REAL-TIME DRIVERS (RTD) FOR S32K3XX MCUS
OVERVIEW AND INSTALLATION GUIDE

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REAL-TIME
DRIVERS
(RTD)

REAL-TIME
DRIVERS
(RTD)

NXP SDK

AUTOSAR
MCAL

Complex
Device
Drivers
AGENDA

1. S32K3 SW Enablement Overview
2. RTD Architecture Overview
3. RTD Installation
4. RTD Example Projects
5. Create New Projects Based on RTD
S32K3 Software Enablement
OVERVIEW
## S32K3 SOFTWARE OFFERING: STANDARD AND PREMIUM

### Premium SW
- **Application Specific SW**: ISELED, etc.
- **Security**: OEM specific FW
- **Safety**: SAF + SCST

### Standard SW
- **Security**: Standard FW
  - Real-Time Drivers (RTD) for AUTOSAR and non-AUTOSAR
  - Including Inter-Platform Comms Framework (IPCF) and Crypto Driver

### Standard HW
- **S32K3**

### Premium Offering:
- **Application Specific SW**: ISELED, etc.
  - *Price adder on top of silicon price for selected PN*
- **Premium Security**: OEM specific firmware
  - *Price adder on top of silicon price for selected PN*
- **Premium Safety**: S32 Safety Software Framework (SAF) + Structural Core Self Test (SCST)
  - *One-time license fee for combined SAF + SCST*

### Standard Offering:
- **Included in silicon price**
NXP SOFTWARE BASED ON REAL-TIME DRIVERS

- **SERVICES / APPLICATION SPECIFIC SOFTWARE**
- **SECURITY & OTA**
- **OS / DRIVERS / SAFETY**
  - Real-Time Drivers (RTD)
    - Enhanced an updated AUTOSAR MCAL and non-AUTOSAR SDK
      - ISO 26262 compliant for all SW layers, production grade
      - Full compliance and coverage for both HW features and HW IPs, including Crypto Driver
      - Driver examples with default configurations
- **MULTI CORE MANAGEMENT**
- **S32K3 MCUs Family**

Unmatched **HW scalability** across General-Purpose & Integrated Solutions MCUs combined with **Real-Time Drivers (RTD) flexibility**

One SW development environment independently by the project requirements and specifications

One configuration tool and one driver set

MEANING: less time and higher optimization of functionalities
REAL-TIME DRIVERS (RTD)  
NEW AND INNOVATIVE DRIVERS SET FOR AUTOSAR AND NON-AUTOSAR SOLUTIONS

Specifically focused on **Real-Time Software**  
Targeted for **Arm® Cortex®-M core** based MCUs  
**Single package for each** S32 MCU or Processor  
For AUTOSAR and NON-AUTOSAR systems

**ENHANCEMENTS:**
- ISO 26262 Compliance for all SW layers
- AUTOSAR functionalities (e.g. multicore, user mode) are expanded also to non-AUTOSAR environment (previously only available for AUTOSAR)
- Full IP and features coverage for both AUTOSAR and AUTOSAR
- Possible integration on platform level of middleware (FATFS for EEPROM, FEE for FLS derived from MCAL) and stacks (LIN, NFC, TCIP, ..)
- Driver examples with default configurations
Real-Time Drivers (RTD)
ARCHITECTURE OVERVIEW
REAL-TIME DRIVERS (RTD) SOFTWARE PACKAGE FOR S32 MICROCONTROLLERS AND PROCESSORS

High-Level Interfaces (HLI) based (and enhanced) on former MCAL environment

- Production-qualified software abstraction of complex hardware features
- Automotive-grade and production ready: SPICE/CMMI Level 3 compliant, MISRA 2012 tested
- Developed using SPICE Level 3 and ISO 26262 standard compliant process
- Integration with NXP S32 Design Studio (S32DS) IDE
- Supports multiple toolchains: GCC, GHS, IAR
- Full coverage of IPs through extensions: extra APIs added to standard ones – e.g., `Adc_EnableCtuControlMode` to support configuration and functions related to CTU control mode of ADC unit
- **AUTOSAR 4.4:**
  - Multicore
  - LIN “follower” support
  - Security: TLS, Key Manager, Security Event Memory
- Documented source code, examples, cookbook & demos for fast application start-up, using drag-drop functionality

*REAL-TIME DRIVERS to support and improve actual MCAL functionalities*
REAL-TIME DRIVERS (RTD) SOFTWARE PACKAGE FOR S32 MICROCONTROLLDERS AND PROCESSORS

Low-Level Interfaces (LLI) based (and enhanced) on former SDK environment

- Automotive-grade and production ready: SPICE/CMMI Level 3 compliant, MISRA 2012 tested
- Complete drivers offering:
  - Low-level drivers for all MCU peripherals: FlexIO, UART, CAN FD, ISELED, etc.
  - Optional middleware: LIN, TCP/IP, NFC
  - Drivers for complementary NXP ICs: e.g. SBC
- FreeRTOS operating system
- Integration with NXP S32 Design Studio (S32DS) IDE and 3rd party IDEs: KEIL, GHS Multi, IAR
- Supports multiple toolchains: GCC, GHS, IAR
- Documented source code, examples, cookbook & demos for fast application start-up, using drag-drop functionality

* REAL-TIME DRIVERS to support and improve actual SDK functionalities
REAL-TIME DRIVERS (RTD) SOFTWARE PACKAGE FOR S32 MICROCONTROLleshootS AND PROCESSORS

Additional specific SW packages and Configuration Tools

One configuration tool can be selected for the development: EB tresos or S32 Config Tool (S32CT)

→ aiming to develop S32CT with AUTOSAR functionalities

- Stacks and Libraries available in both AUTOSAR and non-AUTOSAR contexts. Can be plugged into:
  - High-Level Interface (AUTOSAR compliant)
  - Low-Level Interface

- Demo application code available for:
  - Provided libraries & stacks
  - High-Level Interface (AUTOSAR compliant) layer
  - Low-Level Interfaces layer

* Additional specific SW package to the REAL-TIME DRIVERS (RTD)
ERROR MANAGEMENT BETWEEN MCAL/SDK AND RTD

The error detection and reporting mechanism for RTD is tailored for the target application type:

- **HL API**
  - For the high-level layer, which is mainly intended for usage in AUTOSAR applications, error management follows the standard specifications for DET & DEM. RTD provides a “stub” implementation of these AUTOSAR modules, which can be used or overwritten by the customer application.
  - Most of the APIs in consisting the AUTOSAR compliant HL API return Std_ReturnType (E_OK/E_NOT_OK). The specific error can then be retrieved by calling the dedicated APIs in DEM/DET.

  **TIPS**: Development errors are always reported using DET; runtime may be reported using DEM or DET, depending on the impact they have on the application integrity.

- **IP API**
  - The errors reported by the IP layer are still split in two categories:
    - **Development errors**: usually parameters checking but not only, these errors are checked using DevAssert function; in case an error is detected, this will halt the program execution in the default implementation. The default behavior of DevAssert function can also be overwritten by the application. This mechanism is almost identical to the DEV_ASSERT functionality in older SDK, the only improvement being that these statements are now enabled/disabled for each driver separately, as opposed to the SDK approach where this was a global configuration (check the picture below).
    
    - **Runtime errors**: as opposed to the SDK, where all runtime errors reported by drivers were grouped in the generic enumeration called status_t, the RTD define a set of runtime errors per driver. The naming convention for these errors is <IP_Name>_Ip_StatusType, as shown is the example below:
      - Each driver defines the set of errors that can be reported by the controlled IP; these errors can either be used by the non-AUTOSAR application implemented on top of the IP layer for retrieving the status of the driver, or further fed into the high-level state machine of the layers on top.
The configuration data files are now split following a more granular approach to ensure the possibility of using the IP drivers stand-alone.

From a functional point of view, all the data that is needed in an AUTOSAR application will be exported through the HLD files, so nothing changes in the application flow.

<table>
<thead>
<tr>
<th>MCAL S32K1/S32K2</th>
<th>RTD S32K3</th>
<th>Comments</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>&lt;Mdl&gt;_Cfg.h</code></td>
<td><code>&lt;Mdl&gt;_Cfg.h</code></td>
<td>Contains precompile parameters used in the driver, usually defines and constants, extern declarations and data types</td>
</tr>
<tr>
<td></td>
<td><code>&lt;Mdl&gt;_Ipw_Cfg.h</code></td>
<td></td>
</tr>
<tr>
<td></td>
<td><code>&lt;Ip&gt;_Cfg.h</code></td>
<td></td>
</tr>
<tr>
<td><code>&lt;Mdl&gt;_Cfg.c</code></td>
<td><code>&lt;Mdl&gt;_Cfg.c</code></td>
<td>Static configuration structures containing only variables that are not variant aware, configured and generated only once. This file alone does not contain the whole structure needed by <code>&lt;Mdl&gt;_Init</code> function to configure the driver. Based on the number of variants configured in the EcuC, there can be more than one configuration structure for one module even for PIMConfigure variant.</td>
</tr>
<tr>
<td></td>
<td><code>&lt;Mdl&gt;_Ipw_Cfg.c</code></td>
<td></td>
</tr>
<tr>
<td></td>
<td><code>&lt;Ip&gt;_Cfg.c</code></td>
<td></td>
</tr>
</tbody>
</table>

There is one file for each variant. The name of the file contains the name of the variant, as defined in the EcuC. This file contains the configuration structure used by the driver that have variant aware members. Each file contains the configuration parameters for its corresponding variant. All parameters and/or structures that are not variant aware and were generated once in the `<Mdl>_Cfg.c` file are referenced in the structures from `<Mdl>_PBCfg_<Variant>.c` files if needed. The configuration structures are used in all variants.

It was created to export the extern declaration of each configuration structure, to be used when calling `<Mdl>_Init` in the application. There is one file for each variant. The name of the file contains the name of the variant, as defined in the EcuC.
• Add **UART** support as complex driver for MCAL 4.4

• Add **Flexio_SENT** to support **SENT** communication

• **OsIf** can support FreeRTOS and AUTOSAR OS as well as bare-metal timer, but no semaphore, mutex and queue support

• **REG_PROT** is included in **BASE**

• Functional safety related driver, such as **MPU** and **XRDC** are included in Resource Manager as complex driver

• **FLS** also includes **QuadSPI** external Flash memory, **EEP** is a standard MCAL for D-Flash emulated EEPROM implementation.

• All RTD drivers have **timeout** and **multicore support** per AUTOSAR 4.4 standard and S32K3xx multi-core architecture required.
RTD offers both abstracted/standardized interfaces and HW specific interfaces (exported by the IPL Interface). These two interface types are exclusive, cannot be used at the same time.

**IPL (IP Layer):**
- Peripheral specific layer implementing support for all IP features
- Constant for the same IP across platforms.
- Dedicated to export all hardware functionalities
- IP layer to come with standalone ISO 26262 compliance

**HL (High Layer):**
- Implements the standard APIs described into the AUTOSAR specifications
- Implements the APIs extensions based on:
  - Specific customer requirements
  - IP features exposed from layer below

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* as part of S32 Configuration Tool (S32CT) and EB tresos
REAL-TIME DRIVERS (RTD) – ARCHITECTURE

Depending on the context wanted to be used by the upper layer, a specific interface must be used:

**AUTOSAR context:**
- High Level Interface usage

**non-AUTOSAR context:**
- High Level Interface usage
  - IP Layer (ex-SDK)
The configuration output (c/h files) shall be identical with both tools*

If the HL is used in the application, the initialization must be done with the config from `<MSN>_Cfg.c/h`

If the IP layer is used in the application, the initialization must be done with the config from `<IP>[_<MSN>]_Ip_Cfg.c/h`
RTD High-Level Interface (HLI) Layer:
- Generic cross-NPIs (up to 100% reuse)
- Implements APIs called by the RTE/App Level:
  - Implements standard AUTOSAR APIs
  - Implements AUTOSAR API extensions & non-AUTOSAR APIs for NXP HW specifics

RTD IP Wrapper Layer:
- This is the code that changes between NPIs.
- Maps the generic HLI APIs to the IP specific ones (LLI APIs).

RTD Low-Level Interface (LLI) Layer:
- IP Specific Software Layer that implements IP (µC) specific functionalities
- Constant (full reuse) for the same IP across NPIs and the same AUTOSAR versions (up to 100% reuse)
S32DS and RTD for S32K3
INSTALL GUIDE
1) LOG IN WITH YOUR CREDENTIALS

Login at NXP.com with your credentials

Select 
Software Licensing and Support

View your account

View accounts >
Login your account on NXP website, and download the **S32K3 Standard Software** from:

https://www.nxp.com/webapp/swlicensing/sso/downloadSoftware.sp?catid=SW32K3-STDSW-D

Make sure to login your account first.  
Then click link to access the available **Automotive SW – S32K3 Standard Software**
3) DOWNLOAD: S32DS (S32DS 3.4) AND K3 RTD

Download latest version of RTD

Download S32 Design Studio Installer
4) INSTALL: S32DS 3.4 AND S32K3 SUPPORT PACKAGE

“Automotive SW - S32K3 - S32 Design Studio”

- Step 1: Run “S32 Design Studio v3.4 Windows installer”
  - “S32DS.3.4_b201217_win32.x86_64.exe”
  - License Keys => Activation Code.

- Step 2: Install “S32 Design Studio 3.4 development packages for offline use, support for S32K3 family” in S32DS3.4:
  - After the installation was completed, open the S32DS3.4 and go to Help => Install New Software
4) INSTALL: S32DS 3.4 AND S32K3 SUPPORT PACKAGE

- Step 3: Look for the available software
  - Drop down on the menu
4) INSTALL: S32DS 3.4 AND S32K3 SUPPORT PACKAGE

- Step 4: Choose the S32DS S32K3xx development package
  - Select the S32DS S32K3 development package 3.4.1 and click Next
4) INSTALL: S32DS 3.4 AND S32K3 SUPPORT PACKAGE

- Step 5: Install the S32DS S32K3xx development package
  - Select the option “Update my installation to be compatible with the items being installed” and click Next

![Install Remediation Page]

1. Select the option “Update my installation to be compatible with the items being installed”
2. Click Next
4) **INSTALL: S32DS 3.4 AND S32K3 SUPPORT PACKAGE**

- Step 5: Install the S32DS S32K3xx development package
  - Now you can review the installation details. Click Next
4) INSTALL: S32DS 3.4 AND S32K3 SUPPORT PACKAGE

- Step 5: Install the S32DS S32K3xx development package
  - Accept the license and click Finish
5) INSTALL: RTD FOR S32K3 IN S32DS 3.4

- Step 1: Install “S32K3 Real Time Drivers (RTD)” in S32DS3.4:
  - Open the S32DS3.4 and go to Help => Install New Software
  - Click on the “Add” button.
5) INSTALL: RTD FOR S32K3 IN S32DS 3.4

- Step 2: Look for the available software
  - Click on the “Archive” button and look for the `SW32K3_RTD_4.4_1.0.0_DS_updatesite_D2110` file inside your files. Remember that we downloaded the S32K3 RTD 1.0 package from the NXP official website (Slide 20)
5) INSTALL: RTD FOR S32K3 IN S32DS 3.4

- Step 2: Look for the available software
  - Select a name to identify this new package. For example, “S32K3 RTD 1.0”
  - Remember to select the SW32K3_RTD_4.4_1.0.0_DS_updatesite_D2110 file and click “Add”
5) INSTALL: RTD FOR S32K3 IN S32DS 3.4

- Step 3: Choose the S32DS S32K3xx RTD package
  - Select the S32 Design Studio S32K3 RTD package and click Next
5) INSTALL: RTD FOR S32K3 IN S32DS 3.4

- Step 4: Install the S32DS S32K3xx RTD package
  - Now you can review the installation details. Click Next
5) INSTALL: RTD FOR S32K3 IN S32DS 3.4

- Step 4: Install the S32DS S32K3xx RTD package
  - Accept the license and click Finish
After installation, the **RTD for S32K3** files can be found in the following path:

```
C:\NXP\S32DS.3.4\S32DS\software\PlatformSDK_S32K3_2021_10
```
REAL-TIME DRIVERS (RTD) for S32K3
EXAMPLE PROJECTS
IMPORT EXISTING EXAMPLE PROJECTS

- File → Import → General → Existing Projects into Workspace → Next
IMPORT EXISTING EXAMPLE PROJECTS

Example projects path:

C:\NXP\S32DS.3.4\S32DS\software\PlatformSDK_S32K3_2021_10\SW32K3_RTID_4_4_1_0_0_D2110\Can_TS_T40D34M1010R0\examples\S32DS “examples\EBT” is for EB trosos example project and “examples\S32DS” is for S32DS example

Recommend to select “Copy projects into workspace” to save original example project for reference

Available SDK examples:

- adc_ip_example
- Can
- Dio_example_DS
- Eth_Example_DS_001
- FLS_IP_C40_Example_001
- FLS_IP_QSPI_Example_001
- Gpt_example_DS
- I2c_CodeDrop_example_DS
- Icu_example_DS
- dma_ip_transfer
- Power Ip Example_CT
- Clock_Ip_Example_CT
- Port_example_DS
- Ip_Lspi_example_DS
- swt_ip_interrupt
CREATE AN S32DS PROJECT FROM EXAMPLE

File → New → S32DS Project from Example

Select the RTD version and example project
GENERATE CODE FOR EXAMPLE PROJECT

Double click the “mex” file to open SDK configuration tool.

**Step 1:**
check or update configurations for PIN, Clock, and Peripherals.

**Step 2:**
Click “Update Code” to Generate code for the configuration.
BUILD AND DEBUG THE EXAMPLE PROJECT

Build the project

Configure Debugging

Download and Debug the example project
REAL-TIME DRIVERS (RTD) for S32K3
CREATING NEW PROJECTS
SELECT MCU S32K344
Set project name.
Select the desired RTD version ("RTD_Dxxxx xxxx") for the new project.
Double click the “.mex” file to open SDK config tool
Click the button on top right to switch between different configuration tools and source code editor.
REAL-TIME DRIVERS (RTD)
Learn more at nxp.com/RTD

Join us at NXP Connects!
Registration now open.

NXP Connects EMEA: Nov 9-10, 2021
NXP Connects AMEC: Nov 10-11, 2021
NXP Connects APAC: Nov 16-17, 2021