

#### Errata

MPC8240CE Rev. 5, 1/2004

MPC8240 Integrated Processor Chip Errata

#### Freescale Semiconductor, Inc.

This document details all known silicon errata for the MPC8240. The MPC8240 is a PowerPC<sup>TM</sup> integrated microprocessor. Table 1 provides a revision history for this chip errata document.

Rev. No.	Significant Changes
0–2.8	Earlier releases of document.
3	Added Errors 21–23.
4	Added Errors 24–26.
5	Deleted Error 24 (duplicate of Error 18) and renumbered errors. Added Error 26.

#### **Table 1. Document Revision History**

Table 2 provides a cross-reference to match the revision code in the processor version register to the revision level marked on the part.

MPC8240 Revision	Part Marking	Processor Version Register	Revision ID Register
1.1	В	0x00810101	0x11
1.11	С	0x00810101	0x11
1.2	D	0x00810101	0x12
1.3	E	0x00810101	0x13

#### Table 2. Revision Level to Part Marking Cross-Reference

Table 3 summarizes all known errata and lists the corresponding silicon revision level to which the erratum applies. A 'Y' entry indicates that the erratum applies to a specific revision level, and a dash ('—') entry means that the erratum does not apply.





Na	Droblem	Description	Impost	Work Around	Sil	icon I	Revis	ion
NO.	Problem	Description	impact	Work Around	1.1	1.11	1.2	1.3
1	PCI streaming	PCI master issues a lock write that crosses cache boundary (see PCI Local Bus Specification (Rev. 2.1) for establishing lock transaction). If PCI logic has already written up to the cache line boundary, and the MPC8240 write buffers are still available for the next cache line, the PCI logic will attempt to stream the next cache line into memory. However, for lock writes, the MPC8240 as the target will disconnect at the cache line boundary (that is, no crossing allowed), effectively ending the PCI transaction. Since the PCI logic has issued request to write the next cache line into memory, the MPC8240 write buffers will wait forever for the write data.	System hangs.	Software should not use PCI lock writes transaction or do not issue transactions to the MC8240 that cross 4K boundary. Fixed in Rev. 1.1 = C.	Y		-	-
2	CPU instruction execution stops after execution of <b>tlbsync</b> instruction	The TLBISYNC signal to the MPC8240 internal processor is always asserted, which indicates that CPU instruction execution should stop after execution of a <b>tlbsync</b> instruction	System will hang when executing a <b>tlbsync</b> instruction.	Fixed in Rev. 1.1 = C. Software should use a <b>sync</b> rather than a <b>tlbsync</b> instruction. Fixed in Rev. 1.1 = C.	Y			

#### Table 3. Summary of Silicon Errata and Applicable Revision



	Droklam	Description	lmmost	Morte Around	Sili	icon F	Revis	ion
NO.	Problem	Description	Impact	work Around	1.1	1.11	1.2	1.3
3	ROM three-stated wait functionality in EDO/FPM systems	When the ROM three-stated wait counter is programmed to a non-zero value for EDO/FPM systems, there exists a cycle window between the completion of a single-beat ROM read and the assertion of the three-state wait interval. During this window, the central control unit (CCU) can issue a DRAM transfer to the memory control unit (MCU) in violation of the programmed three-state wait period. Potentially, this may result in a three-stated collision on the memory data bus when the DRAM device subsequently tries to drive read data onto the bus before a slow ROM device relinquishes control of it.	Three-stated collisions on the memory data bus for EDO/FPM memory systems with slow ROM, Flash, or Port X devices.	For EDO/FPM memory systems, program ROM three-state wait counter in memory configuration control registers to zero. (that is, disable it).	Y	Y	Y	Y
4	Write-thru stores followed by <b>dcbz</b> followed by snoop	The sequence of the write-thru stores followed by snoop all to same line cache. This occurs when the logical address for the <b>dcbz</b> and the write-thru store are different but aliased to the same physical page.	The write-thru store is completed after the <b>dcbz</b> instruction.	Do not rely on <b>dcbz</b> to zero cache lines in areas of memory that are marked as write-thru and can be accessed via multiple logical addresses. Storing of zeros could be used instead.	Y	Y	Y	Y
5	Broadcasting of <b>dcbz</b> instructions	A sequence of broadcasting <b>dcbz</b> instructions may retry snoop indefinitely.	Snoop originator may timeout and/or cause the snooped transaction to never complete.	Disable the broadcasting of <b>dcbz</b> by marking the memory space being addressed by the <b>dcbz</b> instruction as not global in the BAT or PTE.	Y	Y	Y	Y

#### Table 3. Summary of Silicon Errata and Applicable Revision (continued)



No	Broblem	Description	Impact	Work Around	Sili	Silicon Re		ion
NO.	Froblem	Description	impact	Work Around	1.1	1.11	1.2	1.3
6	PCI latency timer expiration with target disconnect causes data corruption	The MPC8240 as a master is doing a read or write on the PCI bus and its latency timer expires and the MPC8240 grant is taken away, the MPC8240 is forced off the PCI bus and will restart the next transaction, the next time it has access to the PCI bus. If in the last beat of data transfer, a stop is asserted and the data is transferred, the MPC8240 will put out the wrong address for the next transaction. The result is data corruption. This can happen for processor to PCI read/write or DMA read/write transactions on the PCI bus.	Data corruption can occur.	For processor-to-PCI transactions, increasing the latency value to a higher value (0x48 or more) will solve the data corruption problem. For DMA-to-PCI operations, increasing the latency value to a higher value (0x48 or more) and set the DMA mode register's bit 23:22 to b'01.' Note that the DMA engine is operating with reduced PCI performance in this mode. Fixed in Rev. 1.2 = D.	Y	Y		
7	Direct configuration write accesses to PCI device in Map A	If Map A is used and software tries to use direct configuration write to PCI devices, the transaction will come out to the PCI bus as an I/O write cycles. Note that direct method configuration reads from PCI devices functions properly.	Unable to perform direct method configuration write to PCI devices in Map A.	Software can use the indirect method configuration write access to access in Map A to configure the PCI devices. Fixed in Rev. 1.2 = D.	Y	Y	_	
8	Read from 0xFFF00200- 0xFFF00207 cannot negate an asserted MCP signal if PCI ROM is used	If the processor core detects an asserted $\overline{\text{MCP}}$ and this results in a machine check interrupt, the MPC8240 will issue a code fetch from 0xFFF00200 if $\overline{\text{MSR}[IP]} = 1$ or from 0x00000200 if $\overline{\text{MSR}[IP]} = 0$ . Upon seeing the fetch from the $\overline{\text{MCP}}$ exception handler, the MPC8240 should then negate the MCP signal. However, if the address 0xFFF00200 is used while ROM is located in PCI memory space (RCS0 = 0 during reset), this read operation will not negate the $\overline{\text{MCP}}$ signal.	Unable to negate MCP signal by opcode fetch from location 0xFFF00200 if PCI ROM is used.	The machine check exception handler can perform a dummy read from 0x0000020 <u>0 in order to</u> negate the MCP signal.	Y	Y	Y	Y

#### Table 3. Summary of Silicon Errata and Applicable Revision (continued)



No	Broblom	Description	Impact	Work Around	Sili	icon F	Revis	ion
NO.	FIODIeIII	Description	inipact	Work Around	1.1	1.11	1.2	1.3
9	DLL_RESET bit must be toggled by system software during initialization to ensure DLL clock functionality	The DLL_RESET bit, bit 5 of the Address Map B Options Register (AMBOR) 0xEO, must be toggled (logic 0—logic 1—logic 0) by the system software (boot code) during initialization before SDRAM clocks are guaranteed to function.	DLL clocks not guaranteed to function unless this bit is toggled; if not performed, DLL clocks may intermittently not function resulting in no clock outputs on the SDRAM_CLK[0:3] or SDRAM_SYNC_OUT signals and thus, resulting in a system hang.	System software (boot code) must toggle the DLL_RESET bit, bit 5 of the Address Map B Options Register (AMBOR) 0xEO, during reset-start up initialization.		Y	Y	Y
10	PCI multiple-beat write with starting address in the last 4 bytes of a 4K block can cause data corruption	PCI multiple-beat write with starting address in the last 4 bytes of a 4K block can cause data corruption.	System hangs or data corruption can occur.	Software should not issue multiple-beat PCI writes to an address that starts within the last 4 bytes of a 4K boundary. Fixed in Rev. 1.2 = D.		Y		_
11	Non-compliant IEEE 1149.1 boundary scan	Twelve signals are not included on the BSDL scan chain. They are: MIV, PCI_CLK(0-3), PCI_SYNC_OUT, PCI_CLK4/DA3, SDRAM_SYNC_OUT, SDRAM_CLK(0-3) In addition, the LV <sub>DD</sub> and OV <sub>DD</sub> power pins are not on the BSDL.	Twelve out of 220 functional pins are not supported on the BSDL scan chain; therefore, JTAG interface cannot interconnect test >5% of the pins. SDRAM interface testing capability may be impacted since SDRAM_CLK pins are affected by this errata.	Add a functional test to board level testing for verification of the clock outs. MIV is used as a prototype bring-up feature and most likely not used for production.	Y	Y	Y	Y

#### Table 3. Summary of Silicon Errata and Applicable Revision (continued)



No	Droblem	Description	Impost	Work Around	Sil	icon F	Revis	ion
NO.	Problem	Description	impact	work Around	1.1	1.11	1.2	1.3
12	GNT(0) has double output valid delay	When the on-chip PCI arbiter is disabled, GNT(0) will function as the bus request from the MPC8240 to the external PCI arbiter in order to get ownership of the PCI bus. However, due to the existence of a logic error, there is a double output valid delay for this output signal. This is caused by the logic having twice as many delay elements as required between the latch and the output pin. Note: these additional delay elements are controlled by the PCI_HOLD_DELAY(0:2) bits (bits 6–4 of the PMC Register 2 <0x72>).	Systems using an external PCI arbiter may encounter a GNT(0) signal output valid timing problem (output valid time > 6.0 ns) when operating the PCI bus at 66 MHz even if PCI_HOLD_DELAY(0:2) = 000 to minimize the output valid time.	None	Y	Y		
13	Dual PLL bypass mode not functioning	When PLL_CFG[0:4] is configured for 00110, the MPC8240 does not boot. This configuration bypasses both the peripheral logic PLL and the CPU logic PLL. With the CPU PLL bypassed, there is no synchronization feedback mechanism to maintain the phase relationship between the MPC8240 internal peripheral logic's <i>sys_logic_clk</i> and the CPU internal clock. The CPU bus clock is skewed with respect to the peripheral logic's <i>sys_logic_clk</i> resulting in the MPC8240 not being able to operate in the dual PLL bypass mode.	PLL_CFG[0:4] = 00110, dual PLL bypass mode is not a valid selection for the MPC8240.	None	Y	Y	Y	Y

#### Table 3. Summary of Silicon Errata and Applicable Revision (continued)

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	Ducklass	Description	Imment	Morte Around	Sil	icon F	Revis	ion
NO.	Problem	Description	impact	work Around	1.1	1.11	1.2	1.3
14	Data corruption when bursting from PCI	The MPC8240 corrupts inbound data/instructions when bursting into cache from PCI space. Single-beat transfers from PCI to processor will not be affected.	Users of the MPC8240 should not use bursting from PCI space.	Perform single-beat transactions when reading from PCI space. This can be accomplished by marking the PCI space as cache-inhibited. If 32-bit mode is used, only single-beat reads from PCI without crossing the word boundary is allowed. Otherwise, the access will result in a burst of 2 beats and the processor may get corrupt data. Use DMA engine to move data to/from PCI space to main memory, then cache (burst read) the memory into the processor. Fixed in Rev 1.2 = D.	Y	Y		
15	DMA double write only last PCI beat.	For certain programmed values of the DMA's DAR (Destination Address Register) and DMA's BCR (Byte Count Register), the DMA controller will write the last beat of data out twice on the PCI bus.	The double write may cause difficulty for FIFO-like structures on the PCI bus. No problem is expected for normal memory map devices on the PCI bus.	Software should try to avoid programming the combination of DAR and BCR if the PCI device has difficulty in receiving the double write. Fixed in Rev. $1.2 = D$ .	Y	Y		

#### Table 3. Summary of Silicon Errata and Applicable Revision (continued)



No	Broblom	Description	Impact	Work Around	Sili	con F	Revis	ion
NO.	Froblem	Description	impact	WORK Around	1.1	1.11	1.2	1.3
16	MPC8240 may misinterpret IDSEL during a PCI transaction that does not involve MPC8240	If certain conditions occur when the MPC8240 is not the target of a PCI transaction, the MPC8240 will oscillate SERR. Two cycles after the detected event, the MPC8240 will always assert DEVSEL for one cycle. After the DEVSEL assertion, the internal state machine may lose state and may not respond to any accesses from an external PCI master.	This is a problem when the MPC8240 is operating in peripheral (agent) mode and is a potential problem in host mode if the IDSEL pin of the MPC8240 is not pulled down to a logic 0.	In host mode, we recommend to pulldown the IDSEL input on the MPC8240. In peripheral mode, external logic needs to be added to qualify the IDSEL input to the MPC8240 in such a way where the IDSEL input will not be asserted after the address phase of any PCI transaction. Fixed in Rev. 1.3 = E.	Y	Y	Y	
17	DMA may execute incorrect PCI last beat because of PCI transactions not involving the MPC8240	For PCI transfers initiated by the MPC8240 DMA, if the DMA transfer has one more beat to be completed (read or write) and is waiting for the PCI bus and another PCI master is currently transferring data to another PCI target, the DMA transfer for the last beat will not put out the correct cycle on the PCI bus the next time the MPC8240 is granted the bus.	System may hang or data corruption can occur.	For a PCI memory target that can accept burst transfers without disconnecting at non-cache line boundaries, there are precautionary programming steps which can be taken for DMA transactions accessing PCI. There is no work around for a PCI memory target which cannot handle burst transfers without disconnecting at non-cache line boundaries. Fixed in Rev. 1.3 = E.	Y	Y	Y	

#### Table 3. Summary of Silicon Errata and Applicable Revision (continued)

# MPC8240 Integrated Processor Chip Errata

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Na	Droblem	Description	Impost	Work Around	Sili	icon F	Revis	ion
NO.	Froblem	Description	mpact	Work Around	1.1	1.11	1.2	1.3
18	stfd of uninitialized FPR can hang part	The 64-bit FPRs each have additional internal bits associated with them which specify the type of floating point number contained in the register. These bits get properly set whenever the FPR is loaded. However, it is possible for the part to power up with the internal bits randomly set such that storing the FPR with an stfd instruction before the internal bits are corrected via a floating point load operation will result in the device hanging.	This affects all systems which use floating point operations.	Upon coming out of reset, initialize all the FPRs which will be used; the value used for initialization is not important. Fixed in documentation.	Y	Y	Y	Y
19	PCI input high voltage for MPC8240 not PCI 2.1-compliant	MPC8240 devices do not meet <i>PCI</i> Local Bus Specification (Rev. 2.1) minimum input high voltage (V <sub>IH</sub> ) DC electrical characteristic specification; the minimum PCI 2.1 input high voltage specification is $0.5 \times OV_{DD}$ , where $OV_{DD}$ has a range of $3.0-3.6$ V DC. See Table 3 in the <i>MPC8240 Integrated</i> <i>Processor Hardware Specification</i> . Currently, MPC8240 devices have a minimum input high voltage of $0.65 \times OV_{DD}$ .	Systems with PCI devices capable of only driving the PCI specified minimum VIH $(0.5 \times OV_{DD} \le min V_{IH} < 0.65 \times OV_{DD})$ cannot interface to the MPC8240.	Ensure other PCI devices in the system with the MPC8240 are capable of driving minimum $V_{IH} \ge 0.65 \times OV_{DD}$ .	Y	Y	Y	Y
20	Non-PCI input high voltage for MPC8240 not TTL-compatible	MPC8240 devices do not meet standard TTL specification minimum input high voltage ( $V_{IH}$ ) DC electrical characteristic specification; the minimum input high voltage specification is 2.0 V DC. See Table 3 in the <i>MPC8240 Integrated</i> <i>Processor Hardware Specification.</i> Currently, MPC8240 devices have a minimum input high voltage of 2.25 V.	Systems with devices capable of only driving the TTL minimum $V_{IH}$ (2.0 V $\leq$ minimum $V_{IH} < 2.25$ V) cannot interface to the MPC8240.	Ensure other devices in the system with the MPC8240 are capable of driving minimum $V_{IH} \ge 2.25$ V.	Y	Y	Y	Y

#### Table 3. Summary of Silicon Errata and Applicable Revision (continued)

# MPC8240 Integrated Processor Chip Errata For More Information On This Product, Go to: www.freescale.com



No	Broblom	Problem Description	Impost	Work Around	Silicon Revision				
NO.	Problem	Description	impact	Work Around	1.1	1.11	1.2	1.3	
21	Data parity errors on 60x bus single-beat writes are not detected	<ul> <li>MCP8240 fails to detect the write-parity errors and does not invoke a machine check error if all of the following conditions are met:</li> <li>A single beat 60x write is being performed.</li> <li>The CPU bus has corrupted data.</li> <li>RMW parity mode is turned on (MCCR2[RMW_Par] is set).</li> <li>Either ECC or parity modes are enabled.</li> </ul>	This problem occurs on the MPC8240 when working in ECC (where RMW has to be on), or normal parity modes, and CPU data gets corrupted in a single-beat 60x write transaction.	All CPU-to-local memory writes that require error reporting should be burst writes (cacheable, write-back accesses). This work around cannot be implemented for transactions that involve I/O devices that may not have caching capability.	Y	Y	Y	Y	
22	Type 2 fast back-to-back transactions result in data corruption	If a PCI master issues a type 2 fast back-to-back transaction to the MPC8240, the transaction results in data corruption. This is the case for both read and write transactions.	Type 2 fast back-to-back transactions are not supported on the MPC8240.	Software should disable the ability to run fast back-to-back transactions on PCI master devices that can issue fast back-to-back transactions to the MPC8240.	Y	Y	Y	Y	
23	Enabling the detection of PCI SERR does not work	Setting bit 6 of the Error Enabling Register 2 (0xC4) does not report SERR assertions that occur on the PCI bus at any time, regardless of whether the MPC8240 is the initiator, the target, or a non-participating agent.	SERR assertions that occur by an external PCI agent are not reported by the MPC8240.	None	Y	Y	Y	Y	
24	MPC8240 does not detect assertion of PERR signal for a certain case	The MPC8240 fails to detect the assertion of the PERR signal when the following conditions are met: The memory-to-PCI clock ratio is 2:1 or higher (for example, 2:1, 3:1, and 4:1). The MPC8240 is the initiator of the PCI bus transaction. A parity error occurs in the last data transfer of the transaction (for either single- or multiple-beat transactions).	The MPC8240 fails to detect the assertion of PERR and does not report the parity error to the core via the internal <i>mcp</i> signal. Potentially corrupt data may be propagated.	None	Y	Y	Y	Y	

#### Table 3. Summary of Silicon Errata and Applicable Revision (continued)

# MPC8240 Integrated Processor Chip Errata For More Information On This Product, Go to: www.freescale.com



Na	Droblom	Description	Import	Work Around	Sili	icon I	Revis	ion
NO.	Problem	Description	impact	Work Around	1.1	1.11	1.2	1.3
25	MPC8240 does not detect assertion of MCP signal for a certain doorbell register case in the messaging unit	The MPC8240 fails to detect the assertion of the $\overline{\text{MCP}}$ signal whether in host or agent mode when bit 31 of the Inbound Doorbell register (IDBR) is set, even if the requirements for an $\overline{\text{MCP}}$ are met.	The MPC8240 fails to detect an MCP in this case.	Use interrupts in the messaging unit to generate an MCP.	Y	Y	Y	Y
26	PCI writes may not invalidate speculative read data	This error may occur when an incoming PCI read has triggered a prefetch for the next cache line.	Potentially stale data may be returned for PCI reads.	Currently there are two work arounds: 1. Insert a dummy PCI read from an unrelated memory location between the PCI write and the desired PCI read sequence. 2. Turn off speculative reading by clearing PICR1[2] and prevent external PCI masters from issuing memory-read-multiple commands.	Y	Y	Y	Y

Table 3. Summary of Silicon Errata and Applicable Revision (continued)



#### Error No. 1: PCI streaming

#### **Overview:**

A fix for PCI streaming write (see Errata No. 3 for Rev.1.0) causes PCI lock writes and writes that cross 4K boundary to hang. There should be no impact for systems that do not use PCI lock write transactions to the MPC8240 or do not issue writes to the MPC8240 that cross 4K boundary.

#### **Detailed Description:**

PCI master issues a lock write that crosses cache boundary (see *PCI Local Bus Specification* (Rev. 2.1) for establishing lock transaction). If PCI logic has already written up to the cache line boundary, and the MPC8240 write buffers are still available for the next cache line, the PCI logic will attempt to stream the next cache line into memory. However, for lock writes, the MPC8240 as the target will disconnect at the cache line boundary (that is, no crossing allowed), effectively ending the PCI transaction. Since the PCI logic has issued request to write the next cache line into memory, the MPC8240 write buffers will wait forever for the write data. The result is a system hang. The same failure is also observed in the case of crossing 4K boundary PCI writes. The MPC8240 as a target will issue disconnect at the 4K boundary (that is, no crossing allowed). If the MPC8240 write buffers are available for the next cache line crossing the 4K boundary, then the logic will also attempt to stream the next cache line into memory. The result is also a hang.

#### **Projected Impact:**

System hangs.

#### Work Arounds:

Software should not use PCI lock writes transaction or do not issue transactions to the MPC8240 that cross 4K boundary.

#### **Projected Solution:**

Fixed in Rev. 1.1 = C.



## Error No. 2: CPU instruction execution stops after execution of tlbsync instruction

#### **Overview:**

The system will hang upon executing a **tlbsync** instruction.

#### **Detailed Description:**

The TLBISYNC signal to the MPC8240 internal processor is always asserted, which indicates that CPU instruction execution should stop after execution of a **tlbsync** instruction.

#### **Projected Impact:**

System will hang when executing a **tlbsync** instruction.

#### Work Arounds:

Software should use a SYNC instruction rather than a **tlbsync** instruction.

#### **Projected Solution:**

Fixed in Rev. 1.1 = C.



#### Error No. 3: ROM three-stated wait functionality in EDO/FPM systems

#### **Overview:**

ROM three-stated wait functionality not working for EDO/FPM systems.

#### **Detailed Description:**

When the ROM three-state wait counter is programmed to a non-zero value for EDO/FPM systems, there exists a cycle window between the completion of a single-beat ROM read and the assertion of the three-state wait interval. During this window, the central control unit (CCU) can issue a DRAM transfer to the memory control unit (MCU) in violation of the programmed three-state wait period. Potentially, this may result in a three-state collision on the memory data bus when the DRAM device subsequently tries to drive read data onto the bus before a slow ROM device relinquishes control of it.

#### **Projected Impact:**

Three-stated collisions on the memory data bus for EDO/FPM memory systems with slow ROM, Flash, or Port X devices.

#### Work Arounds:

For EDO/FPM memory systems, program ROM three-state wait counter in memory configuration control registers to zero (that is, disable it).

#### **Projected Solution:**

TBD



#### Error No. 4: Write-thru stores followed by dcbz followed by snoop

#### **Overview:**

Write-thru stores followed by **dcbz** followed by snoop all to same line cache, may cause incoherence.

#### **Detailed Description:**

The sequence of the write-thru stores followed by snoop all to same line cache. This occurs when the logical address for the **dcbz** and the write-thru store are different but aliased to the same physical page.

#### **Projected Impact:**

The write-thru store is completed after the dcbz instruction.

#### Work Arounds:

Do not rely on **dcbz** to zero cache lines in areas of memory that are marked as write-thru and can be accessed via multiple logical addresses. Storing of zeros could be used instead.

#### **Projected Solution:**

TBD



#### **Error No. 5: Broadcasting of dcbz instructions**

#### **Overview:**

The broadcasting of **dcbz** instructions may retry snoop accesses indefinitely.

#### **Detailed Description:**

A sequence of broadcasting **dcbz** instructions may retry snoop indefinitely.

#### **Projected Impact:**

Snoop originator may timeout and/or cause the snooped transaction to never complete.

#### Work Arounds:

Disable the broadcasting of **dcbz** by marking the memory space being addressed by the **dcbz** instruction as not global in the BAT or PTE.

#### **Projected Solution:**

TBD



## Error No. 6: PCI latency timer expiration with target disconnect causes data corruption

#### **Overview:**

The MPC8240 as a master is doing a read or write on the PCI bus and its latency timer expires and the MPC8240 grant is taken away, the MPC8240 is forced off the PCI bus and will restart the next transaction, the next time it has access to the PCI bus. If in the last beat of data transfer, a stop is asserted and the data is transferred, the MPC8240 will put out the wrong address for the next transaction. The result is data corruption. This can happen for processor to PCI read/write or DMA read/write transactions on the PCI bus.

#### **Detailed Description:**

The sequence of operation is as followed:

- 1. The MPC8240 starts a transaction on the PCI bus and the MPC8240's grant is taken away. The MPC8240's latency timer expires and the MPC8240 still has more data to transfer.
- 2. The MPC8240 has to terminate the current transaction by deasserting FRAME. IRDY is still asserted.
- 3. The target asserts **STOP** and **TRDY** for the last beat. Note that **STOP** is asserted only when **FRAME** is deasserted and continues for one PCI cycle. Data is transferred during this time.
- 4. The MPC8240 finishes the current transaction and waits for the arbiter to grant the bus again.
- 5. Once grant is given to the MPC8240, the MPC8240 resumes the previously terminated transaction, but the address is incorrect.

#### **Projected Impact:**

Data corruption can occur.

#### Work Arounds:

For processor-to-PCI transactions, increasing the latency value to a higher value (0x48 or more) will solve the data corruption problem.

For DMA operations involving PCI, increasing the latency value to a higher value (0x48 or more) and set the DMA Mode Register's bit 23:22 to b'01.' Note that the DMA engine is operating with reduced PCI performance in this mode. See Table 4.

Example: 33 MHz PCI and 100 MHz memory system

Table 4. Memory—PCI DMA Transfer

Measurement Platform	Errata No. 6 Work Around Not Implemented	Errata No. 6 Work Around Implemented
Simulation	127 MBytes/s	—
Test Card	124 MBytes/s	51 MBytes/s
Reference System	98 MBytes/s	56 MBytes/s

#### **Projected Solution:**

Fixed in Rev.1.2 = D.



## Error No. 7: Direct configuration write accesses to PCI device in Map A

#### **Overview:**

Cannot perform direct configuration write accesses to PCI devices if MPC8240 is configured for Map A.

#### **Detailed Description:**

A subset of the MPC8240 configuration registers are accessible from the PCI bus through the use of PCI configuration cycles using either a direct or indirect access method. If Map A is used and software attempts to perform a direct method configuration write to PCI devices, the transaction will come out to the PCI bus as an I/O write cycle. Note that direct method configuration reads from PCI devices functions properly.

#### **Projected Impact:**

Unable to perform direct method configuration write to PCI devices in Map A.

#### Work Arounds:

Software can use the indirect method configuration write access in Map A to configure the PCI devices.

#### **Projected Solution:**

Fixed in Rev. 1.2 = D.



## Error No. 8: Read from 0xFFF00200–0xFFF00207 cannot negate an asserted MCP signal if PCI ROM is used

#### **Overview:**

Reading from 0xFFF00200-0xFFF00207 does not negate an asserted  $\overline{MCP}$  signal if PCI ROM is used.

#### **Detailed Description:**

If the processor core detects an asserted  $\overline{\text{MCP}}$  and this results in a machine check interrupt, the MPC8240 will issue a code fetch from 0xFFF00200 if MSR[IP] = 1 or from 0x00000200 if MSR[IP] = 0. Upon seeing the fetch from the MCP exception handler, the MPC8240 should then negate the  $\overline{\text{MCP}}$  signal. However, if the address 0xFFF00200 is used while ROM is located in PCI memory space ( $\overline{\text{RCS0}} = 0$  during reset), this read operation will not negate the  $\overline{\text{MCP}}$  signal.

#### **Projected Impact:**

Unable to negate  $\overline{\text{MCP}}$  signal by opcode fetch from location 0xFFF00200 if PCI ROM is used.

#### Work Arounds:

The machine check exception handler can perform a dummy read from 0x00000200 in order to negate the  $\overline{\text{MCP}}$  signal.

#### **Projected Solution:**

Document software requirement in the MPC8240 Integrated Processor User's Manual.



## Error No. 9: DLL\_RESET bit must be toggled by system software during initialization to ensure DLL clock functionality

#### **Overview:**

DLL\_RESET bit must be toggled by system software during initialization to ensure DLL clock functionality.

#### **Detailed Description:**

The DLL\_RESET bit, bit 5 of the Address Map B Options Register (AMBOR) 0xEO, must be toggled (logic 0—logic 1—logic 0) by the system software (boot code) during initialization before SDRAM clocks are guaranteed to function.

#### **Projected Impact:**

DLL clocks not guaranteed to function unless this bit is toggled; if not performed, DLL clocks may intermittently not function resulting in no clock outputs on the SDRAM\_CLK[0-3] or SDRAM\_SYNC\_OUT signals and thus resulting in a system hang.

#### Work Arounds:

System software (boot code) must toggle the DLL\_RESET bit, bit 5 of the Address Map B Options Register (AMBOR) 0xEO, during reset-start up initialization.

#### **Projected Solution:**

Document software requirement in the MPC8240 Integrated Processor User's Manual.



#### Error No. 10: PCI multiple-beat write with starting address in the last 4 bytes of a 4K block can cause data corruption

#### **Overview:**

PCI multiple-beat write with starting address in the last 4 bytes of a 4K block can cause data corruption.

#### **Detailed Description:**

A PCI-write-to-local memory that starts at an address within the last 4 bytes of a 4K block and writing across the 4K boundary (multiple-beat transaction) can cause data corruption. The scenario is as follows:

PCMWB buffers are empty.

and

A PCI master does a multiple-beat write which starts at an address within the last 4 bytes of a 4K block.

and

The MPC8240 claims the PCI write transaction and after the address phase, the assertion of  $\overline{\text{IRDY}}$  by the master occurs after the first assertion of the MPC8240  $\overline{\text{TRDY}}$ .

then

The MPC8240 does a disconnect on the PCI bus (by design due to the 4K boundary) but internally, because of an errata in the logic, it still sends out a write request to the internal buffers causing data corruption.

Note that if the starting address is not within the last word of a 4K block or if  $\overline{\text{IRDY}}$  asserts at the same time as  $\overline{\text{TRDY}}$  or before  $\overline{\text{TRDY}}$ , the problem does not occur.

#### **Projected Impact:**

System hangs or data corruption can occur.

#### Work Arounds:

Software should not issue multiple-beat PCI writes to an address that starts within the last 4 bytes of a 4K boundary.

#### **Projected Solution:**

Fixed in Rev. 1.2 = D.



#### Error No. 11: Non-compliant IEEE 1149.1 boundary scan

#### **Overview:**

The MPC8240 BSDL scan chain does not comply with IEEE 1149.1 specifications.

#### **Detailed Description:**

Twelve signals are not included on the BSDL scan chain. They are:

MIV PCI\_CLK(0-3) PCI\_SYNC\_OUT PCI\_CLK4/DA3 SDRAM\_SYNC\_OUT SDRAM\_CLK(0-3)

In addition, the  $\mathrm{LV}_{\mathrm{DD}}$  and  $\mathrm{OV}_{\mathrm{DD}}$  power pins are not on the BSDL.

#### **Projected Impact:**

Twelve out of 220 functional pins are not supported on the BSDL scan chain; therefore, JTAG interface cannot interconnect test >5% of the pins. SDRAM interface testing capability may be impacted since SDRAM\_CLK pins are affected by this errata.

#### Work Arounds:

Add a functional test to board level testing for verification of the clock outs.  $\overline{\text{MIV}}$  is used as a prototype bring-up feature and most likely not used for production.

#### **Projected Solution:**

IEEE 1149.1 non-compliance documented in BSDL file: MPC8240.R1C.



#### Error No. 12: GNT(0) has double output valid delay

#### **Overview:**

 $\overline{\text{GNT}}(0)$  has double output valid delay when the on-chip PCI arbiter is disabled.

#### **Detailed Description:**

When the on-chip PCI arbiter is disabled,  $\overline{\text{GNT}}(0)$  will function as the bus request from the MPC8240 to the external PCI arbiter in order to get ownership of the PCI bus. However, due to the existence of a logic error, there is a double output valid delay for this output signal.

This is caused by the logic having twice as many delay elements as required between the latch and the output pin. Note: these additional delay elements are controlled by the  $PCI_HOLD_DELAY(0:2)$  bits (bits 6–4 of the PMC Register 2 <0x72>).

#### **Projected Impact:**

Systems using an external PCI arbiter may encounter a  $\overline{\text{GNT}}(0)$  signal output valid timing problem (output valid time > 6.0 ns) when operating the PCI bus at 66 MHz even if PCI\_HOLD\_DELAY(0:2) = 000 to minimize the output valid time.

#### Work Arounds:

None

#### **Projected Solution:**

Fixed in Rev.1.2 = D.



#### Error No. 13: Dual PLL bypass mode not functioning

#### **Overview:**

MPC8240 does not boot in the dual PLL bypass mode.

#### **Detailed Description:**

When PLL\_CFG[0:4] is configured for 00110, the MPC8240 does not boot. This configuration bypasses both the peripheral logic PLL and the CPU logic PLL and is supposed to result in the MPC8240 operating in a 1:1:1 ratio mode for PCI:sys\_logic\_clk/MEM:CPU. However, with the CPU's PLL bypassed, there is no synchronization feedback mechanism to maintain the phase relationship between the MPC8240 internal peripheral logic's *sys\_logic\_clk* and the CPU's internal clock. Consequently, the CPU bus clock is skewed with respect to the peripheral logic's *sys\_logic\_clk* resulting in the MPC8240 not being able to operate in the dual PLL bypass mode.

#### **Projected Impact:**

PLL\_CFG[0:4] = 00110, dual PLL bypass mode is not a valid selection for the MPC8240.

#### Work Arounds:

None

#### **Projected Solution:**

Remove references to this PLL\_CFG[0:4] mode of operation from the *MPC8240 Integrated Processor Hardware Specifications* (Rev. 0.3) and mark this setting as reserved.



#### Error No. 14: Data corruption when bursting from PCI

#### **Overview:**

MPC8240 corrupts inbound data when bursting from PCI space.

#### **Detailed Description:**

The MPC8240 corrupts inbound data/instructions when bursting into cache from PCI space. Single-beat transfers from PCI to processor will not be affected.

#### **Projected Impact:**

Users of the MPC8240 should not use bursting from PCI space.

#### Work Arounds:

Perform single-beat transactions when reading from PCI space. This can be accomplished by marking the PCI space as cache-inhibited. If 32-bit mode is used, only single-beat reads from PCI without crossing the word boundary is allowed. Otherwise, the access will result in a burst of 2 beats and the processor may get corrupt data.

Use DMA engine to move data to/from PCI space to main memory, then cache (burst read) the memory into the processor.

#### **Projected Solution:**

Fixed in Rev. 1.2 = D.



#### Error No. 15: DMA double write only last PCI beat

#### **Detailed Description:**

For certain programmed values of the DMA's DAR (Destination Address Register) and DMA's BCR (Byte Count Register), the DMA controller will write the last beat of data out twice on the PCI bus when the DMA engine is programmed either in local memory to PCI memory or PCI memory to PCI memory transfer mode. No data corruption occurs when this double write happens, and the status register updates normally after the second beat write has completed. The combination of DAR and BCR that results in the double write can be determined as follows:

 $(DAR + BCR) \mod 0x20 = R$ , where R is a number between 0x00 and 0x1F.

If R = 0x09 - 0x0C, 0x19 - 0x1C, or 0x11 - 0x14, then the double write occurs.

Example 1: DMA 42(decimal) bytes from 0x0000\_0000 to 0x8000\_0000.

 $\mathbf{R} = (\mathbf{DAR} + \mathbf{BCR}) \mod 0\mathbf{x}\mathbf{20}$ 

 $R = (0x8000_0000 + 0x2A) \mod 0x20$ 

 $R = (2,147,483,648d + 42d) \mod 32d$ 

R = 10d = 0x0A

R = 0x0A which is in the range of 0x09–0x0C; therefore, double write of last beat to PCI will occur.

Example 2: DMA 50(decimal) bytes from 0x0009\_0000 to 0x0009\_4FE0.

 $R = (DAR + BCR) \mod 0x20$ 

 $R = (0x0009_4FE0 + 0x32) \mod 0x20$ 

 $R = (610,272d + 50d) \mod 32d$ 

R = 18d = 0x12

R = 0x12 which is in the range of 0x11-0x14; therefore, double write of last beat to PCI will occur.

#### **Projected Impact:**

The double write may cause difficulty for FIFO-like structures on the PCI bus. No problem is expected for normal memory map devices on the PCI bus.

#### Work Arounds:

Software should try to avoid programming the DAR and BCR with the combination mentioned above if the PCI device has difficulty in receiving the double write.

#### **Projected Solution:**

Fixed in Rev. 1.2 = D.



## Error No. 16: MPC8240 may misinterpret IDSEL during a PCI transaction that does not involve MPC8240

#### **Overview:**

When a PCI master is performing a transaction to some other PCI device, the MPC8240 may interpret the transaction as a configuration cycle to the MPC8240.

This will happen during any cycle when:

FRAME is asserted, and

 $\overline{C/BE}[3:0]$  is either b'1010' or b'1011,' and

IDSEL input to MPC8240 is asserted, and

AD[1:0] = b'00' and AD[10:8] = b'000.'

If the above conditions occur while the MPC8240 is the target of the transaction, the MPC8240 will function as expected.

If the above conditions occur when the MPC8240 is not the target of the transaction, the MPC8240 will assert  $\overline{\text{SERR}}$  if bit 8 of the PCI Command Register <0x04> is set.  $\overline{\text{SERR}}$  will oscillate in this manner:  $\overline{\text{SERR}}$  will be driven low for two clocks and then three-stated for two clocks. The first occurrence of  $\overline{\text{SERR}}$  asserting will be three clocks after the detected event.

Regardless of whether bit 8 of the PCI Command Register <0x04> is set two cycles after the detected event, the MPC8240 will always assert  $\overline{DEVSEL}$  for one cycle. After the DEVSEL assertion, the internal state machine may lose state and may not respond to any accesses from an external PCI master.

#### **Projected Impact:**

This is a problem when the MPC8240 is operating in peripheral (agent) mode and is a potential problem in host mode if the IDSEL pin of the MPC8240 is not pulled down to a logic 0.

#### Work Arounds:

In host mode, we recommend to pulldown the IDSEL input on the MPC8240. In general, this is an acceptable solution for host mode operation as PCI configuration cycles are normally issued by the host controller.

In peripheral mode, external logic needs to be added to qualify the IDSEL input to the MPC8240 in such a way where the IDSEL input will not be asserted after the address phase of any PCI transaction. See Figure 1. This may introduce a timing problem as FRAME and IDSEL are involved in order to generate the qualified IDSEL signal to the MPC8240 during the cycle when FRAME transitions from logic 1 to logic 0. See Figure 2.

#### **Projected Solution:**

Fixed in Rev. 1.3 = E.









Figure 2. Timing Diagram for IDSEL\_QUALIFIED



## Error No. 17: DMA may execute incorrect PCI last beat because of PCI transactions not involving the MPC8240

#### **Detailed Description:**

For PCI transfers initiated by the MPC8240 DMA, if the DMA transfer has one more beat to be completed (read or write) and is waiting for the PCI bus and another PCI master is currently transferring data to another PCI target, the DMA transfer for the last beat will not put out the correct cycle on the PCI bus the next time the MPC8240 is granted the bus.

The error condition is as follows:

- 1. The MPC8240 DMA has one more beat to transfer on the PCI bus. The 'one more beat' condition can be a result of either of the following:
  - a) The DMA is only performing a single beat transfer.
  - b) The DMA is currently requesting transfer of more than one beat (up to a cache line), and the PCI target issues a disconnect to the MPC8240, such that the next time the MPC8240 is granted the PCI bus, there is only one remaining beat to transfer.

Note that the MPC8240 may have more data to transfer afterward, since the size of each transfer (up to a cache line) depends on the DMA queue and number of bytes left to read or write. Also, disconnecting at a cache line boundary is acceptable.

2. Another PCI master currently has mastering access on the PCI bus and transfers data to a PCI target other than the MPC8240 that is currently waiting to transfer one more beat on the PCI bus.

Note this errata does not occur if DMA has more than one beat waiting to be transferred when the interfering cycle occurs, or if the interfering cycle is targeted toward the MPC8240 which has the pending DMA transfer.

3. Then, if the MPC8240 is granted the bus it will try to transfer the last data beat.

Because of a logic error triggered by step 2, the MPC8240 will put out the wrong cycle on the PCI bus. During this incorrect transaction any/all of the following may occur:

- C/BE signals can be driven to an incorrect value (0x0 or 0xF) during the address and data phases.
- It is possible for the logic to reread the next to last beat even though it has already read it once.
- The DMA status register may be incorrect (that is, the CB bit of the DSR is prematurely terminated and the interrupt prematurely activated) if the condition occurs on the very last data beat of a DMA PCI write transfer (that is, the DMA will finish transferring the last beat after the CB bit is prematurely cleared and the interrupt has been activated).

#### **Projected Impact:**

System may hang or data corruption can occur.

#### Work Arounds:

For a PCI memory target which can accept burst transfers without disconnecting at noncache line boundaries, the following programming steps should be taken for DMA transactions accessing PCI:

1. Do not program the DMA to perform only a single-beat transfer.



- 2. Do not program the SAR/DAR registers to start at the last beat in a cache line and avoid programming the SAR/DAR and BCR with values such that  $(SAR/DAR + BCR) \mod 0x20 = 1, 2, 3, \text{ or } 4.$
- 3. The MPC8240 PCI latency timer should be programmed to 0x48 or higher and set the DMA mode register's reserved bits 23:22 to b01. Note that there will be a DMA performance reduction when operating in this mode, since the MPC8240 will break up the DMA transaction by transferring a single cache line at a time on the PCI bus.

There is no work around for a PCI memory target which cannot handle burst transfers without disconnecting at noncache line boundaries (that is, single-beat disconnects or random disconnects).

#### **Projected Solution:**

Fixed in Rev. 1.3 = E.



#### Error No. 18: stfd of uninitialized FPR can hang part

#### **Detailed Description:**

The 64-bit FPRs each have additional internal bits associated with them which specify the type of floating-point number contained in the register. These bits are properly set whenever the FPR is loaded. It is possible, however, for the part to power up with the internal bits randomly set such that the FPR is interpreted as containing a denormalized number, but with the mantissa containing all zeros. If this random state is stored with an **stfd** instruction before the internal bits are corrected via a floating-point load operation, the part will hang while searching for a leading '1' in the mantissa.

The **stfd** instruction is the only instruction that causes this behavior.

Note that this problem was discovered when compiled code stored out FPRs in preparation for using them as scratch registers early in the boot sequence.

#### **Projected Impact:**

This affects all systems that use floating-point operations.

#### Work Arounds:

When emerging from reset, initialize all the FPRs that will be used. The initialization value is not important.

#### **Projected Solution:**

Fixed in documentation.



## Error No. 19: PCI input high voltage for MPC8240 not PCI 2.1-compliant

#### **Detailed Description:**

MPC8240 devices do not meet the *PCI Local Bus Specification* (Rev 2.1), minimum input high voltage ( $V_{IH}$ ) DC electrical characteristic specification; the minimum PCI 2.1 input high voltage specification is  $0.5 \times OV_{DD}$ , where  $OV_{DD}$  has a range of 3.0–3.6 V DC. See Table 3 in the *MPC8240 Integrated Processor Hardware Specifications*. Currently, MPC8240 devices have a minimum input high voltage of  $0.65 \times OV_{DD}$ .

#### **Projected Impact:**

Systems with PCI devices capable of only driving the PCI specified minimum  $V_{IH}$  (0.5 ×  $OV_{DD} \le$  minimum  $V_{IH} < 0.65 \times OV_{DD}$ ) cannot interface to the MPC8240.

#### Work Arounds:

Ensure other PCI devices in the system with the MPC8240 are capable of driving minimum  $V_{IH} \ge 0.65 \times OV_{DD}$ .

#### **Projected Solution:**

None



## Error No. 20: Non-PCI input high voltage for MPC8240 not TTL-compatible

#### **Detailed Description:**

MPC8240 devices do not meet standard TTL specification minimum input high voltage ( $V_{IH}$ ) DC electrical characteristic specification; the minimum input high voltage specification is 2.0 V DC. See Table 3 in the *MPC8240 Integrated Processor Hardware Specifications*. Currently, MPC8240 devices have a minimum input high voltage of 2.25 V.

#### **Projected Impact:**

Systems with devices capable of only driving the TTL minimum  $V_{IH}$  (2.0 V  $\leq$  minimum  $V_{IH}$  < 2.25 V) cannot interface to the MPC8240.

#### **Projected Solution:**

None

#### Work Arounds:

Ensure other devices in the system with the MPC8240 are capable of driving minimum  $V_{IH} \ge 2.25$  V.

#### **Projected Solution:**

None



## Error No. 21: Data parity errors on 60x bus single-beat writes are not detected

#### **Detailed Description:**

MCP8240 fails to detect the write-parity errors and does not invoke a machine check error if all of the following conditions are met:

- A single-beat 60x write is being performed.
- The CPU bus has corrupted data.
- RMW parity mode is turned on (MCCR2[RMW\_Par] is set).
- Either ECC or parity modes are enabled.

#### **Projected Impact:**

This problem occurs on the MPC8240 when working in ECC (where RMW has to be on), or normal parity modes, and CPU data gets corrupted in a single-beat 60x write transaction. As a result, for ECC transactions, the corrupted data will be used to generate an ECC syndrome and both will be written to SDRAM without detection. For normal parity mode, the corrupted data is written into the SDRAM and the parity byte is recalculated for the entire line (with the corrupted data) and also written into SDRAM.

For CPU burst write transactions, the problem does not occur for either ECC or parity modes.

#### Work Arounds:

All CPU-to-local memory writes that require error reporting should be burst writes (cacheable, write-back accesses). This work around cannot be implemented for transactions that involve I/O devices that may not have caching capability.

#### **Projected Solution:**

No plans to fix.



## Error No. 22: Type 2 fast back-to-back transactions result in data corruption

#### **Detailed Description:**

Type 2 fast back-to-back transactions are those that access multiple targets sequentially.

If a PCI master issues a type 2 fast back-to-back transaction to the MPC8240, the transaction results in data corruption. This is the case for both read and write transactions.

Data that is read will be corrupted. Write transactions will write to incorrect locations or write bad data to a specified location.

#### **Projected Impact:**

Type 2 fast back-to-back transactions are not supported on the MPC8240.

#### Work Arounds:

Software should disable the ability to run fast back-to-back transactions on PCI master devices that can issue fast back-to-back transactions to the MPC8240. This can be done by clearing bit 9 of the PCI Command Register in the master device.

#### **Projected Solution:**

No plans to fix.



#### Error No. 23: Enabling the detection of PCI SERR does not work

#### **Detailed Description:**

Enabling bit 6 of the Error Enabling Register 2 (0xC4) should report  $\overline{\text{SERR}}$  assertions that occur on the PCI bus at any time, regardless of whether the MPC8240 is the initiator, the target, or a non-participating agent. This does not occur on the MPC8240, which results in bit 6 of the Error Detection Register 2 (0xC5) not reporting any  $\overline{\text{SERR}}$  assertions that occur on the PCI bus by an external PCI agent.

Note that the reporting of a  $\overline{\text{SERR}}$  assertion when it occurs on the PCI bus two clock cycles after the address phase of transactions where the MPC8240 is the initiator, works as expected. Therefore, if bit 7 of the Error Enabling Register 1 (ErrEnR1–0xC0) is set, and the case described in the previous sentence occurs, the system error is reported in bit 7 of the Error Detection Register 1 (ErrDR1–0xC1).

#### **Projected Impact:**

SERR assertions that occur by an external PCI agent are not reported by the MPC8240.

#### Work Arounds:

None

#### **Projected Solution:**

No plans to fix.



## Error No. 24: MPC8240 does not detect assertion of PERR signal for a certain case

#### **Detailed Description:**

The MPC8240 fails to detect the assertion of the PERR signal when all of the following conditions are met:

- The memory-to-PCI clock ratio is 2:1 or higher (for example, 2:1, 3:1, and 4:1).
- The MPC8240 is the initiator of the PCI bus transaction.
- A parity error occurs in the last data transfer of the transaction (for either single- or multiple-beat transactions).

#### **Projected Impact:**

The MPC8240 fails to detect the assertion of  $\overrightarrow{\text{PERR}}$  and does not report the parity error to the core via the internal  $\overrightarrow{mcp}$  signal. Potentially corrupt data may be propagated.

#### Work Arounds:

Use external logic to monitor the  $\overline{\text{PERR}}$  signal and assert the NMI signal when a data parity error is detected on the last data transfer.

#### **Projected Solution:**

No plans to fix.



## Error No. 25: MPC8240 does not detect assertion of MCP signal for a certain doorbell register case in the messaging unit

#### **Detailed Description:**

The MPC8240 fails to detect the assertion of the  $\overline{\text{MCP}}$  signal whether in host or agent mode when bit 31 of the Inbound Doorbell register (IDBR) is set, even if the requirements for an  $\overline{\text{MCP}}$  are met.

The requirements for an  $\overline{\text{MCP}}$  in this special case include:

 $HID0[EMCP] = 1, PICR1[MCP\_EN] = 1, MSR[ME] = 1$ 

Set bit 31 of the IDBR, while the IMIMR[DMCM] = 0.

Even if the above conditions are met, an  $\overline{\text{MCP}}$  does not occur as asserted long enough to be recognized by the processor.

#### **Projected Impact:**

The internal  $\overline{\text{MCP}}$  signal is asserted for only one clock. Since the processor requires the internal  $\overline{\text{MCP}}$  signal to be held asserted for at least two clocks, the MPC8240 fails to detect the assertion of  $\overline{\text{MCP}}$  in this case.

Apart from not getting an  $\overline{\text{MCP}}$  for the above description, the MPC8240 does not take a machine check exception even if enabled and bits 8, 7, or 4 of the Inbound Message Interrupt Status register are set (IMISR[8–7, 4] = 1).

#### Work Arounds:

Use interrupts in the messaging unit to generate an  $\overline{\text{MCP}}$ .

#### **Projected Solution:**

No plans to fix.



#### Error No. 26: PCI writes may not invalidate speculative read data

#### **Detailed Description:**

This error may occur when an incoming PCI read has triggered a prefetch for the next cache line. This can occur when either a device issues a PCI read or a PCI memory-read-line command when PICR1[2] = 1 or issues a PCI memory-read-multiple command. Typically, if the current PCI read does not need the data from the speculative prefetch, the speculative read transaction can be terminated while the internal logic is still trying to fetch the data from memory and put it into the internal PCMRB buffer. During this period, an incoming PCI write that hits to the same prefetching cache line will be accepted and, normally, the prefetched data will be tracked and invalidated after the physical read operation from memory is complete. However, due to the existence of this error, if another incoming PCI read hits to this cache line while the prefetch is still in progress, the MPC8240 will return the stale data (from the prefetched read operation which occurs before the write data is flushed).

Note that, usually, the duration of the prefetched read should not take long when compared with the PCI write followed by another PCI read transaction. Thus, the error will not be observed. However, in certain cases, the prefetched read may be delayed due to the memory bus being busy (an extreme case is a CPU performing a burst read from an 8-bit ROM). This can significantly increase the likelihood of seeing the problem.

Alternatively, the exposure to the error is greater if the PCI write and PCI read accesses are happening very fast and are short accesses, such as in memory testing algorithms where single-beat writes are followed by single-beat reads and then compared.

#### **Projected Impact:**

Potentially stale data may be returned for PCI reads.

#### Work Arounds:

Currently there are two work arounds:

- 1. Insert a dummy PCI read from an unrelated memory location between the PCI write and the desired PCI read sequence. Using this work around, the prefetched read that is triggered before the PCI write will be performed before the dummy PCI read and it will be discarded immediately. By the time the real PCI read comes in, it will wait until the previous write has been flushed before the latest data will be returned to the PCI bus. Note that the PCI write may be used to qualify the insertion of the dummy read to minimize the need for too many dummy reads.
- 2. Turn off speculative reading by clearing PICR1[2] and prevent external PCI masters from issuing memory-read-multiple commands.

#### **Projected Solution:**

No plans to fix.



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MPC8240CE

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