the LPM_ACK bit and negates the FRZ_ACK bit.."

The correct description is:

"This low power mode is entered when the MDIS bit in the MCR Register is asserted. If the module is disabled during Freeze Mode, it requests to disable the clocks to the CAN Protocol Interface (CPI) and Message Buffer Management (MBM) sub-modules, sets the LPM_ACK bit and negates the FRZ_ACK bit."

e3511: FlexPWM : Incorrect PWM operation when IPOL is set.

Description: When IPOL bit is set in complementary mode, the source of the PWM_i waveform is supposed to be switched from the VAL2 and VAL3 registers to the VAL4 and VAL5 registers. This switch is not happening.

Workaround: Instead of setting IPOL bit, the application can swap the VAL2/3 values with the VAL4/5 values.

e3257: FlexPWM: Configuring the count value to set PWMA/PWMB first low and then high in the same cycle the output signals are low.

Description: The VAL2 and VAL4 registers define the turn-on edge and the VAL3 and VAL5 registers define the turn off edge of the PWMA/PWMB signals respectively. VAL3 cannot be less than VAL2 and VAL5 cannot be less than VAL4. Doing so will cause the PWM signal to turn off at the correct time (VAL3 or VAL5), but it will not turn on at the time defined by VAL2 or VAL4.

This can be an issue during the generation of phase delayed pulses where the PWM signal goes high late in PWM cycle N and remains high across the cycle boundary before going low early in cycle N+1 and goes high again in PWM cycle N+1. This errata will allow that to happen.

VAL3 register must be “greater than or equal to” VAL2 register and VAL5 must be “greater than or equal to” VAL4.

Workaround: None

e7877: FlexPWM: do not enable the fault filter

Description: Operation of the fault pin filter of the Flexible Pulse Width Modulation (FLEX_PWM) may be inconsistent if the Fault Filter is enabled, by setting the Filter Period greater than zero in the Fault Filter register (FFILT[FILT_PER] > 0). The fault filter flag may be set even though the pulse is shorter than the filter time.

Workaround: Do not enable the PWM fault pin filters. Disable the fault pin filters by setting the Fault Filter Period to 0 in the Fault Filter Register (FFILT[FILT_PER] = 0).

e3335: FlexPWM: Incorrect PWM operation when mixing DMA and non-DMA controlled channels

Description: When some submodules use DMA to load their VAL_x registers and other submodules use non-DMA means that means direct writes from the CPU, the LDOK bits for the non-DMA submodules can be incorrectly cleared at the completion of the DMA controlled load cycle. This leads to the non-DMA channels not being properly updated.

Submodules that use DMA to read the input capture registers do not cause a problem for non-DMA submodules.

Workaround: Set the DMA enable bit to 1 also for non-DMA submodules, according to this the DMA will not incorrectly clear the LDOK bit for non-DMA submodules but they will be set to 1 at the end of each DMA cycle. When the CPU has to update the VALx registers of non-DMA submodules, first clear LDOK bit for non-DMA submodules

e3310: FlexPWM: PWM signals are improperly synced when using Master Sync

Description: If Master Sync signal, originated as the Local Sync from sub-module 0, is selected as the counter initialization signal for sub-modules 1-2-3 (slaves), with a prescaler PRSC < 0x2 on PWM clock, the slave sub-module PWM outputs are delayed approx 2 IP clock against sub-module 0.

For PRSC > 0x1 the delay on slave sub-modules disappears.

Workaround: If Master Sync signal is requested, use a prescaler value PRSC \geq 0x2 to synchronize PWM outputs of Sub-module 0 to slave sub-modules PWM outputs, or don't use the sub-module 0 channel A and B.

e2421: FLEXRAY : Message Buffer can not be disabled in POC state INTEGRATION_LISTEN

Description: If the communication controller is started as a non-coldstart node and configured and enabled message buffers in the POS config state for slot 1, then the message buffer can not be disabled in the INTEGRATION_LISTEN state, which is entered when no communication can be established.

Workaround: A Software work-around is available, which is as follows:

Run a freeze command just before running the message buffer disable for slot 1. This should enable the message buffer disable during the Listen States.

e1388: FlexRay: Incomplete Transmission of Message Frame in Key Slot

Description: The FlexRay module will transmit an incomplete message in the key slot under the following circumstances:

- 1.) The transmit message buffer n assigned to the key slot is located in the message buffer segment 2, i.e. FR_MBSSUTR[MB_LAST_SEG1] < n, and
- 2.) the data size of the message buffer segment 1 is smaller than the static payload length, i.e. FR_MBDSR[MBSEG1DS] < PCR19[payload_length_static].

In this case, the FlexRay module will transmit only FR_MBDSR[MBSEG1DS] payload words from message buffer n. The remaining words are padded with 0's.

Workaround: The transmit message buffer assigned to key slot must be located in message buffer segment 1.

e2302: FlexRay: Message Buffer can not be disabled and not locked after CHI command FREEZE

Description: If a complete message was transmitted from a transmit message buffer or received into a message buffer and the controller host interface (CHI) command FREEZE is issued by the application before the end of the current slot, then this message buffer can not be disabled and locked until the module has entered the protocol state normal active.

Consequently, this message buffer can not be disabled and locked by the application in the protocol config state, which prevents the application from clearing the commit bit CMT and the module from clearing the status bits. The configuration bits in the Message Buffer Configuration, Control, Status Registers (MBCCSRn) and the message buffer configuration registers MBCCFRn, MBFIDRn, and MBIDXRn are not affected.

At most one message buffer per channel is affected.

Workaround: There are two types of workaround.

- 1) The application should not send the CHI command FREEZE and use the CHI command HALT instead.
- 2) Before sending the CHI command FREEZE the application should repeatedly try to disable all message buffers until all message buffers are disabled. This maximum duration of this task is three static or three dynamic slots.

e8770: FlexRAY: Missing TX frames on Channel B when in dual channel mode and Channel A is disabled

Description: If the FlexRay module is configured in Dual Channel mode, by clearing the Single Channel Device Mode bit (SCM) of the Module Control register (FR_MCR[SCM]=0), and Channel A is disabled, by clearing the Channel A Enable bit (FR_MCR[CHA]=0) and Channel B is enabled, by setting the Channel B enable bit (FR_MCR[CHB]=1), there will be a missing transmit (TX) frame in adjacent minislots (even/odd combinations in Dynamic Segment) on Channel B for certain communication cycles. Which channel handles the Dynamic Segment or Static Segment TX message buffers (MBs) is controlled by the Channel Assignment bits (CHA, CHB) of the Message Buffer Cycle Counter Filter Register (FR_MBCCFRn). The internal Static Segment boundary indicator actually only uses the Channel A slot counter to identify the Static Segment boundary even if the module configures the Static Segment to Channel B (FR_MBCCFRn[CHA]=0 and FR_MBCCFRn[CHB]=1). This results in the Buffer Control Unit waiting for a corresponding data acknowledge signal for minislot:N in the Dynamic Segment and misses the required TX frame transmission within the immediate next minislot:N+1.

Workaround:

1. Configure the FlexRay module in Single Channel mode (FR_MCR[SCM]=1) and enable Channel B (FR_MCR[CHB]=1) and disable Channel A (FR_MCR[CHA]=0). In this mode the internal Channel A behaves as FlexRay Channel B. Note that in this mode only the internal channel A and the FlexRay Port A is used. So externally you must connect to FlexRay Port A.
2. Enable both Channel A and Channel B when in Dual Channel mode (FR_MCR[CHA]=1] and FR_MCR[CHB]=1). This will allow all configured TX frames to be transmitted correctly on Channel B.

e2423: FlexRay: Transmission in a slot n of Channel A in dynamic segment may be corrupted or duplicated on both the channels

Description: If a transmit message buffer is : 1) assigned to a slot n in the dynamic segment and 2) assigned to both channels A and B; and if the slot ID n in the dynamic segment does not coincide for both channels, the FlexRay module:

- a) will transmit the message frame on both channels A and B, or
- b) may transmit a corrupted frame on channel A.

Workaround: Assign Message Buffers in the dynamic segment to one channel only. Note, the FlexRay specification (revision 2.1a) states that in the dynamic segment, transmit buffers should only be assigned channel A or channel B, and not to both.

e2981: FMPLL: Do not poll flag FMPLL_CR[PLL_FAIL]

Description: For the case when the FMPLL is indicating loss of lock the flag FMPLL_CR[PLL_FAIL] is unpredictable.

Workaround: To avoid reading an incorrect value of FMPLL_CR[PLL_FAIL] only read this flag inside the FMPLL Interrupt Service Routine (ISR). The ISR indicates the flag has been set correctly and at this point the flag can be cleared. Do not poll flag FMPLL_CR[PLL_FAIL] at any other point in the application software.

e2883: FMPLL: FMPLL_CR[UNLOCK_ONCE] wrongly set

Description: If the FMPLL is locked and a functional reset occurs, FMPLL_CR[UNLOCK_ONCE] is automatically set even when the FMPLL has not lost lock.

Workaround: Do not use the FMPLL_CR[UNLOCK_ONCE] when a functional reset occurs.

e3028: LINFlex: BDRL/BDRM cannot be accessed as byte or half-word

Description: LINFlex data buffers (BDRL/BDRM) cannot be accessed as byte or halfword. Accessing BDRL/BDRM in byte/half word mode will lead to incorrect data writing/reading.

Workaround: Access BDRL/BDRM registers as word only.

e7804: LINFlex: Consecutive headers received by LIN Slave triggers error interrupt

Description: As per the Local Interconnect Network (LIN) specification, the processing of one frame should be aborted by the detection of a new header sequence.

But in LINFlex IP, if the LIN Slave receives a new header instead of data response corresponding to a previous header received, it triggers a framing error during the new header's reception. Also the LIN Slave remains waiting for the data response corresponding to the first header received.

Workaround: The following workaround should be applied:

- 1) Set the LTOM bit in the LIN Time-Out Control Status Register (LINTCSR[LTOM]) to '0'.
- 2) Set Idle on Timeout in the LINTCSR[IOT] register to '1'.
- 3) Configure master to wait until the occurrence of the Output Compare flag in LIN Error Status Register (LINESR[OCF]) before sending the next header. This flag causes the LIN Slave to go to an IDLE state before the next header arrives, which will be accepted without any framing error.

e3021: LINFlex: Unexpected LIN timeout in slave mode

Description: If the LINFlex is configured in LIN slave mode, an unexpected LIN timeout event (LINESR[OCF]) may occur during LIN Break reception.

Workaround: It is recommended to disable this functionality during LINFlex initialization by clearing LINTCSR[IOT] and LINIER[OCIE] bits, and ignore timeout events.

e6082: LINFlexD : LINS bits in LIN Status Register(LINSR) are not usable in UART mode.

Description: When the LINFlexD module is used in the Universal Asynchronous Receiver/Transmitter (UART) mode, the LIN state bits (LINS3:0) in LIN Status Register (LINSR) always indicate the value zero. Therefore, these bits cannot be used to monitor the UART state.

Workaround: LINS bits should be used only in LIN mode.

e2982: MCM: MRSR does not report Power On Reset event

Description: The flag POR of MRSR register stays low after Power On Reset event on the device.

Workaround: Do not use MRSR[POR] to determine Power on reset cause. Use RGM_DES instead.

e2999: MC_CGM and MC_PCU: A data storage exception is not generated on an access to MC_CGM or MC_PCU when the respective peripheral is disabled at MC_ME

Description: If a peripheral with registers mapped to MC_CGM or MC_PCU address spaces is disabled via the MC_ME any read or write accesses to this peripheral will be ignored without producing a data storage exception.

Workaround: For any mode other than a low-power mode do not disable any peripheral that is mapped to MC_CGM or MC_PCU.

e3219: MC_CGM: System clock may stop for case when target clock source stops during clock switching transition

Description: The clock switching is a two step process. The availability of the target clock is first verified. Then the system clock is switched to the new target clock source within two target clock cycles.

For the case when the FXOSC stops during the required two cycles, the switching process may not complete, causing the system clock to stop and prevent further clock switching. This may happen if one of the following cases occurs while the system clock source is switching to FXOSC:

- FXOSC oscillator failure
- SAFE mode request occurs, as this mode will immediately switch OFF the FXOSC (refer to ME_SAFE_MC register configuration)

Workaround: The device is able to recover through any reset event ('functional', 'destructive', internal or external), so typically either the SWT (internal watchdog) will generate a reset or, in case it is used in the application, the external watchdog will generate an external reset. In all cases the devices will restart properly after reset.

To reduce the probability that this issue occurs in the application, disable SAFE mode transitions when the device is executing a mode transition with the FXOSC as the system clock source in the target mode.

e7394: MC_ME: Incorrect mode may be entered on low-power mode exit.

Description: For the case when the Mode Entry (MC_ME) module is transitioning from a run mode (RUN0/1/2/3) to a low power mode (HALT/STOP/STANDBY*) if a wake-up or interrupt is detected one clock cycle after the second write to the Mode Control (ME_MCTL) register, the MC_ME will exit to the mode previous to the run mode that initiated the low power mode transition.

Example correct operation DRUN->RUN1-> RUN3->STOP->RUN3

Example failing operation DRUN->RUN1-> RUN3->STOP->RUN1

*Note STANDBY mode is not available on all MPC56xx microcontrollers

Workaround: To ensure the application software returns to the run mode (RUN0/1/2/3) prior to the low power mode (HALT/STOP/STANDBY*) it is required that the RUNx mode prior to the low power mode is entered twice.

The following example code shows RUN3 mode entry prior to a low power mode transition.

```
ME.MCTL.R = 0x70005AF0; /* Enter RUN3 Mode & Key */
ME.MCTL.R = 0x7000A50F; /* Enter RUN3 Mode & Inverted Key */
while (ME.GS.B.S_MTRANS) {} /* Wait for RUN3 mode transition to complete */
ME.MCTL.R = 0x70005AF0; /* Enter RUN3 Mode & Key */
ME.MCTL.R = 0x7000A50F; /* Enter RUN3 Mode & Inverted Key */
while (ME.GS.B.S_MTRANS) {} /* Wait for RUN3 mode transition to complete */
/* Now that run mode has been entered twice can enter low power mode */
/* (HALT/STOP/STANDBY*) when desired. */
```

e3001: MC_ME: ME_PSt registers may show '1' in a reserved bit field

Description: Some bits in the ME_PSt registers that are defined to always return the value '0' may instead return the value '1'.

Workaround: It is recommended as a general rule that the User should always ignore the read value of reserved bit fields.

e3269: MC_ME: Peripheral clocks may get incorrectly disabled or enabled after entering debug mode

Description: If ME_RUN_PCx, ME_LP_PCx, ME_PCTLx registers are changed to enable or disable a peripheral, and the device enters debug mode before a subsequent mode transition, the peripheral clock gets enabled or disabled according to the new configuration programmed. Also ME_PSt registers will report incorrect status as the peripheral clock status is not expected to change on debug mode entry.

Workaround: After modifying any of the ME_RUN_PCx, ME_LP_PCx, ME_PCTLx registers, request a mode change and wait for the mode change to be completed before entering debug mode in order to have consistent behaviour on peripheral clock control process and clock status reporting in the ME_PSt registers.

e3094: MC_ME: Peripherals in unknown state after SAFE mode exit

Description: Peripherals that reside in auxiliary clock domains may be in an unknown state after exiting the SAFE mode to enter the DRUN mode.

Workaround: Execute a software reset while in the SAFE mode if one or more peripherals present in auxiliary clock domains is required for further operation.

e3584: MC_ME: Possibility of Machine Check on Low-Power Mode Exit

Description: When executing from the flash and entering a Low-Power Mode (LPM) where the flash is in low-power or power-down mode, 2-4 clock cycles exist at the beginning of the RUNx to LPM transition during which a wakeup or interrupt will generate a machine check due to the flash not being available on RUNx mode re-entry. This will cause either a checkstop reset or machine check interrupt.

Workaround: This issue can be handled in one of the following ways. Workaround #1 configures the application to handle the machine check interrupt in RAM dealing with the problem if it occurs. Workaround #2 configures the MCU to avoid the machine check interrupt.

Workaround #1

The application can be configured to handle the machine check interrupt in RAM; when this occurs, the Mode Entry module can be used to bring up the flash normally and resume execution. Before stop mode entry, ensure the following:

1. Enable the Machine Check interrupt at the core MSR[ME] – this prevents a machine check reset occurring
2. Copy IVOR vector table to RAM
3. Point IVPR to vector table in RAM
4. Implement Machine Check interrupt handler in RAM to power-cycle flash to synchronise status of flash between Mode Entry and flash module

The interrupt handler should perform the following steps:

1. Test Machine Check at LPM exit due to wakeup/interrupt event
2. ME_RUNx_MC[CFLAON] = 0b01 (power-down)
3. Re-enter mode RUNx (x = 0,1,2,3) to power down flash
4. Wait for transition to RUNx mode to complete (ME_GS[S_MTRANS] = 1)
5. ME_RUNx_MC[CFLAON] = 0b11 (normal)
6. Re-enter mode RUNx (x = previous x) to power up flash
7. Wait for transition to RUNx mode to complete (ME_GS[S_MTRANS] = 1)
8. On completion, code execution will return to flash (via se_rfc)

Workaround #2

The application can be configured to avoid the machine check interrupt; low-power mode can be entered from a RAM function and Mode Entry configured to have flash off on return to the current RUNx mode. Flash can then be re-enabled by Mode Entry within the RAM function before returning to execution from flash.

1. Prior to LPM mode entry request branch to code execution in RAM while flash is still in normal mode
2. Set ME_RUNx_MC[CFLAON] = 0b01 (power-down) or 0b10 (low-power) for STOP0/HALT0
3. Set ME_STOP0/HALT0_MC[CFLAON] = ME_RUNx_MC[CFLAON]
4. Enter STOP0/HALT0 mode
5. At wakeup or interrupt from STOP0/HALT0, MCU enters RUNx mode executing from RAM with flash in low-power or power-down as per the ME_RUNx_MC configuration from step 2.
6. After the STOP0/HALT0 request, set ME_RUNx_MC[CFLAON] = 0b11 (normal)
7. Enter RUNx mode
8. Wait for transition to RUNx mode to complete (ME_GS[S_MTRANS] = 0)
9. Return to code execution in flash

e3583: MC_RGM: A non-monotonic ramp on the VDD_HV_REG supply can cause the RGM module to clear all flags in the DES register.

Description: At system power-up a non-monotonic voltage ramp-up or a very slow voltage ramp-up (also known as ‘soft start-up’) can cause incorrect flag setting in the RGM_DES register.

During monotonic power-up, F_POR flag is set when the high voltage regulator supply (VDD_HV_REG) goes above LVD27_VREG low voltage detector threshold and the 1.2V supply (VDD_LV_REGCOR) goes above LVD12_PD0 low voltage detector threshold.
Expected behavior POR =1 , LVD27 =0, LVD12=0

During a non-monotonic power-up the VDD_HV_REG may show a non-linearity in the ramp up. When the VDD_HV_REG supply dips below LVD27_VREG threshold, LVD27_VREG low voltage detector is re-fired. If VDD_LV_REGCOR is already above LVD12_PD0 low voltage detector threshold, F_POR flag is reset and F_LVD27_VREG is set. Expected behavior POR=0 , LVD27 =1, LVD12=0

This errata reports behavior when the non-linearity on VDD_HV_REG coincides with the ramp-up of VDD_LV_REGCOR completion and LVD27_VREG is re-fired just after the LVD12_PD0 is released. In this case, neither F_POR flag nor F_LVD27_VREG flag will be set. In this case, application code cannot use the flags to tell if a power-on reset has occurred.

This errata only affects the flag circuit and not a the device initialization. Device initializes correctly under all conditions.

Workaround: Hardware Workaround

Ensure that non-linearity on VDD_HV_REG is < 100mV . This is the hysteresis limit of the device. Board regulator should be chosen accordingly.

Software Workaround

The software workaround need only be applied when neither the F_POR, LVD27 or LVD12 flags are set and involves checking SRAM contents and monitoring for ECC errors during this process. In all cases, an ECC error is assumed to signify a power-on reset (POR).

Two suggestions are made for software workarounds. In both cases, if POR is detected all RAM should be initialized otherwise no power-on condition is detected and it is possible to initialize only needed parts of RAM while preserving required information.

Software workaround #1 :

An area of RAM can be reserved by the compiler into which a KEY, such as 0x3EC1_9678, is written. This area can be checked at boot and if the KEY is incorrect or an ECC error occurs, POR can be assumed and the KEY should be set. Use of a KEY increases detection rate to 31 bits(=<10e-9) or 23bits (= <5.10e-6) instead of 7-bit linked to ECC (=<10e-2)

Software workaround #2 :

When runtime data should be retained and RAM only re-initialized in the case of POR, the CRC module should be used to calculate and store a CRC signature when writing data that can be checked at boot time. If CRC signature is incorrect, POR can be assumed.

e2958: MC_RGM: Clearing a flag at RGM_DES or RGM_FES register may be prevented by a reset

Description: Clearing a flag at RGM_DES and RGM_FES registers requires two clock cycles because of a synchronization mechanism. As a consequence if a reset occurs while clearing is on-going the reset may interrupt the clearing mechanism leaving the flag set.

Note that this failed clearing has no impact on further flag clearing requests.

Workaround: No workaround for all reset sources except SW reset.

Note that in case the application requests a SW reset immediately after clearing a flag in RGM_xES the same issue may occur. To avoid this effect the application must ensure that flag clearing has completed by reading the RGM_xES register before the SW reset is requested.

e3049: MC_RGM: External Reset not asserted if Short Reset enabled

Description: For the case when the External Reset is enabled for a specific reset source at RGM_FBRE and a short reset is requested for the same reset source at RGM_FESS the External Reset is not asserted.

Workaround: None

e2977: MC_RGM: Long Reset Sequence Occurs on 'Short Functional' Reset Event

Description: If a 'functional' reset source is configured to initiate a short reset sequence via setting of the appropriate RGM_FESS bit and also configured to assert the external reset pad via setting of the appropriate RGM_FBRE bit, its assertion will not initiate a short reset starting with PHASE3 but rather a long reset sequence starting with PHASE1.

Workaround: Do not configure 'functional' resets that are configured to initiate a short reset sequence to also assert the external reset pad. In other words, if RGM_FESS[i] is '1', RGM_FBRE[i] should be '0'.

e2813: MC_RGM: Reset source flag not set correctly after previous clear

Description: Bits in the RGM_FES and RGM_DES registers may not show the correct status if a reset event occurs after its corresponding flag has previously been cleared. This error occurs only if no other MC_RGM register access has taken place after clearing the status flag and before the reset event.

Workaround: Perform a MC_RGM register access (e.g. a 'dummy' read) directly after each write access of the RGM_FES and RGM_DES registers.

e3060: MC_RGM: SAFE mode exit may be possible even though condition causing the SAFE mode request has not been cleared

Description: A SAFE mode exit should not be possible as long as any condition that caused a SAFE mode entry is still active. However, if the corresponding status flag in the RGM_FES register has been cleared, the SAFE mode exit may incorrectly occur even though the actual condition is still active.

Workaround: Software must clear the SAFE mode request condition at the source before clearing the corresponding RGM_FES flag. This will ensure that the condition is no longer active when the RGM_FES flag is cleared and thus the SAFE mode exit can occur under the correct conditions.

e3579: Nexus pins may drive an unknown value immediately after power up but before the 1st clock edge

Description: The Nexus Output pins (Message Data outputs 0:3 [MDO] and Message Start/End outputs 0:1 [MSEO]) may drive an unknown value (high or low) immediately after power up but before the 1st clock edge propagates through the device (instead of being weakly pulled low). This may cause high currents if the pins are tied directly to a supply/ground or any low resistance driver (when used as a general purpose input [GPI] in the application).

Workaround: 1. Do not tie the Nexus output pins directly to ground or a power supply.

2. If these pins are used as GPI, limit the current to the ability of the regulator supply to guarantee correct start up of the power supply. Each pin may draw upto few hundred mA current.

If not used, the pins may be left unconnected.

e2161: NPC: Automatic clock gating does not work for MCKO_DIV = 8

Description: If the Nexus clock divider (NPC_PCR[MCKO_DIV]) in the Nexus Port Controller Port Configuration Register is set to 8 and the Nexus clock gating control (NPC_PCR[MCKO_GT]) is enabled, the nexus clock (MCKO) will be disabled prior to the completion of transmission of the Nexus message data.

Workaround: Do not enable the automatic clock gating mode when the Nexus clock divider is set to 8. If Nexus clock gating is required, use a divide value of 1, 2 or 4 (set NPC_PCR[MCKO_GT]=0b1 and NPC_PCR[MCKO_DIV]=0b000, 0b001, or 0b011). However, MCKO must be kept below the maximum Nexus clock rate as defined in the device data sheet. If divide by 8 clock divider is required, then do not enable clock gating (set NPC_PCR[MCKO_GT]=0b0 and NPC_PCR[MCKO_DIV]=0b111).

e6726: NPC: MCKO clock may be gated one clock period early when MCKO frequency is programmed as SYS_CLK/8 and gating is enabled

Description: The Nexus auxiliary message clock (MCKO) may be gated one clock period early when the MCKO frequency is programmed as SYS_CLK/8 in the Nexus Port Controller Port Configuration Register (NPC_PCR[MCKO_DIV]=111) and the MCKO gating function is enabled (NPC_PCR[MCKO_GT]=1). In this case, the last MCKO received by the tool prior to the gating will correspond to the END_MESSAGE state. The tool will not receive an MCKO to indicate the transition to the IDLE state, even though the NPC will transition to the IDLE state internally. Upon re-enabling of MCKO, the first MCKO edge will drive the Message Start/End Output (MSEO=11) and move the tool's state to IDLE.

Workaround: Expect to receive the MCKO edge corresponding to the IDLE state upon re-enabling of MCKO after MCKO has been gated.

e2964: Register Protection on full CMU_CSR

Description: The register protection on CMU_CSR of CMU0 works only on the full 32 bit, while it should protect only the bits 24-31.

As a consequence, when register protection is active on CMU_CSR the frequency meter cannot be used anymore.

This issue is also present on CMU1.

Workaround: In order to perform a frequency meter operation, the register protection of the relevant CMU must be disabled first; this workaround would work only when soft lock is active.

e2966: Serial Boot and Censorship: flash read access

Description: In a secured device, starting with a serial boot, it is possible to read the content of the four flash locations where the RCHW is stored.

For example if the RCHW is stored at address 0x00000000, the reads at address 0x00000000, 0x00000004, 0x00000008 and 0x0000000C will return a correct value.

Any other flash address is not readable.

Workaround: None

e3022: SWT: Watchdog is disabled during BAM execution

Description: The watchdog is disabled at the start of BAM execution. In the case of an unexpected issue during BAM execution the CPU may be stalled and it will be necessary to generate an external reset to recover.

Workaround: None

e4146: When an ADC conversion is injected, the aborted channel is not restored under certain conditions

Description: When triggered conversions interrupt the ADC, it is possible that the aborted conversion does not get restored to the ADC and is not converted during the chain. Vulnerable configurations are:

- Injected chain over a normal chain
- CTU trigger over a normal chain
- CTU trigger over an injected chain

When any of these triggers arrive whilst the ADC is in the conversion stage of the sample and conversion, the sample is discarded and is not restored. This means that the channel data register will not show the channel as being valid and the CEOCFR_x field will not indicate a pending conversion. The sample that was aborted is lost.

When the trigger arrives during the final channel in a normal or injected chain, the same failure mode can cause two ECH/JECH interrupts to be raised.

If the trigger arrives during the sampling phase of the last channel in the chain, an ECH is triggered immediately, the trigger is processed and the channel is restored and after sampling/conversion, a second ECH interrupt occurs.

In scan mode, the second ECH does not occur if the trigger arrives during the conversion phase. In one-shot mode, the trigger arriving during the conversion phase of the last channel restarts the whole conversion chain and the next ECH occurs at completion of that chain.

Workaround: It is suggested that the application check for valid data using the CDR status bits or the CEOCFRx registers to ensure all expected channels have converted. This can be tested by running a bitwise AND and an XOR with either the JCMRx or NCMRx registers and the CEOCFRx registers during the ECH or JECH handler. Any non-zero value for $(xCMRx \& (xCMRx \oplus CEOCFRx))$ indicates that a channel has been missed and conversion should be requested again.

Spurious ECH/JECH interrupts can be detected by checking the NSTART/JSTART flags in the ADC Module Status Registers – if the flag remains set during an ECH/JECH interrupt then another interrupt will follow after the restored channel or chain has been sampled and converted.

The spurious ECH/JECH workaround above applies to single-shot conversions. In single-shot mode, NSTART changes from 1 to 0. Therefore, the user can rely on checking the NSTART bit to confirm if a spurious ECH has occurred. However, for scan mode, the NSTART bit will remain set during normal operation, so it cannot be relied upon to check for the spurious ECH/JECH issue. Consequently, if CTU is being used in trigger mode, the conversions must be single-shot and not scan mode.

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